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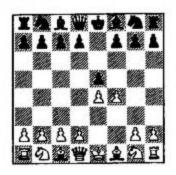
Viktor Korchnoi, Vladimir Zak

KINGS GAMBIT

Vladimir Zak is the author of Improve Your Chess Results

TOTALING

King's Gambit



King's Gambit VIKTOR KORCHNOI VLADIMIR ZAK

Translated by Philip Booth
Updated by Steve Berry

COLLIER BOOKS

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Preface

This book is designed to show that the King's Gambit is a formidable opening, giving White as good chances of advantage as the Ruy Lopez.

Viktor Korchnoi of Leningrad won the USSR Championship in 1960, 1962, 1965 and 1970, and has participated in four World Championship Candidates: 1962, 1968, 1971 and 1974. He played matches against Karpov for the world title in 1978 and 1981.

Vladimir Zak, also of Leningrad, is a leading Soviet trainer. Perhaps the most notable of the juniors to have been under his guidance was Boris Spassky.

Philip Booth, well known for his work on several other Batsford books, translated the material and checked it against King's Gambit by Trevor Hay and Königsgambit by Edwin Bhend.

We are grateful to Tim Harding for supplying the material on which we have based variation D of Chapter 15.

The editors have tried to make the references more precise, now a standard Batsford procedure, as is the augmentation of material by the inclusion of some complete games. We have also found it necessary to pay more attention to move-order in some lines.

Kevin J. O'Connell Robert G. Wade

Symbols

+	Check
± + + +	Slight advantage
± Ŧ	Clear advantage
## ##	Winning advantage
=	Level position
00	Unclear position
1	Good move
1!	Outstanding move
1?	Interesting move
?!	Dubious move
?	Weak move
77	Blunder
corres	Correspondence
OI	Olympiad
IZ	Interzonal
L	League
Ch	Championship
1/2f	Semi-final

Introduction

The King's Gambit is one of the most ancient openings and an opening which leads to a sharp struggle from the very first moves.

Whereas in the Ruy Lopez White lays siege to Black's e-pawn on e5 slowly, over a large number of moves, in the King's Gambit White begins to storm Black's central pawn right away with his second move, without regard for the resultant weaknesses or for the forced material sacrifices, which are sometimes quite considerable.

The King's Gambit was especially popular in the last century. The outstanding masters, who used the King's Gambit in their most important encounters, set themselves the basic aim of obtaining an attack against the enemy king and, in the first place, an attack on f7. And to this end, caring little about the means they used, they would clear away all the obstacles on the f-file.

These limited strategic aims could not apparently satisfy the tastes of numerous talented players who made their appearance at the end of the nineteenth and at the beginning of the twentieth century, and so the King's Gambit became a rare guest at international tournaments.

Nowadays, as a result of the efforts of many theoreticians, including the grandmasters Keres, Bronstein and in particular ex-World Champion Boris Spassky, the King's Gambit has begun to be resurrected, but this time on a completely different basis.

Without discarding the idea of building up a rapid attack against the enemy king, but also without showing any reluctance to transpose into the better endgame, they have updated a whole series of variations and transformed the King's Gambit into a totally modern opening. The games played by these grandmasters and by a number of other players in recent years show that, because of the poor knowledge of the theory of the King's Gambit, the probability of White's obtaining an opening advantage is very great.

In the present book the authors have tried to draw together the material available at present, so that lovers of the King's Gambit may have the opportunity to study all the most fashionable systems of this interesting opening.

It remains to be said that many old variations and pieces of analysis have been improved upon by the authors, and consequently the assessment of them is in a number of cases different from the usual.

King's Knight's Gambit: Introductory Remarks

1 e4 e5 2 f4 ef 3 @f3. This is White's most natural third move, preparing to seize the centre and repelling the threat of an unpleasant check on h4. In reply to it Black has several methods of defence at his disposal and these can be divided into two groups that differ fundamentally from each other.

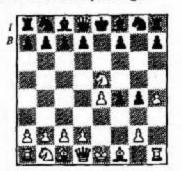
The first group (Chapter 1-7) consists of the old variations in which Black defends his pawn on f4 by 3 ... g5. In the second group (Chapters 8-12) are the more modern variations where Black avoids weakening his position by this pawn advance and strives for a counterattack by bringing his pieces out as quickly as possible.

The analysis we shall present in this book reveals that the popularity over the last fifty or sixty years of this second method of play seems to have been due to insufficiently accurate play by White, since in all the variations of this second group White's chances of obtaining an advantage out of the opening are by no means fewer than in any other opening. His task appears considerably more difficult, however, when Black chooses the old method of play of the first group.

1 The Kieseritsky Gambit

1	e4	e5
2	14	ef
3	Df3	g5
4	h4	g4
5	5105 (1)	

This move appears to be the strongest in this position and offers White chances of obtaining a slight advantage. Detailed analyses of the possible continuations were published by Kieseritsky more than a hundred years ago.



Black has a large choice amongst the following:

A	5	 ₩e7
B	5	 De6
C	5	 ♠e7
D	5	 d5
E	5	 4g7
		40f6
G	5	 d6

H 5 ... h5

A

5 ... We7

As with B, C and D, this leads to a clear advantage for White.

6 d4!

Weaker is 6 ②xg4 f5 7 ②f2 fe 8 智h5+ 全d8 9 智f5 e3! 10 de fe 11 ②e4 集h6 and Black stands better, or 10 ②g4 ed+ 11 全xd2 d6 12 智xf4 h5 and 13 ... 集h6.

6 ... d6!

7 5 xg4

To White's advantage is 7 ... ₩xe4+ 8 ₩e2 皇f5 9 皇xf4 世xe2+ 10 \(\pm \text{xe2} \) \(\pm \text{xc2} \) 11 \(\pm \text{c3}, \text{e.g.} \) 11 \(\ldots \) c6 12 De3 or 11 ... 2f5 12 Dd5 £xg4 13 £xg4 €a6 14 0-0 etc.

8 212 916

9 4xf4 Dxe4

On 9 ... fc 10 d5! is unpleasant for Black.

10 当h5+ **李q8** 11 de2 46 12 #f3 4c6 13 c3 with queen-side castling to follow.

B

5 20c6

d4!

Bad are:

a) 6 2xc6 dc 7 d4 2f6 8 e5 2h5. b) 6 ②xg4 d5 7 ed 曾e7+ 8 全e2 Dd4 9 Df2 ⊈f5 10 d3 0-0-0 Neumann-Bergell, 1872.

6 Dxe5 ... 7 de d6 8 4xf4 ₩e7

Or8 ... 2g79 4c3 de 10 @xd8+ dxd8 11 0-0-0 dd7 12 de3 with advantage to White (Bilguer 1916).

9 ed Wxe4+ 10 #e2 #xe2+ 11 4xe2 4xd6 12 Axd6 cd 13 Dc3 and Black has a difficult position (Collijn 1921).

C

₽e7

6 204

Weaker are:

a) 6 #xg4 d6 7 #g7 &xh4+ 8 &d1 de 9 wxh8 2g4+ 10 2e2 wg5! 11 2xe2 wxg2 14 d3 f3 with a strong attack for Black (Bilguer 1880). b) 6 2xg4 d5 7 ed 4xh4+ 8 2f2 £xf2+9 ±xf2 ₩xd5 with advantage to Black (Bilguer 1880).

6 ... **≜**xh4+ 7 &f1 d58 &xd5 &h69 d4 &g5 10 Dc3 c6 11 \ \(\text{ab3}\) f6 12 \(\text{Dd3}\) \(\text{\mathcal{m}}\) xd4 13 Axf4 Axf4 14 Axf4 曹xd1+15 Exdl 267 16 2g6 Eg8 17 Exh7 and White wins (Bilguer 1880).

> d5 ... d4!

Inferior are:

D

a) 6 ed #e7 7 #e2 40f6 8 d4 40h5 9 42d3 &f5 10 #xe7+ &xe7 11 Dxf4 Dg3.

b) 6 Dxg4 de 7 Df2 Df6 8 Dc3 \$f5 9 We2 \$c5 10 @xe4 0-0 etc.

> 6 ... D16

7 axf4

After 7 ed #xd5 8 2c3 2b4 9 \$12! De4+ play becomes level.

In this line Black can also play 7 ... 2g7!. A game Balashov-Tseshkovsky, USSR 1974, continued 8 Axf4 2xd5 9 #d2 2c6 10 \$65 0-0 11 \$xc6 bc 12 \$h6 and now 12 ... f6 would have led to Black's advantage.

> 2xe4 7 ... 2d2!

The text move was recommended by Caro. White will get no advantage from 8 Ad3 Ad6 9 0-0 Wxh4 10 &xe4 de 11 g3 Wh5 12 4c3 f5 13 4d5 0-0 14 40xg4 ₩xg4 15 mxg4 fg 16 exd6 cd 17 De7+

#g7 18 Exf8 #xf8 19 5xc8 with an equal game according to Bilguer, 1916.

> 8 4)xd2 ... ₩xd2 ₫d6 10 0-4-0 ±e6 11 Ad3 4)d7

11 ... f6 12 Ede!! Axe5tor 12 ... dc 13 & xe5 &d7 14 &xh8 2xh8 15 曾h6) 13 点xe5 中d7 14 点xf6 曾xf6 15 国hf1 曹g7 16 里xe6! wins for White.

12 Edel Dxe5 13 ♠xe5 Axe5 14 Exe5 #d7 15 #g5! #e7 16 &f5 #xg5+ 17 hg and White wins back the pawn with the better endgame (Keres).

E

5 ... **₽**27!

This idea of Louis Paulsen is the strongest choice, Black avoids set-ups which are favourable to White.

6 d4

White cannot count on any advantage from 6 2 xg4 d5:

a) 7 we2? de 8 wxc4+ wc7 9 af2 Af5 10 ₩xe7+ @xe7 and although material was level Black was considerably ahead in development in Gheorghiu-Kavalek, Bucharest 1966.

b) 7 1673 0c68 265 0ge79 16xf4 Axg4 (also possible is 9 ... 42g6) is completely unsatisfactory for White, as is

c) 7 ed We7+, or

d) 7 212 de 8 21e4 #e7 9 #e2

2c6 10 c3 2h6 11 2g5 2e5 12 d4 224.

e) 7 d4! and now

el) 7 ... 2xg4? 8 2xg4 2xd4 9 2c3 with an attack (Keres).

e2) 7 ... de 8 & xf4 wxd4 9 wxd4 £xd4 10 c3 £xg4 11 cd ᡚc6 12 **4**b5 0-0-0 13 **4**xc6 bc 140-0 f6! 15 4e3 15 16 De3 D16 17 H12 Dd5 18 2xd5 cd 19 Icl with a probable draw (Levenfish).

E1 6 ... d6

E2 6 ... 9f6

E1

d6 . . . Dxg4

It is doubtful whether Cordel's piece sacrifice, 7 @xf7?! @xf7 (Pillsbury-Marco, Vienna 1903) is adequate: 8 Ac4+ de8 9 Axf4 #f6 10 de3 and now, instead of 10 ... 40e7, 10 ... \$2e6! deserves attention.

7 Oc4 (Hebden-Hawksworth, London 1985) also proved unsatisfactory after 7 ... 2f6 8 2xf4 2xe4 9 2bd2 #16! 10 g3 2xd2 11 \mathbf{w}xd2 \mathbf{w}xd4.

> £xg4 ... ₩xg4 ₾xd4 c3 de5 10 &xf4 4)f6

Now it is Black who gains control of the e5 square.

In Lutikov-Furman, 26th USSR Ch, Tiflis 1959, White obtained the better ending after 10 ... 2xf4 11 #xf4 #f6 12 g3 Qd7 13 Qd2 ₩xf4 14 gf.

豐田 4)bd7 11 23 ₩e7! 12 13 Dd2

With weaknesses in the positions of both sides, there is good reason for considering the chances to be equal.

E2

4)f6

Paulsen's method. In this position - which can be reached by transposition after 5 ... 2f6 6 d4 2g7 -White can secure a good game.

E21 7 40xg4 E22 7 4c4 E23 7 20c3

E21

Dxe4 2xg4 0-0! ₾xf4

This move is considerably stronger than 8 ... #e7. After the latter move a game between Charousek and Burn, Cologne 1898, continued 9 We2 2xd4 10 c3 2g7 11 De3 ₩e6 12 g3 0-0 13 &h3 f5 14 0-0 with better chances for White.

9 4003 Hes

In ECO Korchnoi gives the pretty line 9 ... d5 10 De3 Dc6 11 Dexd5 \$xd4 12 €xc7 \$xe3 13 ₩xd8 4f2+ winning for Black.

10 De3 d5 11 Dexd5 DE3

Exe3+ 12 Dxc7

Øxh1+ 13 中位

dexe3 De6 14

Winning for Black. Analysis by Glaskov.

E22

7 204

This move is rightly condemned by theory.

Although this move is considered the best retort, 7 ... 0-0 is also possible. After 8 @c3 Black has two possibilities:

a) 8 ... We7 (Hirschbach) is risky because of 9 axf4 d6 10 axf7! (Lange).

b) But better is 8 ... d6 9 2xf7 Exf7 10 exf7+ exf7 11 exf4 268 12 2d3 (also leading to unclear play is the immediate 12 0-0 deg8 13 #d3 40c6 14 deg5 #g6 15 #c4+ wh8 16 Hael - Bilguer 1880 - 16 ... 4h5! and now 17 d5 De5 18 ₩xc7 h6 19 4e7? does not work because of 19 ... 4)f3+!) 12 ... Af5 (otherwise 13 0-0-0) 13 0-0 £xe4 14 ₩c4+ d5 15 ₩b3 &g6 16 #xb7 #c6 when Black's position is preferable.

> Dh5 (2) 8 ed

This move (considered strongest by Paulsen) leads to complicated play with chances for both sides.

Simpler are:

a) 8 ... 0-0 9 4xf4 4xd5 10 4xd5 #xd5 11 0-0 c5 12 c3 (weaker is 12 2c3 #xd4+ 13 #xd4 cd 14 2d5 Qc6 15 Qxc6 bc 16 Qc7+ \$\dot h8 17 €xc6 \$67 with the better game for Black, Steinitz-Blackburne, 3rd match game, London 1876) 12 ... cd 13 40xg4 We6 14 40f2 Wb6 15 c4 \$e6 with equal chances. Steinitz-Zukertort, 4th match game. London 1872.

b) 8 ... 2xd5 9 2xe4 0-0 10 c3 且e8+11 会f1 and Black's position is preferable.



E221 9 9c3 E222 9 0-0

On 9 Axf4 2xf4 10 0-0 2 g6 11 名xf7 實xh4 12 實e2+ 實e7 13 Axh8 there is Schlechter's 13 ... wxe2 14 \ \ xc2 \ \ xd4+ followed by ... 2xh8 and Black stands better.

E221

4)c3 0-0 10 4De2 c5 11 Dxf4!?

There are two alternatives:

a) Bilguer recommends 11 4xf4 cd 12 #d2! @xf4 13 #xf4 #e7 14 2006 #xf4 15 De7+ \$\depres h8 16 \Dxf4 with a slight advantage to White. Keres suggests 11 ... 40d7 as an improvement.

b) 11 c3 cd 12 cd 40d7 with advantage for Black is Steinitz-Zukertort, Vienna 1882.

11 ... Dg3 12 506 ♠xe6

12 ... fe, as in Sankovsky-Heuer,

Tallinn 1970, should also be considered. After 13 de &h8 14 東g5 曾a5+ 15 曾d2 曾xd2+ 16 dxd2 Dxh1 17 Ixh1 White went on to win. Instead of 16 ... 4 xh1. 16 ... De4+ (Keres) is a better way of testing White's sacrifice.

13 de 40xh1 14 Wxg4 ₩xd4 15 ef+ &h8 16 #xd4 cd 17 &f4. Now, not 17 ... Oc6 (Blackburne-Paulsen, Vienna 1873) 18 Dxc5 bc 19 \$e2! (Glaskov), but 17 ... Ec8! (Keres).

F222

9 0-0 Wxh4 10 We1 wxe1 11 Exe1 0-0

12 Dc3

Considerably stronger than the old 12 c3 He8 13 Pa3 Od7 14 2d3 Exel+ 15 2xel 2b616 2b3 Af5 17 2b5 He8 (Leonhardt).

The threat is 13 4b5.

12 ... 4)d7 On 12 ... c5 there might follow 13 Db5 Dd7 14 Dc7 Bb8 15 d6 (Glaskov).

> 13 4b5 **c6** 14 Dc7 cd

Better than 15 @xa8?, R. Byrne-Keres, USA v USSR, 1955.

15 ... Hb8

16

with the unpleasant threat of 17 Exf7 (Glaskov). It is not easy to meet the threat:

a) 16 4 xe5 17 de 4h8 18 4d2

♠f5 19 c4 with the further 20 ♠b4 and 21 ♠d6; or even simply 18 b3 with the same idea.

b) 16 ... Odf6 when the attack on f7 brings White nothing:

bl) 17 \(\pm\)b3? \(\pm\)f5 18 \(\Omega\)xf7 \(\max\)f7 19 \(\max\)f7 \(\pm\)g6 with a clear advantage to Black.

b2) But simply 17 4)d3 wins back the pawn with good prospects in the endgame.

c) 16 ... 2xe5! (Keres) 17 de 2005 when it is up to White to prove that his space advantage is worth a pawn.

E23

7 Dc3!

A very playable continuation. Recommended by Petroff, it gives White an excellent game.

7 ... d6

Worse is 7 ... d5? when in Lutikov-Shakh-Zade, Tashkent 1950, there followed: 8 单xf4 ④xe4 9 ④xe4 de 10 单c4 0-0 11 c3 ④d7 12 ⑤xf7 量xf7 13 单xf7+ 中xf7 14 增b3+ 中e7 15 0-0-0 ⑤f6 16 d5 学f7 17 d6+ 单e6 18 dc etc.

8 40d3

Incorrect is the sacrifice 8 2xf7 \$\psixf7 9 \pmac4c4+ d5! 10 \Dixd5 \Dixd5 \Dixd5 \Dixd5 11 \pmacket xd5+ \pmacket e8 12 \pmacket xf4 c6 13 \pmacket b3 \$\pmacket xd4 14 \pmacket e2 \Diff f8 (Bilguer 1916) 15 c3 \pmacket c5.

8 ... 0-0

After 8 ... Ah5 (Paulsen) Euwe recommends 9 Axf4 Ag3 10 Hh2 0-0 11 Le2 Axe2 12 Acxe2 f5 13 c3 fe 14 Hb3+ with advantage to

White.

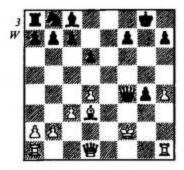
9 40xf4

Not 9 2xf4 2xf6 10 2xf2 2xf5 11 2xf5 f6 12 2xf3 2xf3 13 Th2 f5 with the better game for Black (Levenfish).

9		∆ xe4	
10	Dxe4	Ie8	
11	± f2	Exe4	
12	c3	₩f6	

Black is preparing an exchange sacrifice. If he retreats his rook White will get a strong attack.

13	g3	♦ h6
14	♠d3	±xf4
15	₾xf4	Ixf4+
16	gf	₩xf4+ (3)



In this position it used to be assumed that White stood worse because Bilguer's (1880) 17 \$\displaystyle g2? is answered by 17 \ldots 55. Rubinstein however, found the following line for White.

and now:

a) 18 ... 曾口+ 19 全d1 g2 20 曾g5+ and 21 星e1.

b) 18 ... 2g4+ 19 del g2 20 Wxg2

©c6 21 &c2 Ec8 22 Ef1 with the exchange of queens.

White's advantage is indisputable in both variations.

F

5 ... 266

The so-called Berlin Defence is, along with the Paulsen Defence (5 ... 2g7), one of the most reliable defences in the Kieseritsky Gambit.

F1 6 40xg4

F3 6 4c4

FI

6 Dxg4 Dxe4!

Weaker is 6... d5 7 公xf6+ 營xf6 8 營e2 全d6 9 公c3 with a good game for White.

7 省62

Or 7 d3 Dg3 8 Lxf4 Dxh1 9 102+ 107 10 Df6+ 118 11 Lxc7+ 12 Dd5+ 118 13 Dxc7 Lxc7 and Black has more than enough compensation for the queen, Morphy-Anderssen, 13th match game, Paris 1858.

7 ... **W**e7 8 40c3 40g3

9 #e7+

No better is 9 Ad5 Exe2 10 Exe7 Ag3 11 Ad5 Exh1 12 Exc7+ Ad8 13 Axa8 Ag7 with advantage to Black (Cordel).

9 ... 4xe7

10 Hh2

Or 10 Ig1 &c5 11 Df2 Dc6 12 Od5 0-0 13 Dxc7 Db4 14 &d3 d5 (Leonhardt).

10 ... d5 11 De5 c6 12 d4 Df5 13 Df3 2d6. Black stands better (Bilguer 1880).

F2

6 d4 d6

For 6 ... 2g7 see E2.

7 2d3

7 ②xf7? looks dubious: 7 ... 全xf7 8 全xf4 (8 全c4+d5 9 ed 全d6) 8 ... 全g7 9 全c4+d5 10 ed 至e8+ (Leonhardt 1908).

7 ... 2xe4

8 4xf4

And now:

F21 8 ... 2g7

F22 8 ... #e7

F21

... <u>@g</u>7

9 Dc3

Better 9 c3 0-0 10 包d2 置e8 11 ②xe4 置xe4+ 12 全f2 管f6 13 g3 4h6 14 管d2 (dangerous is the immediate 14 全g2 置xf4+ 15 gf 4xf4) followed by 15 全g2, when White's chances are at least no worse than Black's.

9		Dxc3
10	bc	c5
11	±e2	cd
12	0-0	Dc6

Bad for Black are:

a) 12 ... #xh4 13 g3!.

b) 12 ... dc 13 \(\text{\$\text{xg4}\$ \(\text{\$\xi\exitt{\$\text{\$\deta\deta}\$}\text{\$\tex{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\

13 ±g4 0-0 14 ±xc8 ±xc8 15 世g4

Fischer considers the immediate 15 ... \$\psi h8 stronger, giving Black the better chances.

> de 16 Wg3 ₩d7 17 Bael

Better than 17 ... &h8? Spassky-Fischer, Mar del Plata 1960. Editor's note: This memorable game concluded: 18 th | Eg8 19 &xd6 &f8 20 de5+ @xe5 21 wxe5+ 1g7 22 且xf5 響xh4+ 23 含g1 響g4 (23 ... ₩e37) 24 且f2 de7 25 且e4 響g5 26 #d4! If8! (26 ... Af8!) 27 Ie5! Id8 28 #e4 #h4 29 If4 1-0.

18 4xd6 II fe8 with a better game for Black.

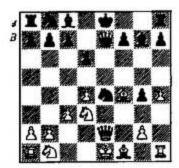
F22

₩e7

We2

Not the only reply. Also perfectly playable is 9 &e2.

> 227 . . . c3 (4)



F221 10 ... h5 F222 10 ... 4f5

Also: a) 10 ... Qc6 11 Qd2 Qxd2 12

axd2 響xe2+ 13 axe2 h5 14 Hac and White has secured some advantage, Schmidt-Bagchinsky, Prague 1943.

b) 10 ... 2d7 11 g3 2df6 12 2g2 when White has a good game.

F221

10 h5

11 Ød2

On 11 g3? Keres has improved on Philidor's 11 ... d5 with 11 ... ₾h6.

> 11 ... 2xd2

White's position is better after a) 11 ... d5 12 @xe4 de 13 @e5. or b) 11 ... f5 12 2g5 2xg5 13 #xe7+ dexe7 14 hg (Keres).

12 ±xd2

Worth considering is 12 we7+!?.

₩xe2+ 12

13 @xe2 De6

After 13 ... \$65 14 \$hf1 40d7 15 4)b4 40f6 16 4b5+ 4d717 Hae1+ \$\d8 18 \textrm{\$\eta}\$}}\$}}}}}} billimidselfunces between \$\textrm{\$\text attack in Stolz-Samisch, Swinemünde 1932.

14 Hael \$e6 The chances are equal.

F222

10 4.15 2d2 2xd2 11

Cheremisin-Neishtadt, Moscow 1958, went 11 ... 40c6 12 0-0-0 0-0-0 and now, instead of 13 @xe4 White could have had a very promising position by means of 13 Df4!.

12 **對xe7+** ₾xe7 drxd2 De6 14 23

In Keres' opinion, White has sufficient compensation for the pawn.

F3

6 ±c4

This move, which was very popular in the last century, is nowadays considered inferior to 6 d4.

d5

The text was introduced by Staunton. Unsatisfactory is 6 ... #e7? (Philidor) 7 d4 d6 and now: a) 8 4xf7? wxe4+ 9 df2 d5.

b) 8 4xf7+ \$\precede d8 9 \precede xf4 de 10 de+ ₫d7:

bl) 11 4d5? 4xd5! (Bilguer 1880) 12 de5 de8 13 dxe7 2xe7 14 Qc3 Qbc3 15 Qd5 Qxe5 with an an unclear position, Gruzman-Shekhtman, Leningrad 1967.

b2) 11 &b3! is considerably stronger, e.g. 11 ... #b4+ 12 2d2 @xe4 13 c3 @xc3 14 &g5+ &e7 15 be \c3 16 \(\textit{xe7+}\) with a strong attack.

7 ed 2d6 (5) F31 8 0-0?! F32 8 d4

F31

8 0-021

This, the Rice Gambit, is dubious.

@ xe5 Hel We7! Also possible is 9 ... \$278.

10 Dh5! After 10 ... #c5+? 11 d4 #xc4 12 Da3! Wa6 13 Exe5+ and 14 Axf4 White gets a strong attack.

> 11 d4 9)d7

12 de

White has an unsatisfactory position after 12 #xg4 @df6! (but not 12 ... 2xd4+ 13 2fl @g3+ 14 wxg3 fg 15 cd with sharp play) 13 we2 @g4 14 we5 @xe5 15 \xe5 Hg8 16 40d2 4h3 17 4f1 Hd8 18 Exe7+ exe7 19 ef2 eg4 20 ec4 26! 21 263 Axf3 22 gf Alapin-Burn, Barmen 1905, and now instead of 22 ... Th5? Black could have got an advantage with 22 ... Dxd5.

Dxe5 12 . . . 0-0! 13 **b3** 14 da3 D13+ 15 gf 費xh4 16 He5 2.f5

Black can force a draw at this point if he wishes by 16 ... #g3+

> Gd2 ₩g3+ dof1 Wh2 Axf8 g3

20 Ac5 g2+

21 **含e1** gl豐+ Here too after 21 ... 豐h4+ 22

\$2 원g3+ 23 \$62 원c4+ Black can take perpetual check.

22 Axgl Wxg1+

23 &fl @g3 with unclear play. Analysis by Capablanca, Burn and Ed. Lasker.

F32

8 d4

F321 8 ... 0-0

F322 8 ... @h5!

F321

8 ... 0-0

9 0-0!

The weaker 9 \(\pm\xi4?\) was played in Pillsbury-Chigorin, Vienna 1903, which continued 9 ... \(\Delta\) 10 g3 f6 11 \(\Delta\)d3 \(\Delta\xig3\) 12 \(\Delta\xig3\) \(\Delta\xig3\) 13 \(\Delta\tilde{t}\) 18 \(\Delta\tilde{t}\) 19 \(\Delta\tilde{t}\tilde{t}\) 19 \(\Delta\til

9 ... 4h5

10 @xg4

A mistake would be 10 @xf4? \$\frac{1}{2}\$xf4 11 \text{Exf4 f6 12 \text{Exg4+ \psi h8!}}\$ (Levenfish).

10 ... ₩xh4

11 4h2 Ag3!

Stronger than Bilguer's (1916) recommendation of 11 ... 里e8 12 公行 實行 13 公公 皇 4 14 公 2 公 7 15 c3 公 8 3 16 公 x 3 18 皇 x 16 皇 x 19 里 x 19

12 Hel Od7

13 Od2 Of6 14 Odf3 Wh6! with the threat of 15 ... Og4 giving the advantage to Black.

F322

8 ... 2h5!

This (Staunton's idea) is considered the strongest.

9 0-0

Instead:

b) Incorrect is the sacrifice 9

Axf4 Dxf4 10 0-0 Dg6 11 Dxf7

Wh4 12 Dxd6+ cd and Black will transfer his king to c7.

c) 9 公xg4? lost very rapidly in Kristianssen-Kolarov, Havana Ol 1966: 9... 公g3 10 国h2 營e7+11 全f2 h5 0 1.

d) 9 \$\frac{1}{2}\$b\$5+ c6 10 dc bc 11 \$\infty\$xc6 \$\frac{1}{2}\$ \$\frac{1}{2}\$xc6+ \$\frac{1}{2}\$f\$8 13 \$\frac{1}{2}\$xa8 \$\frac{1}{2}\$g\$3 with advantage to Black. Rosanes-Anderssen, Breslau 1863.

11 Exel 0-0

12 &d3

Not allowing the black queen's bishop onto f5 and preparing the advance c4.

12 ... He8

13 Ad2

The immediate 13 c4? does not work because of 13 ... f6 14 Qf3 Exe1+ 15 Qxe1 c5! (Keres).

13 ... f6

14 Dc4

The position is equal.

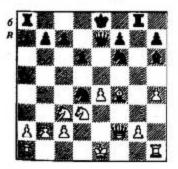
G

5 ... d6 6 @xg4

6 ... h5

a) On 6 ... Df6 White has two alternatives:

a1) 7 Dxf6+ wxf6 8 Dc3 c6 (8 ... Le6 looks a better try) 9 Le2!? (less clear is 9d4 Eg8! and White's development is hindered. 10 wd3 is answered by 10 ... Eg3) 9 ... Eg8 10 Lf3 Lh6 11 d4 Da6 (with the manoeuvre ... Dc7-e6 in mind and preventing 12 wd3) 12 e5! de 13 De4 we7 14 0-0 with a good attacking position.



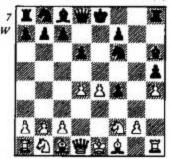
14 ... ②xe4! 15 ②xe4 豐xe4+ 16 中d1 (16 由f1 ②xc2! 17 豐xc2 亚xg2! 18 豐xg2 豐xd3+ is better for Black) 16 ... 0-0-0 17 &xh6 Exg2 18 響fl @xc2 19 Ecl 響g4+ 0-1, Planinc-Korchnoi, Moscow 1975

b) 6 ... 2e7 7 d4 2xh4+ 8 2hf2 #g5 9 2c3 2hf6 10 #f3 2g3 11 2d2 2c6 12 2b5 2d7 13 2xc6 bc 14 0-0-0 0-0-0 Steinitz-Green, London 1864, and now 15 2h3 is better for White.

7 212 Dif

Bad is 7 ... &c7 8 d4 &xh4 9 &xf4 (Levenfish).

8 d4 &h6 (7)



White's chances are better here because of the weakness of Black's pawn on f4, the defence of which will be extremely difficult.

9 Ae2

This forestalls the immediate invasion of the black pieces and prepares the way for pressure to be put on the weak f-pawn.

The old manuals used to recommend 9 Dc3 Dg4 10 Wf3 Dc3 11 Dxe3 fe 12 Dfd1 Dg4 13 Wg3 Wf6 14 e5 de 15 Dd5 with advantage to White.

However, as Keres has pointed out, after 14 ... #f4! 15 #xf4 2xf4 White cannot even achieve equality.

9 ... 206

10 Oc3 Og4

Otherwise 11 #d3, 12 2d2 and 13 0-0-0.

11 @xg4 Axg4

Or 11 ... hg 12 @d5 Ag5 13 g3 suggested by Keres in an analogous position.

12 Wd3

Black can do nothing to prevent 13 \(\text{\Lambda}\)2, \(\text{\Lambda}\)e2 and 0-0-0.

H

5 ... h5

This variation, bearing the wondrous name of 'The Long Whip', does not give Black full equality.

6 dc4 Hh7

This is the idea behind Black's last move.

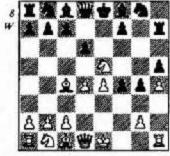
On 6 ... ①h6 there might follow 7 d4 d6 8 ②d3 and Black is unable to defend his pawn on f4. Peev-Antanasov, Bulgaria 1954, continued 8 ... f3 9 gf gf 10 豐xf3 魚g4 11 豐f2 豐d7 12 ②c3 c6 13 魚g5 ②a6 14 曼d2 魚g7 15 星af1 0-0 16 豐c3, with an overwhelming advantage for White.

7 d4 d6 (8)

After other continuations White's attack on f7 can have a decisive influence on the outcome of the game, e.g.:

a) 7 ... ±h6 8 &c3 &c6 9 &xf7 Exf7 10 &xf7+ &xf7 11 &xf4 &xf4 12 0-0 \dfrac{1}{2} xh4 13 \dfrac{1}{2} xf4+ &g7 14 \dfrac{1}{2} d6 15 \dfrac{1}{2} af1 \dfrac{1}{2} d8 16 \dfrac{1}{2} d5 \$\dfrac{1}{2} d6 15 \dfrac{1}{2} af1 \dfrac{1}{2} d8 16 \dfrac{1}{2} d5 业xd5 20 宣f7+ ①xf7 21 置xf7+ 业h8 22 曾c3+ ②f6 23 置xf6 響xf6 24 曾xf6+ 业h7 25 實f5+ 业h6 26 曾xd5 业g6 27 曾d7 1-0, Bronstein-Dubinin, 15th USSR Ch, Leningrad 1947.

b) 7 ... 全e7 8 全xf4 全xh4+ 9 g3 全g5 10 豆xh5! 豆xh5 11 全xf7+ 全f8 12 全xh5 全xf4 13 包g6+ 全g7 14 仓xf4 包f6 15 包c3 管e7 16 包fd5 包xd5 17 管xg4+ 全h8 18 包xd5. White has a won position (Jaenisch). c) 7 ... 管f6 8 0-0 全h6 9 包c3 d6 10 包d5 管d8 11 ②xf7 豆xf7 12 包xf4 with a very strong attack (Keres).



8 @d3

Keres, not without justification, recommends in this position 8 公xf7 监xf7 9 全xf7+ 全xf7 10 全xf4 as played in Stanley-Fraser, London 1837, considering White's attack difficult to meet.

... f3

gf ⊈e7

10 全e3 全xh4+11 全d2 gf 12 管xf3 全g4 13 管f4 呈g7 14 包c3 全g5 15 管f2 包d7 16 呈af1 全xe3+17 管xe3 包b6 18 全b3 管e7 19 e5 de 20 包xe5. White stands better (analysis by Jaenisch).

2 The Allgaier Gambit

1	e4	e5
2	f4	ef
3	ÐB	g5
4	h4	g4
5	Dg5	
		The second second

The Viennese master Allgaier published detailed analysis of this continuation, which had been well known for a long time, in 1819.

The basic aim of White's last move is not to give Black the chance of attacking the knight with the central d-pawn, but to leave him only with the possibility of attacking it with the h-pawn which inevitably means a waste of time for Black. At the same time of course. White will be forced to sacrifice his knight on 17, getting in return for it one or two pawns and quite a strong attack which in normal conditions, with limited time for thinking, is not easy to repel. Nonetheless modern analysis shows that with accurate defence Black does beat off the attack

whilst maintaining his superiority in material.

A 5 ... d5 B 5 ... h6

C 5 ... 416

A

5 ... d5

(Ponziani). Illogical, since with his next move White frees a square for his knight to retreat, thus making it not so easy for Black to achieve equality.

6 ed 4)f6

An idea of the Moscow player Selivanevsky. (The move was also suggested by Ponziani – ed.)

Alternatives are:

- a) 6 ... h6 7 De4 &c7 8 We2 &xh4+9 Df2+ &f8 (if 9 ... &c7 10 Dxg4) with advantage to White, Mlotkowski-Perry, 1920.
- b) 6 ... \$\Delta e 7 7 \Delta b 5 + c6 8 dc bc 9 \$\Delta c4 (Cordel); or 8 ... \$\Delta xc6 9 \$\Delta e 2 in both cases with a difficult position for Black.

Now White has: A1 7 4b5+ A2 7 Dc3!

A1

c6 **≜**b5+ 8 de 4xc6 ₾e7 9 40c3

10 d4 h6 11 d5 hg 12 dc \mathbb{\text{w}}xd1-13 dexdl def8 14 g3 de5 with a considerable advantage to Black, Dykhne - Selivanevsky, Moscow 1959.

A2

7 Qc3!

As Keres correctly points out, this is stronger for White.

⊈e7

d4

Or 8 4c4 h6 9 2xf7! 2xf7 10 d6+.

Dxf7 dxf7

10 Axf4

with a very strong attack. Black has not had time to carry out the important defensive manoeuvre ... f3, blocking the f-file.

B

h6 Dxf7 含xf7 (9)

B1 7 \xe4?

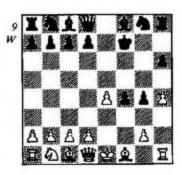
B2 7 d4

B3 7 4c4+

B1

7 #xg4?

White wins a pawn but loses the



initiative, ending up finally in a lost position.

£16!

留xf4

No better is 8 &c4+ d5 9 #xf4 \$\delta\$d6 10 \$\delta\$xd5+ \$\delta\$g711 \$\delta\$f3 \$\delta\$xd5 12 ed We8+ 13 We3 Ag3+ Stuttgart-Nymwegen, corres 1855...

Ad6 . . .

9 113 De6 10 c3 De5 11 #f2 Deg4 12 #f3 ₩e7 13 d3 ₩e5.

B2

f3!

Black cannot, it is essential to note, afford to spurn this advance.

A very risky reply for him would be 7 ... d5? 8 4xf4andnow: a) 8 ... de 9 &c4+ &g7 10 &e5+ 266 11 0-0 de7 12 d5 ch7 13 c2 He8? and in the game Leonhardt-Flamberg, Abbazia 1912, White could now have won by 14 d6! cd 15 里xf6 &xf6 16 對xe4+ 由g7 17 h5. b) 8 ... 216 9 2c3! 4b4 10 4e2 £xc3+ (worse is 10 ... ≜e6 11 0-0 £xc3 12 £c5!) 11 bc de 12 ₩d2 \$26 13 0-0 \$c6 14 c4 c6 15 Habl

b6 16 Ef2 Obd7 17 Ad5 De8 18 ##64! Fahndrich & Schlechter v. Fleissig & Marco, consultation game, Vienna 1903.

8 Ac4+ transposing to B3.

B3

7 Ac4+ d5 8 4xd5+

Black has two retreats:

B31 8 ... @g7!

B32 8 ... de8

B31

由g7! 8 d4

Inadequate is 9 &xb7? &xb7 10 ₩xg4+ фf7 11 ₩h5+ фe7 12 ₩e5+ &d7 13 ₩xh8 (White does not get perpetual check after 13 #f5+ &c6 14 Eh3, though only because of 14 ... a5 presenting the black king with a haven on a7) 13 ... 466 14 e5 4xg2 15 Eg1 f3 16 #xf6 #xf6 17 ef &c5 (Levenfish), also (Freeborough and Ranken, 1910).

f3!

Staunton's recommendation of 1860. It is considerably stronger than 9 ... #f6 (Zukertort) 10 e5 **\$**66 11 h5 **\$**65 12 €0c3! **£**64 13 0-0 13 14 De4 Wxh5 15 Dg3 Wh4 16 里xf3 gf 17 豐xf3 包f6 18 ef+ 查f8 19 \$f4! Da6 20 We4 Wg4 21 ♣xb7 ♠xb722 ♠xh6+ and White has a won position, Spielmann-Eljaschoff, Munich (Club Tourney) 1903.

Df6! 10 gf 11 4c3

Keres considers 11 2b3 40c6 12 c3 stronger. Nonetheless, White's position does not inspire confidence after, say, 12 ... #d6 13 e5 2xe5 14 de \mathbb{

> ₾ b4 11 ...

12 4c4

a) 12 **b**b3 and now:

al) 12 ... c5 13 d5 4bd7:

a2) 12 ... Dc6 13 Ae3 Da5 (Bilguer 1916).

b) If 12 \$f4, 12 ... 2xd5 13 ed Od7 is very strong (Levenfish).

> 12 . . . gf Dg4 13 Hg1+ 14 豐xf3 曾xh4+ Ef8 15 Hg3 &f4 **⊉e7!**

In the consultation game Marco-Schlechter, Vienna 1903, the weaker 16 ... 實f6 17 豆xg4+ 空h7 18 全g8+ \$h8 was played and the game ended in a draw.

With 16 ... de7 (Schlechter's recommended improvement) Black prevents White from castling because of 17 ... Exf4, and in view of the threat of 17 ... 2g5, which White has difficulty in countering, Black obtains a big advantage.

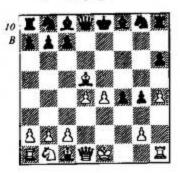
B32

res

Although many theoreticians consider this retreat stronger than 8 ... \$g7, the fact is that with the black king in the centre White has greater chances of creating an

attack against it.

9 d4 (10)



B321 9 ... 2f6? B322 9 ... f3!

B321

D162

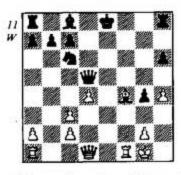
This move, which used to be the generally accepted one, allows White to build up an attack against the enemy king, although even then Black has sufficient defensive resources.

> 10 4003 **₫**b4

Marco-Chigorin, Vienna 1903, went 10 ... 2g7 11 2xf4 4h5 12 de3 c6 13 db3 dg3 14 Ig1 If8 15 #d3 40a6 16 0-0-0 #e7 17 田gel &d7 18 曾d2 日d8 19 e5 &e6 20 4xh6 4xh6 21 4xh6 4xb3 22 ab 實行 23 包e4 包xc424 里xc4 實行 25 g3 4b4! and in the end Black drew.

11 4xf4		4Dxd5	
12	ed	₩xd5	
13	0-0	⊈ кс3	
14	ho	De6 (11)	

This position was reached in Mieses-Pillsbury, Vienna 1903,



which continued as follows: 15 #d2 de6 16 Hae1 dd7 17 c4 (17 @e5 and if 17 ... Hh7 then 18 Hf6 h5 19 4xc7 - Chigorin, Novoe Vremya 1904 - ed.) 17 ... #xc4 18 Exe6 &xe6 19 d5+ &d7 20 dc+ \$xc6 21 \$e5 Hhe8 22 Hf4 ₩c5+ 23 Ad4 曾d6 24 国f6 国e6 25 曾c3+ \$d7 26 \$f7+ \$\frac{1}{27}\$ \$\frac{1}{25}\$ \$\frac{1}{2}\$\$xf7 28 £xd6 cd 29 ₩b3 with roughly equal chances.

Keres mistakenly thought the diagram position won for White after 15 c4 #xc4? 16 d5 De7 17 d6 cd 18 #xd6 with a very strong attack. However, after 15 ... ₩xd4+ 16 ₩xd4 @xd4 17 \e5 De2+ 18 dr2 Eh7 19 Efc1 &c6 White will have to work hard to draw.

B322

9		f3!
10	gf	D 16
11	Dc3	₾ 64
12	4b3	

Keres' recommendation.

The normal 12 0-0 axc3 13 bc 9)xd5 14 ed 響xd5 15 單e1+ 含d8 16 gf is quite joyless for White.

De6 . . . 13 ⊈e3 2f 14 Wd3

In Keres' opinion, White has great attacking chances.

C

5 ... 2)16

This defence, analysed in detail by Schlechter, was for a long time extremely popular. However, from the point of view of modern theory, Black can hardly hope to achieve results more favourable than those of the variations already given.

> We7 ₩e2!

The strongest move, maintaining the attack for White. Weaker is 7 d4 h6 8 40xf7 2xf7 9 4xf4 d6 10 2e2 de 11 2xe5 4bd712 2xc7 #e3 Gunsberg-Teichmann, Vienna 1903

> 7 ... 2)15 8 Qc3

Apart from this move, also worthy of attention is the sharp continuation 8 \mathbb{m}xg4!? and now: a) 8 ... 2g3 9 #xf4 2xh1 10 2c3. b) 8 ... 曾xe5+ 9 &c2 包g3 10 d4, with strong threats in both cases.

> D23 8 ...

White can get an equal game by means of 9 Dd5 Dxe2 10 Dxe7 Axe7 11 Axe2. With the text move he strives for more.

1 dx (2) 9 ...

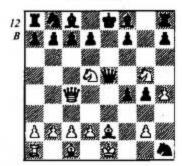
Or 9 ... wxe5+10 &e2 and now: a) 10 ... 2xh1? gives White a winning attack after 11 \mathbb{\pi}xf7+ \pid8 12 d4 ₩g7 13 &xf4 ₩xf7 14 @xf7+etc. (Collijn's Lärobok, 1921).

b) 10 ... d5! 11 @xd5 @xe2 12 \xe2 equal game.

10 Dd5

Also possible is 10 d4 h6 11 @d5 hg 12 2xc7+ &d8 13 2c5, or 12 complicated, not disadvantageous game for White (Keres).

> 10 ... ₩xe5+ 11 \De2 (12)

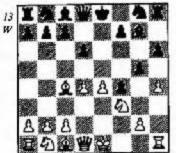


White has a strong attack for the sacrificed rook, e.g.:

- a) 11 ... f3? 12 @xc7+ de7 13 Od5+ and wins;
- b) 11 ... @a6 12 d4 Wd6 13 4xf4 ₩c6 14 ₩b3 with multiple threats; c) 11 ... c6 12 2c7+ #xc7 13 ₩xf7+ \$\phi d8 14 \pm f6+ \$\phi e8 15 2xg4 2g3 16 Wxh8 d6, and White's game is preferable.

3 The Philidor Gambit

1	e4	e5
2	f4	ef
3	Đ B	g5
4	Qc4	2g7
5	h4	h6
6	d4	d6 (13)



This position and the continuation 7 c3 2c6 8 hg hg 9 Exh8 2xh8 10 We2 occurred in the ninth game of the fourth match (game 55, 1834) between Labourdonnais and Mac-Donnell. Philidor analysed this line and developed the attack 7 c3 c6? 8 Wc2 &c6 9 &xe6 fe 10 e5. which is why the whole variation has been given his name.

White, in the diagram, has three alternatives, of which the last is the most important:

A 7 40c3 B 7 曾d3 C 7 c3

A.			
	7	De3	Dc6
	8	De2	₩e7
	9	₩d3	⊈d7
	10	⊈d2	0-0-0
	11	&c3	

This variation is not rehabilitated by the improvement suggested by Keres, namely 110-0-0, because of 11 ... 2f6! (but not 11 ... He8 12 日del 曾xe4 13 曾xe4 日xe4 14 he with a good position for White) and now White cannot continue with the capture 12 hg because of 12 ... @xc4.

11		Ie8
12	d5	De5
13	Exe5	de
14	0-0-0	16 P
Anderssen	-Neumann,	1866.

7 省43

With the threat of penetrating with the queen on the king-side. (An 1858 suggestion of the Hannover player G.Schultz.)

7		€c6
8	hg	hg
9	Exh8	Axh8
10	e5	±g7!
11	4De3	-

Or 11 @h7 @f8 12 @h5 @h6 13 10xg5 2g4 14 Wh4 20xd4 (Levenfish)

11 4)h6 ... 12 ed cd 13 2d5 2f8 14 2xg5 2xg5 15 1xf4 8xh4+. White has no real compensation for his piece, Rosenthal-Neumann, 1869.

C

7 c3 4 c6 R Wb3

White has nothing else. On 8 0-0 there might follow 8 ... We7, and after 9 #b3 we are back in the main variation. Whilst 8 hg hg 9 里xh8 鱼xh8 10 豐e2 豐e7 11 @a3 2g4 12 2d2 0-0-0 is clearly in Black's favour.

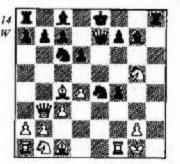
Bilguer assessed as better for Black the position arising after 9 hg hg 10 Exh8 2xh8 11 865 g4 12 2g5 a6 13 2xf7+ Wxf7 e.g. 14 4xf7 ab 15 @xh8 @cc7 16 @xf4 **\$18.**

5)f6! Unanimously considered the strongest.

On 9 ... g4?! White has

- a) 10 Del? Dxd4!
- b) The piece sacrifice 10 &xf4 gf 11 Exf3 266, recommended by the old handbooks, is inadequate.
- c) The retreat 10 Th2! however. casts doubt on Black's pawn advance, e.g.
- cl) 10 ... f3 11 40xg4 4xg4 12 #xb7 or
- c2) 10 ... Wxh4 11 Exf4, both in White's favour.

10 hg 11 @xg5 @xe4 (14)



The basic position of the variation. As will be evident from what follows, it is a completely unsatisfactory one for White and consequently the move order by which the Philidor Gambit is reached is no good for White.

It should be noted that 11 ... 4xd4! is even stronger than the 'main' line:

- a) 12 Wdl De6 etc.
- b) 12 exf7+ ed8 13 cd (13 wdl 2xe4 14 2xe4 #xe4 15 He1 #f5 16 Ac4 Wc5! wins for Black.

Kase-Lehikoinen, corres 1981) 13
... @xe4 and now:

b1) 14 包f3 鱼xd4+ 15 包xd4 智h4 b2) 14 鱼xf4 鱼xd4+ 15 鱼e3 鱼xe3+ 16 臀xe3 包xg5.

From the position in diagram 14 White has the following three possibilities:

C1 12 Ee1?

C2 12 @xe4

C3 12 40x17

CI

12 Zel?

Recommended by von Bilguer.

12 ... Eh1+!

CZ

12 40xe4 Wxe4

The piece sacrifice 12 ... 公xd4? does not work because of 13 黉d1 f3 14 兔g5 豐e5 15 公bd2! (Keres).

13 @xf7+

Other possibilities are:

- a) 13 Axf4 2xd4 14 Wd1 Ae6! (Ravinsky).
- b) 13 Exf4 管el+ 14 Efl 管h4 15 鱼xf7+ 全d8 (Panov), in both cases with advantage to Black.
 - 13 ... ****d8**14 *****xf4 *****0xd4
 - 15 Ag5+ 4d7

16 曾d5 和e2+ 17 由位 智g4

Not so good is 17 ... #xd5 18 &xd5 Th5 19 #xe2 Txg5 20 Tf7+.

After the text move White must reconcile himself to the continuation 18 心d2 c6 19 營e6+ 營xe6 20 全xe6+ 公xe6 21 公xe2 with chances of equalising in the endgame.

C3

12 Øxf7 Eh7!

This move makes it difficult for White to defend against the mating threats and is considerably stronger than the passive 12 ... Ef8? recommended by all the books on theory, with the following possible lines:

- a) 13 2xf4 0xd4 14 cd 2xd4+15 2e3 0c5 16 2xd4 0xb3 17 ab and White stands better.

13 Hxf4

Even worse is 13 2xf4 4h4 or 13 2d5 2g3.

13 ... 40xd4!

14 #d1 Dg3

4 The Hanstein Gambit

1 e4 e5 2 f4 ef 3 £0f3 g5

Editor's note: Compare Chapter 8 and the variation A3 of Chapter 12.

4 &c4 d6

Editor's note: The original move order is 4 ... 2g7 5 0-0 d6 6 d4 h6 as in Hanstein-von der Lasa, 1849, whence comes the line's name; it had previously been mentioned in. for example, George Walker's 1832 New Treatise on Chess. It is interesting to note that Morphy always chose 6 c3, twice meeting 6 ... Oc6 in off-hand games against Anderssen in Paris 1858: 7 #b3 ₩e7 8 d4 ②f6 (Anderssen's later 8 ... a6 was met by 9 @xg5!) 9 Exg5, and in 1863 a casual game Morphy-de Riviere, again in Paris, went (after 5 0-0) 5 ... h6 6 c3 d6 7 d4 De7 8 h4 Dg6 9 h5 De7 10 g3 4g4 11 gf 4xh5 12 fg ■d7 13 Oe5 曾h3 14 曾d3 曾xd3 15 @xd3 hg 16 @a3 with an evenly balanced position.

5 d4

Instead of striking at Black's pawn chain by means of either 4 h4! or 5 h4 White chooses another means of doing this, namely g3. This plan leads to a more favourable position for White than in the Philidor Gambit.

5 ... h6

The illogical 5 ... g4? was played in Chigorin-Sellman, London 1883, when after 6 @g1 \\ h4+ 7 \\ h66 8 c3 \\ h6 9 \\ ha3 a6 10 g3! fg 11 \\ g2 White had the advantage.

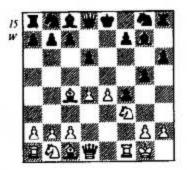
6 0-0

In Herter-Kapić, Zagreb 1955, White tried to attack Black's pawn chain even before castling by 6 g3. Play continued 6 ... g4 7 6 h4 f3 8 \$\(\phi(4)\) - a very interesting idea! White is preparing a breakthrough in the centre and, with this aim in mind, he activates his OR in the quickest way possible.

In spite of the fact that Black fails to find the best defence, the further course of the game is of definite interest: 8 ... 4d7 9 #d3 ₩66 10 Dc3 c6 11 0-0-0 Db6 12e5 de 13 de We7 14 &xf7+! 1-0.

Black's play in Spassky-Portisch, Budapest 1967, was stronger: 6 ... Dc6! 7 gf (This is a mistake. He should have transposed into the main variation by 7 0-0 Ag7 8 c3 etc.) 7 ... g4 8 @g1 @h4+ 9 &f1 40f6 10 40c3 g3 11 4g2 gh 12 Exh2 且g8+13 由1 曾xh2+(Keres with good reason considers 13 ... #g3! even stronger) 14 &xh2 2g4+ winning the exchange.

Dg7 (15)



Now White has:

A 7 9c3

B 7 g3

After the generally accepted 7 c3?! Black can choose between 7 ... 2c6! transposing to lines discussed in B, and 7 ... De7!? (see Chapter 12, A3).

A

7 Dc3 A1 7 ... Ge7

A2 7 ... 2e6! A3 7 ... 2c6!

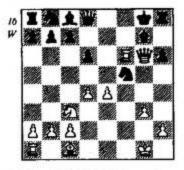
AL

De7 This is weaker than A2.

8 23 Better is 8 ... Dc6! (c.f. Chapter 12. A3, note to 7 g3!).

12, II	ore to 1 go	-)-
9	₽h4	f3
10	40xf3	gſ
11	≜ xf7+	±xf7
12	增xf3 +	фg8
13	W17 +	少h7
14	Hf6	215
15	₩g6+	会g8 (16)

In this position, which in A. Rabinovich's opinion should end in a draw by perpetual check, A. Andreyev has suggested 16 2d5! with an easy win, as these variations of his show:



a) 16 ... 40d7 17 Exf5 and now: al) 17 ... De5 18 de 4xf5 19 ef with the threat of 20 f6.

a2) 17 ... c6 18 Hf7.

b) 16 ... Ih7 17 ef Sh8 18 2e3.

A2

₾e6! £xe6 fe e5 De6!

It is because of this possibility that the whole variation is thrown into doubt.

Considerably worse are:

a) 9 ... de 10 @xe5 &xe5 11 @h5+ de7 12 de ₩d4+ 13 dh1 40c6 14 #26 #xe5 15 @xf4! gf 16 Hael #25 17 #xe6+ \$18 18 2d5 2d4 19 4xf4 4xe6 20 4xe6+ \$e7 21 Dxg5+.

b) 9 ... d5 10 g3 g4 11 4h4 f3 12 De6 Eh7 13 Wd3 (A.Rabinovich).

A3

Dc6!

Yet another excellent riposte. Marshall-Teichmann, Vienna 1909. continued 8 e5 de 9 He1 294 10 \$65 \$18 11 \$xc6 bc 12 b3 \$0e7 13 da3 dg8 14 de wxd1 15 Haxd1 2g6 16 De4 1xf3 17 gf 4xe5 18 4f2 4h7 19 4e7 4g6 with an advantage to Black.

B

7

The most exact move order.

7 ...

c3

Black can now choose between:

Dc6!

B1 8 ... 2h3

B2 8 ... Đố

B3 8 ... g4

B1

Φh3

This win of the exchange leads to unclear play.

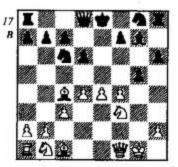
9 gf

White gets a lost position after 9 里f2? 包f6 10 曾c2 曾d7 11 gf gf 12 20h1 0-0-0 13 2d3 d5 14 e5 €0e4 15 exe4 de 16 wxe4 exe5! Tringov-Vukčević, Leningrad 1960.

> 9 ... 4 xf1

If 9 ... #d7 (Issler-Eggman. 1966) Korchnoi recommends 10 15. Keres thinks that Black stands better after 10 ... exfl 11 #xfl Df6

10 wxf1 (17)



Practice shows that in the position in diagram 17 White has sufficient compensation for the exchange. For example:

10 ...

Or 10 ... gf 11 全xf4 營f6 12 全g3 0-0-0 13 @bd2 @ge7 14 \h3+ \$b8 15 If1 **2**g6 16 むh4 **2**g5 17 包hf3 世g6 18 包h4 世h7?. Black should have settled for the draw. His ill-founded attempt to play for a win got him into a poor position after 19 b4 (also good was 19 axf7 Inf8 20 We6) 19 ... Idf8 20 b5, Spielmann-Grünfeld, Carlsbad 1923.

11 Del f5

12 Ae6!

Not, of course, 12 e5 d5 blocking up the position.

12 ... fe

13 ₩b5 ᡚf6

14 **₩xb**7 ᡚe7

15 △d2 ≝b8 16 ≇a6 d5 17 ≝e2 \$\$b6 18 f5 \$\(\text{E}\)d8 19 ♠b3 Angelov-Atanasov, Porec 1970. In this position Black's extra exchange makes no impression at all. White prepared a knight sacrifice on e4 and won with an attack on Black's king.

B2

8 ... Øf6!?

This interesting try was played in Heuer-Kärner, Tartu 1962.

9 gf g4

10 Dfd2

10 e5? was played in the abovementioned game, when Black obtained a very dangerous attack after 10 ... gf 11 ef 響xf6 12 響xf3 ②xd4 13 響e4+! 含d8 14 cd 星e8 15 響d3 全f5 16 響c3 響g6+ 17 全f2 響h5 18 全e3 c5.

10 ... d5

11 ed 4xd5

12 We2+

and if 12 ... **2**e7 13 **4**e4, whilst on 12 ... **4**ce7, 13 f5 is unpleasant.

B3

8 ... g4 9 2h4 f3 B31 10 曾b3 B32 10 包d2

B31

10 **省**b3

This is the continuation to which Euwe gives preference. Keres mentions 10 £f4 £f6 11 £d2 £xh4 12 gh #xh4 13 e5 as being worthy of attention but with no further analysis. After 10 #b3 Black has:

B311 10 ... #e7?!

B312 10 ... 世d7!

B311

10 ... \mathbf{m}e7?!

Euwe gives this line.

B3111 11 155

B3112 11 Af4!

B3111

11 Of5 2xf5

12 Wxb7

Following Nimzowitsch's analysis. Inadequate is 12 cf 0-0-0 13 Axf7 #e2 14 #e6+ Ad7! 15 Af2 #d1+ 16 Af1 #c2 17 Ad2 Af6.

Also possible is 12 ... Eb8

13 Ab5 Dge7

14 曾xa8+ 由d7

15 Wb7

Now Black can force perpetual check by 15 ... 全xd4+ 16 cd 管xd4+ 17 置f2 管d1+ if he so wishes (Bilguer 1880).

B3112

11 Af4!

It is difficult for Black to find an adequate defence against this move.

11 ... 2f6

11 ... \$16 12 \$15 or 12 \$2d2 is also insufficient for Black.

12 Dd2 2h5

13 ≜e3 ⊈f6

14 @dxf3! gf

15 Exf3

and White has good attacking chances.

B312

10 ... Wd7!

Better than 10 ... #e7. Black threatens to take the pressure off f7 by playing 11 ... Da5.

11 Ød2

Hardly better is 11 265 266 and Black will undermine the white knight's outpost on 65 with ... d5 and ... 267.

11 ... **Da5**

12 #c2 fixe4 13 fixe4 fier

14 De3 #c6

Kaplan-Karpov, World Junior Ch (Stockholm 1969). Black has an excellent game.

B32

10 Od2

Spielmann's recommendation. The idea of the move is to open lines on the king-side with the help of a piece sacrifice.

Here Black can try:

B321 10 ... \$f6

B322 10 ... 4 f6!

B321

10 ... Af6

This move, which is considered the best by all the books, is designed to force White to sacrifice a piece. White has two ways of doing this, as well as a move temporarily delaying the sacrifice:

В3211 11 ₩63

B3212 11 @dxf3

B3213 11 @hxf3

B3211

11 Wb3 2xh4

In view of what follows Black would do better to play 11 ... #d7! intending 12 ... Da5 (Keres).

12 单xf7+ 空f8

13 Ah5!

An improvement on 13 gh
what 14 Oxf3 gf 15 Exf3 when
Black should be able to defend by
15 ... Of6! e.g. 16 2g6 Od8.

13 ... ₩e7

14 Oxf3 gf If 14 ... Af6 15 Oh4.

15 gh

White has a powerful attack for the piece. Glaskov gives the following sample continuation: 15 ... #g7+16 £g5 hg 17 £xf3+ £f5 18 £af1 £h6 19 hg #xg5+ 20 £g3 £xh5 21 £xf6+! winning.

B3212

11 **Odxf3** gf

12 Wxf3 4h3

13 112

No better is 13 曾h5 曾d7 14 耳f4 0-0-0 15 句f3 句e5! 16 de de with a clear advantage to Black, Spassky-Ornstein, Nice Olympiad 1974.

13 ... Wd7

B3213

11 ②hxf3 gf 12 ₩xf3 ûe6

The simplest move.

a) 12 ... 13 13 2xf7+ 2xf7 14 2h5+ and 15 2xh3.

b) 12 ... #e7 13 e5 &xe5! (Keres) when after 14 &xf7+ &d8 15 de ②xe5 or 14 #xf7+ #xf7 15 &xf7+ &e7 16 de ③xe5 Black stands well. 13 ... de is weaker. Black has a difficult defence after 14 @e4 ed 15 @xf6+ @xf6 16 #xf6 #xf6 17 \(\) xf6 @e5 18 \(\) \(\) \(\) d5.

According to Glaskov, White has a slight advantage in the endgame. This opinion however, is debatable. If he likes, Black can equalise the chances by playing 18 ... dc 19 bc h5 20 Exe6+ \$\psi d7\$ when the potential superiority of the bishop over the knight is balanced by the weakness of the

White queen-side pawns.

B322

10 ... 2f6!

This simple developing move by Black shows up the dubious sides of 10 Dd2 better than 10 ... £66.

11 915

Or 11 #b3 and now:

a) 11 ... 0-0 and White does not have 12 包g6 because of 12... 包a5. b) 11 ... 当e7 was played in Santasiere-Evans, Log Cabin 1950 and Black got considerably the better position after 12 包f5 全xf5 13 当xb7 0-0 14 当xc6 包xe4 15 包xe4 全xe4 16 当a4 d5.

Hener-Villard, Tallinn 1964, went 13 ... 互c8 14 h3 h5 15 hg hg 16 包xf3! gf 17 豐xf3 d5 18 单g5 世f8 19 g4 豐d7 20 单h4 with a strong attack for White.

14 h3 h5
15 hg hg
16 £2xf3 gf
17 ₩xf3 £2e4!

18 全xe4 de 19 營xe4 包xd4!. This gives Black the better endgame, since the attempt to complicate matters by 20 f6 全xf6 21 營g4+全g7 22 全h6 包e6 23 墨acl is met by 23 ... 營d7 and it is not clear how White can continue his attack. If Black does not want to return the piece he can play 19 ... 墨e8 20 營g4 f6 and it is doubtful whether White has enough compensation for the sacrificed material.

5 The Muzio-Polerio Gambit

1	e4	e5
2	f4	ef
3	Df3	g5
4	£c4	g4
5	0-0 (18)	

Should White, in reply to 3 ... g5, not take advantage of the chance to go in for the Kieseritzky Gambit with 4 h4!, then Black can obtain an excellent position by means of 4 ... g4, driving the white knight away with the intention of depriving White of the right to castle after 5 ... Wh4+.

White can only thwart this plan at the cost of great material losses. The sharp attack which the knight sacrifice gives down the opened ffile condemns Black to a tough defence, but a defence which, with accurate play, he can be justified in thinking will be successful.

Research had already been carried out on this line by Polerio at the beginning of the 17th century, but in numerous books

on theory it is for some unknown reason called the Muzio Gambit.

Editor's note: What is in a name? The much-loved 'Muzio' was 'born' in 1813 (though the variation has been known since c. 1590 from the Boncompagni and the Leon Polerio manuscripts hence the latter part of the line's present-day title), when J.H.Sarratt in his book Damiano, Ruy Lopez and Saivio committed a grave blunder in translating a passage from Salvio's work of 1634 in which the gambit was attributed to Sr. Mutio of Alessandro, a third-class player in the Naples Academy. (Source: A History of Chess, H.J.R.Murray, p.876.)

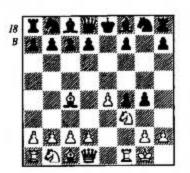
A 5 ... d5?!

B 5 ... gf

A

5 ... d5?!

This intermediate move, delaying the acceptance of the sacrifice,



cannot be recommended, since White obtains two pawns for the piece without any slackening of his initiative.

Al 6 ed A2 6 2xd5

AL

gf ₫d6 Wxf3

The alternative is 8 d3 De7 9 4xf4 4xf4 10 4xf4 0-0 11 Dc3 Dg6 12 ₩g3 Dd7 as in Schlechter-Marco, Vienna 1903, when White could have built up strong pressure with 13 Eael and 14 Dc4.

Or 8 ... 4)e7 9 4xf4 4xf4 10 #xf4 0-0 11 Dc3 Reti-Freymann, Abbazia 1912.

9 We4+ 響e7 Or 9 ... De7 10 4xf4 4f5 11 4xd6.

10 Dc3 40d7 11 ₫ xf4 Wxe4 4)xe4 12 Reti-Flamberg, Abbazia 1912. A2

6 Axd5

After 6 ... c6, which occurred in Duras-Flamberg, Abbazia 1912. White could have obtained a big advantage by 7 2xf7+! 2xf7 8 De5+ \$e8 9 d4 f3 10 gf \$g7 11 f4 (analysis by Marco).

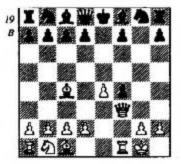
7 世xf3 D16

8 Wxf4 ₾e7

9 4c3 0-0 10 d3 c6 11 4b3 4e6 12 dd2 dxb3 13 ab and after the further Ef3 and Eaf1 White had developed a strong attack in Auerbach-Spielmann, Abbazia 1912.

R

gf ₩xf3 (19)



And now:

B1 6 ... We7

B2 6 ... Wf6

6 ... Ah6 does not give Black equality after 7 d4 #f6 8 e5 #f5 9 40c3 (Keres).

B1

雪e7

B11 7 Wxf4 B12 7 d4

B11

世c5+

The attempt by Black to achieve some advantage by 7 ... Oc6 is refuted by an analysis of Schallop and Suble: 8 4xf7+ 2d8 9 4c3 #e5 10 #xe5 @xe5 11 d4 @xf7 12 Exf7 de8 13 Exf8+ dxf8 14 Od5, with advantage to White, e.g.:

a) 14 ... c6 15 Dc7 Eb8 16 4f4 2f6 17 If1 \$e7 18 \$e5 If8 19e5 ded8 20 Hxf6 Exf6 21 ef (Bilguer); b) 14 ... d6 15 4)xc7 Eb8 16 &f4 de7 17 4b5 (Pachman);

c) 14 ... b6 15 @xc7 &b7 15 @xa8 exa8 17 ef4 (Euwe), and here, although Black is a piece up, the defence is fraught with difficulties after 17 ... 4)e7 18 d5!.

> d4 **曾xd4**+ 8 De3 費xc4 10 費e5+ We6

If 10 ... De7, then 11 #xh8 2g6 (also bad is 11 ... #xe4 12 &h6 Dg6 13 #g8 #c7 14 Dc3 d5 15 Rael &e6 16 @xd5 曾c5+ 17 会h1 ★xd518 ★xf7+) 12 ★xh7 ②c613 b3! We6 14 Dc3 and in view of the threat 15 Od5 White's position is better (Keres).

> 11 **增xh8** ₩g6 12 **曾e5**+ ⊈e7 13 Wxc7 De6

14 Wf4

This position offers chances for both sides.

B12

De6

4)c3!

This is the strongest retort to Black's 6 ... #e7.

> 8 ... 2xd4

8 ... De5 9 de #c5+ 10 &h1 #xc4 11 @d5 gives Black no relief (Romanovsky).

> 9 Wd3 De6

10 Dd5

10 Axf4 is worthy of attention.

10 **曾c5+**

11 空h1 **b**5

If 11 ... 4h6 12 4d2 Wf8 13 Had1 d6 14 &c3 f6 15 e5! fe 16 £xe5 de 17 £xc7+! etc.

> 12 0h3 @ h6

13 Ad2 Wf8

Steinitz-Anderssen, casual game, London 1862, when after 14 #c3 White had strong pressure.

B2

曾f6

The most logical. With this extra sacrifice of a pawn White opens up new lines for the attack.

A more restrained continuation. retaining the central pawn, is 7 d3, when the following is a possible line: 7 ... 2h6 8 Dc3 De7 (or 8 ... 2c6 9 2d5 @d4+ 10 ae3! @xb2 11 Axf4 De5 Flamberg-Kleczinski, Warsaw 1899, when White could have obtained an attack good enough for the sacrificed piece with 12 #f2 according to Keres) and now:

a) 9 e5! transposing to the main variation after 9 ... wxe5 10 &d2. b) 9 &xf4 &xf4 10 響xf4 響xf4 11 Exf4 f5! 12 ef c6 13 Ee1 2d8 14 \$17 d5 15 f6 20g6 16 \$xg6 hg 17 He7 Od7 18 Hg7 Of8 hands over the advantage to Black.

		7	₩xe5
B21	8	b 3	
B22	8	≜ xf7+	
B23	8	d3	

B21

10 0 04 4 be6

11 c3 全f5 12 d4 豐e4 13 豐f2 全e6 14 Axf4 0-0-0 and Black ought to be able to make good his material superiority without any difficulty - Tartakower-Leonhardt, Vienna 1908.

B22

8 @xf7+

This second piece sacrifice is worthy of attention.

> 8 ... ±xf7 d4 Wxd4+

On 9 ... We7 a game Hartmann-Davier, Ellerman Memorial, corres 1981, continued 10 Wh5+ \$27 11 ±xf4 d6 12 ℃c3 むf6 13 gg5+ 2f7 14 Hael Re6? 15 d5 Hg8 16 Wh4 dg7 17 Ixe6 Wf7 18 dg5 Obd7 19 Efxf6 1-0.

10 Ae3 **#16** 11 2xf4

Considerably stronger than the previously played 11 費h5+ 費g6

12 單xf4+ 如f6 13 單xf6+ 数xf6 14 全d4+ 空f7 15 智d5+ 曾c6 16 實f3+ #e8 with advantage to Black.

De7! 11 ...

An improvement over 11 ... ₾g7 12 @c3 @e7 13 @d5 @xd5 14 ₩xd5+ ₩e6 15 &d2+ &g8 16 Hae!! 曾xd5 17 且e8+ 全f8 18 全h6 1-0, Smirnov-Tikhonov, USSR 1954.

12	De3	Ð15
13	De4	₩g(
14	g4	_ er
15	⊗h1	Oh4
16	4403	

and now Black should play, according to Korchnoi, 16 ... 28 17 \$e5 b6! and ... \$b7 with the better game.

B23

Also possible is 9 \(\delta d2, \text{ which} \) transposes back to the main variation after 9 ... De7 10 Dc3. Certain theoretical manuals consider 9 ... \mathbb{m}xb2 a posibility for Black. However, after 10 20c3 White gets an unstoppable attack (Keres).

De7 10 Ad2 4 bc6 a) It is doubtful whether Black's position is defensible after 10 ... 0-0 e.g. 11 Zac1 #c5+ 12 wh1 and now:

al) 12 ... c6 13 De4 #f5 14 Ac3 鱼g7 15 ②d6 曾g5 16 Exc7 鱼xc3 17 Exf7 etc.

·2) 12 ... 包g6 13 De4 曾c6 14 曾h5 cbo7 15 &c3+ f6 16 41xf6 Exf6 17 豆e7+ 公f8 18 曾xh6+ 全xe7 19 #27+ \$e8 20 \$xf6 etc. (Keres). b) 10 ... c6 11 Bael 曾c5+ 12 由1 45 13 Wh5 Wd6 14 exd5 cd 15 \$b5! \$b6 16 &b4 \$bc6 17 &d6+ dod7 18 &a3 and White has a strong attack, Sämisch-Gunther, consultation game 1926.

11 Hael 省15

Suggested by Louis Paulsen.

The alternative, 11 ... #c5+, is considered weaker: 12 &hl and now:

a) 12 ... 40d4 13 Wh3 &g5 (or 13 ... d5 14 wxh6 dc 15 wg7 Ig8 16 Oe4) 14 響h5 實f5 15 Ge4 with an overwhelming position (Mosar). b) 12 ... 0-0 13 exf4 eg7 14 ee3

20d4 15 exf7+ 2h8 16 2e4 Dec6 17 Ad5 #a5 18 c3 De6 19 If5 and White has a won position (Collijn 1921). However, Black's 14th move is obviously weak. After 14 ... \$a5! the position becomes unclear.

12 43d5

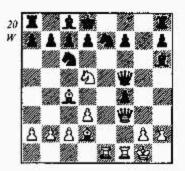
White's attack is inadequate wfter 12 He4 0-0 13 &xf4 &g7 14 Te2 d5 15 4d6 cd 16 Exf5 4xf5 (Zukertort).

12 ... \$d8 (20) B231 13 4c3 第232 13 We2

B231

13 Ac3

As will be seen from the following variations, this move



gives Black no problems at all. He has a choice of three rook moves.

B2311 13 ... IIg8 B2312 13 ... Hf8

B2313 13 ... He8

♠f6+ loses at once for Black.

B2311

13 Hg8 14 Exe7

Editor's note: An interesting piece of history is Karl Marx-Meyer, which went 14 \$16 \$2515 皇xg5 曾xg5 16 @xf4 @e5 17 曾e4 d6 18 h4 費g4 19 单xf7 耳f8 20 单h5 豐g7 21 d4 如cc6 22 c3 a5 23 如e6+ exe6 24 Exf8+ ₩xf8 25 ₩xe6 里a6 26 里f1 響g7 27 重g4 包g8 28 Hf7 1-0.

14		Oxe:
15	£ 16	He8
16	g4	₩ g6
17	₩e2	4. f8
18	e5	46

Bilguer gives this final position as level, but this assessment can hardly be correct. How is White to continue the attack? On 19 Kel there might follow 19 ... c6! 20 4)xe7 4xe7 21 4xe7+ 4c7 22 \$xd6+ \$xd6 23 \$xe8 \$xg5+ 24 由1 ah3 25 曾e4 宜e8 26 曾d4+ &c7 27 Hg1 Hel! and Black wins.

White should play 19 2xf4 instead of 19 Bel? but even then he probably does not have enough compensation for Black's material advantage.

Should White try instead 18 Hel instead of 18 g5 then after 18 ... f3! 19 @xe7 @xg4+ 20 dh1 ₩g2+! Black wins immediately.

B2312

IIf8 13 ... 14 94

Inadequate is 14 Dxe7 Dxe7 15 Te5 #g6 16 Hfe1 4c6 17 #e2 ②xe5 18 營xe5 皇g5 19 皇xf7 as Black has 19 ... d6!.

In the opinion of Panov, to whom this analysis belongs, White gets the better chances after 15 ... d6 16 g5 4)xd5 17 &xd5 &d7 18 ♠f6+ ♠c8 19 h5 ₩g8 20 ₩xf4; however, this still needs to be proved in practice.

16	♠xd5	f6
17	₩e2	d6
18	⊈ xc6	₩xg4+
19	₩xg4	≜xg4
20	♠xb7	

with a good position for White (Panov).

However, in this analysis too, Black's play can be improved

upon. For example, instead of 17 ... d6?, 17 ... De5! changes radically the final assessment, 18 g5 being simply met by 18 ... \(\Delta\xxxxxxx\)

B2313

13 . . . He8 14 £f6

After 14 20f6 If8 15 g4 #g6 16 h4 (Anderssen-Zukertort, Breslau 1865) 16 ... d5 (recommended by Zukertort, who played 16 ... d6 ed.) 17 2xd5 2xg4 18 2xg4 ₩xg4+ 19 @xg4 Eg8 20 @f3 f5 21 \$f6 \$d7 22 d4 fg Black wins.

White's best try is 14 #e2 #e6 (14 ... d6 15 Of6 Ef8 16 g4 #g6 17 h4 with advantage to White -Keene) 15 #f3 #f5 16 #e2 with a draw by repetition, Keene-Pfleger, Montilla 1974.

14		Ag5
15	g4	₩g6
16	£xg5	₩xg5
17	h4	豐xh4
18	₩xf4	d6
19	9)f6	E(8!

In Chigorin-Davidov, St. Petersburg 1874, 19 ... De5 was played and White won beautifully: 20 国xe5 de 21 曾xe5 鱼xg4 22 曾d4+ \$c8 23 \$e6+! etc.

Black has a won position (A. Rabinovich).

We can conclude that 13 \(\Delta c 3 \) is inadequate. Black can move his king's rook to any square without danger of a loss and 13 ... Hf8!

likely as not leads to the better game for Black.

B232

13 We2

This, Maclean's move, was considered strongest in the position by the old masters.

B2321 13 ... We6 B2322 13 ... b5!

Other alternatives are weaker: a) 13 ... He8 14 @xf4 @xf4 15 置xf4 曹g5 16 置xf7 d6 17 包f6 包e5 18 @xe° 7 19 Axf7 and White is wint eres).

b) 135 14 ≜xd5 ₩xd5 15 全c3 當c5+ 16 含h1 全g5 17 全xh8 #18 18 #h5 with advantage to White (Levenfish), (also Bilguer 1916).

B2321

13 ... Maclean's basic variation. 14 当位

Alternatives are less satisfactory: a) 14 @xe7 #xe7! (Keres' improvement on rather unconvincing analysis by Chigorin, who considered that Black had better prospects after 14 ... #xe2 15 @xc6+ bc 16 Exe2 d5 17 4b3 4e6) when Keres gives the following continuations all favouring Black:

- a) 15 曾h5 曾g5 16 曾xf7 显f8 with: all) 17 響xf8+ 食xf8 18 食xf4 響g7 19 4g5+ 4e7!:
- a12) 17 &xf4 #c5+ 18 d4 #xd4+ 19 thl Exf7 20 1xf7 d6! with advantage to Black:
- 82) 15 全日 單8 16 響行 響2 17

全xf7 Ef8 18 曾xf4 曾xf4 19 Exf4 Øe7!:

- a3) 15 Wg4 Wg5 16 &c3 d5!; a4) 15 "f2 "g5 16 Ec4 f5 17 4xf4
- b) 14 曾f3 曾f5 15 皇c3 耳f8! transposes to B2312.
- c) 14 &c3 *xe2 15 Exe2 Eg8:
- c1) 16 266 2g5 17 Dxe7 Dxe7 18 Axg5 Exg5 19 Efel d51;
- c2) 16 @xf4 (not as bad as c1) 16 ... d6 17 axf7 Bf8 18 De6+ axe6 19 Axe6 Exf1+ and White cannot hope to push home his attack with so few pieces (Keres).
- 14 ... with a draw by repetition, for Black in his turn cannot avoid the draw without taking risks. If 14 ... #g4 15 h3 #g6 16 ≜xf4 favours White (Znosko-Borovsky).

B2322

wf6.

13 . . . b5! 14 Dxe7 Wc5+ 15 耳f2 Wxe7

White also has a dubious position after 15 ... @xe7!.

> 16 Wh5 Wg5 17 管xf7 be!

Far stronger than Berger's recommendation in 1905: 17 ... **曾**e6? 18 **点**c3 **里**f8 19 **点**f6+ **曾**xf6 20 He8+ Hxe8 21 Wxf6+ He7 and White gives perpetual check.

> 18 4c3 EUS;

19 46+ Wxfo

20 He8+ Hxe8 21 #xf6+ De7 22 響xh6 cd 23 cd 罩b8 24 響xh7 罩b6 25 b3 426. Black's position is clearly superior.

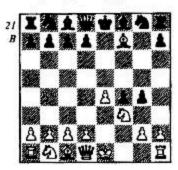
6 Other 5th Moves for White after 3 ... g5 4 \(\Delta c4 \) g4

1 e4 e5 2 f4 ef 3 \(\text{D}(3) \) g5 4 \(\text{Q}(4) \) g4

A 5 &xf7+ Lolli Gambit
B 5 &c3 McDonnell Gambit
C 5 d4 Ghulam Kassim Gambit
D 5 &e5 Salvio Gambit

A

5 \$xf7+(21)



Mention is already made of this gambit by Greco and Polerio in

the 17th century, but it was Lolli who analysed it in detail and thus it bears his name.

The bishop sacrifice is much weaker than the knight sacrifice and gives Black a good game.

5		也xf7
6	De5+	dre8
7	Wxg4	Df6
8	₩xf4	d6
9	SIG	

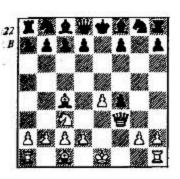
White's hopes crumble! After 9 0-0? de 10 響xe5+ 会f7 11 響h5+ 会g8 12 響g5+ 全g7 Black wins.

9 ... Eg8 10 0-0 Eg4

11 營63 Exe4 12 營g5 全e6 13 公c3 Eg4 14 營e3 公d7 and Black has a won position, analysis by Dr Schmid 1886.

B

5 40c3 gf 6 \(\psi xf3\) (22)



B1 6 ... d5 B2 6 ... d6!

The kind of difficulties Black can land himself in with inaccurate play are illustrated by the following example: 6... 单h6 7 d4 公c6 8 0-0 公xd4? 9 单xf7+ 全xf7 10 營h5+ 全g7 11 单xf4 全xf4 12 星xf4 公f6 13 營g5+ 全f7 14 星af1 and White has obtained a winning attack, McDonnell-Labourdonnais, 8th game of the 4th match, 1834.

B1

6 ... d5 7 ②xd5 ②c6

Schiffers recommended 7 ... 2e6?! whereupon Keres suggests the sacrifice of a second piece: 8 d4! c6 9 2xf4 cd 10 ed and 11 0-0.

> 8 0-0 2d6 9 d4 40xd4 10 445 2e6

11 \$xf4 \$xf4 12 \$\times xf4 \$xc4 13\$ \$\mathbb{e}\$5+ \$\mathbb{e}\$f8 14 \$\mathbb{e}\$xh8 \$\mathbb{e}\$xf1 15 \$\mathbb{E}\$xf1 \$\mathbb{e}\$xf1 15 \$\mathbb{E}\$xf1 \$\mathbb{e}\$xf1 approximately level game as in Charousek-Marco, Vienna 1897. B2

6 ... d6!

Keres suggests 7 d4 as an improvement. After 7 ... \$\overline{a}e6\$ White should play 8 d5! and 9 \$\overline{a}xf4\$ with excellent compensation for the piece.

7 ... <u>a</u>.e6

8 2d5

Or 8 & xe6 fe 9 曾h5+ 查d7 10 d4 曾e7 11 曾b5+ 查c8.

> 8 ... c6 9 \mathbb{\mathbb{e}}c3 cd

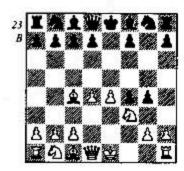
10 Wxh8

Black also beats off the attack after 10 ed 公f6! 11 de fe 12 业xe6 公c6 13 d3 曾b6+ 14 由h1 曾d4.

10 ... de 11 豐xg8 豐b6+ 12 雲h1 台c6 13 b3 豐d4 Black stands better (analysis by J.Malkin, Wiener Schachzeitung 1911).

C

5 d4 (23)



Mention is made of this attack in an Indian book published in 1826. It gives Black less trouble gf

than the McDonnell Gambit.

Editor's note: This line made its appearance in Koch's Elementarbuch of 1828 and takes its name from Ghulam Kassim, a Madras player, who in collaboration with James Cochrane published Analysis of the Muzio Gambit, Madras 1829.

On 6 &xf4 Black gets an excellent game by 6 ... d5! (6 ... fg? is dangerous because of 7 &xf7+) 7 &xd5 &f6.

6 ... d5 Inferior is 6 ... d6 7 0-0 2e6 8 d5! 2d7 9 2xf4 We7 10 c5!.

7 2xd5 4\(\)16 8 0-0 c6 9 2xf7+

No better is 9 包c3 cd 10 ed 皇g7 11 皇xf4 0-0 12 皇g5 包bd7 13 包e4 b5! 14 a4 皇b7 15 包xf6+ 包xf6 16 皇xf6 曹xf6 17 曹xf6 皇xf6 18 里xf6 b4.

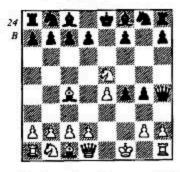
9		少xf7
10	₩xf4	⊈g7
11	e5	E18
12	ef	deg8

The attack is repelled. Black wins.

D

5 De5

With his last move White avoids the loss of material and even forces Black to sacrifice a rook in certain cases, if he is not to get the worse position. At the same time, however, Black succeeds in scizing the initiative and the attack which he develops against the white king, which can no longer castle, is so strong that the Salvio Gambit must be considered totally unacceptable for practical use.



Black now has three possibilities which all lead to the advantage for him:

D1 6 ... f3 D2 6 ... 2h6 D3 6 ... 2c6!

D1

... f3

The Cochrane counter-attack. (This dates from 1822)

7 gf

Alternatives are no better:

- a) 7 Dxf7 Df6 8 Dxh8 Dxe4 9 #e1 fg+;
- b) 7 \(\pm\)xf7+ \(\phi\)e7 8 g3 \(\pm\)h3+9 \(\pm\)f2 \(\Omega\)f6 10 \(\pm\)b3 d6 11 \(\Omega\)f7 \(\Omega\)xe4+ 12 \(\ph\)e3 \(\pm\)f5 13 d3 \(\Omega\)h6+;
- c) 7 g3 ¥h3+ 8 &f2 වැ6 9 විc3 ¥g2+ 10 &c3 &h6+ 11 &d3 විc6

12 €xc6 dc; with advantage to Black in all cases (Levenfish and Bilguer).

7 ... Of6 8 Oxg4 Oxg4 9 fg Wh3+ 10 &f2 Oc6

with a strong attack according to Keres.

D2

6 ... Oh6 7 d4 f3! 8 g3

Or:

a) 8 gf d69 @xg4 @xg4 10 fg &xg4 11 #d3 &h3+;

8 ... ₩b3+

Editor's note: Jaenisch in his Analyse Nouvelle des Ouvertures du Jeu des Echecs, Vol. II, Petersburg 1843, attributes this whole idea to Salvio (1604/1634).

9 会f2 響g2+ 10 全e3 f5!

Black has a won position (Bird).

Editor's note: Both the 1880
edition of Bilguer and Staunton in
his Chess Player's Handbook,
attribute this to Silberschmidt.

D3

6 ... 2061

Herzfeld's continuation, recommended by Steinitz (International Chess Magazine 7, 1885) and the strongest.

7 9xf7

Alternatives are:

a) 7 \$xf7+ \$e7 8 \$\text{Qxc6+} dc
al) 9 \$\frac{1}{2}\$ \$\text{Af6}\$ \$10d3 \$\text{Ah5}\$ \$11 \$\frac{1}{2}\$ el g3!
12 \$\text{Ad2}\$ \$\text{Lg4}\$ \$13 h3 \$\text{Lh6}\$ \$14 \$\frac{1}{2}\$ g1
\$\frac{1}{2}\$ \$\text{Color}\$ \$16 \$\text{Lxf3}\$ \$\text{Lxf3}\$ \$17 gf
\$\text{Laf8}\$ \$18 \$\frac{1}{2}\$ \$\text{Lxf3}\$ and Black wins;
a2) 9 \$\text{Lxg8}\$ \$\text{Lxg8}\$ \$10 \$\frac{1}{2}\$ el g3 \$11 d4\$
f3 \$12 h3 \$\text{Lg4}\$ with a clear advantage to Black (Levenfish). (This was played in Dublin University v. Cambridge University, corres \$1892\$ - ed.).

b) 7 d4 ②xe5 8 de ②c5 9 ②xf7+ \$\delta\$10 \$\delta\$e2 f3 11 gf \$\delta\$h3+ 12 \$\delta\$e1 gf with a clear advantage to Black (Levenfish), (also Bilguer 1916).

> 7 ... &c5 8 Wel g3 9 Axh8

No better is 9 c3 全f2 10 營d1 公f6 11 公xh8 d5 12 cd 全g4 13 全e2 公e5 (Levenfish), (also Bilguer 1916).

> 9 ... £f2 10 ₩d1 ᢒ/6

11 d4 d5 12 ed Ag4 13 Ae2 Axd4 and Black has a winning attack (analysis by Csank, Chess Monthly 1889).

The Quaade-Rosentreter Gambits

e5 e4 2 f4 ef 3 2013 25

A 4 @c3 Quaade Gambit B 4 d4 Rosentreter Gambit

A

4 Dc3

This continuation (named after a Dutchman, Captain Quaade), as well as the Rosentreter Gambit. cannot give White a comfortable game, if only because of the possibility for Black to transpose by 4 ... Ag7! to favourable variations of the Philidor or Hanstein Gambit.

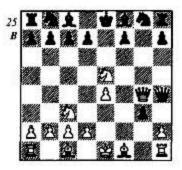
> 24 4)e5

For 5 &c4 see the McDonnell Gambit (p.34).

> 5 Wh41 ... g3 7 Pxg4 (25)

This rook sacrifice is the idea of the gambit. Black now has:

A1 7 ... g2+? A2 7 ... **xg4!



A1

g2+? Accepting the sacrifice gives White a winning attack.

8 #xh4 gh 🖤 9 465 **⊉d6**

No better is 9 ... The 10 d4 d6 11 \$xh6 de 12 0-0-0 (12 *xe5+ is also adequate) 12 ... Axh6+ 13 Wxh6 Wf3 14 Od5 (Bilguer 1916) 14 ... 点g4 15 点b5+c6 16 里f1 當h3 17 #66 and White wins (Levenfish).

10 #xf7+ 4d8 11 d4 De7 a) 11 ... c6 12 Ag5+ &c7 13 Wc4; b) 11 ... #g1 12 De2! #xh2 13 125+ De7 14 ₩g7 winning. 12 Ag5

and White has a won position (Keres).

A2

曾xg4! . . . Dxg4 d5 ♠h3

10 2f6+ dd8 11 2xc8 dxc8 12 Ofxe4 gh 13 Exh2 and although he is a pawn down White does not have the worst of it (Schmid 1884).

B

d4 24 De5 智14+ 23 fg **学xg4**

and now Black has a choice again between:

B1 7 ... g2+? B2 7 ... "xg4!

B1

7 ... g2+? Winning the rook gives White a strong attack.

費xh4 gh管 9 4003!

This is stronger than the continuation recommended by Rosentreter: 9 \$\mathbb{\mathbb{m}}\tau5 \mathbb{\mathbb{m}}\tau64+ 10 \$e2 \$e7 11 ₩xf7+ \$d8 12 \$g5 c6 13 gf8+ cc7 14 exe7 2xe7 15 ₩xh8 ₩h4+ with the better game for Black.

d6! 9 ... Inferior is 9 ... 2c6 10 Wh5 @xe5 11 #xe5+ @e7 12 #xh8 15 #xg7 Axg7 16 6b5 \$d8 17

Ac4 a6 18 4c3 and White stands better (Schmid).

> 10 @xf7 De7

If Black takes the knight, 10 ... \$xf7, he risks losing his queen after 11 8h5+ 2g7 12 2f2!.

> 11 省h5 216

12 2xd6+ **含d8**

After 12 ... 2d7 Black gets mated.

13 Øf7+

with perpetual check (Levenfish).

B2

#xg4! This leads to advantage for Black.

> 8 @xg4 **d5**

De3

Hardly consistent is Cordel's recommendation 9 De5? f6 10 \$14 \$27 11 ed and White does not have sufficient compensation for the piece.

9 . . . 10 hg 206 11 \$b5 \$g7 12 d5 a6 13 \$a4 b5 14 dc ba and Black stands better (Schmid).

From the analysis given in the preceding chapters it will be seen that in answer to 3 ... y5 White hus only one means of obtaining a completely equal game, and that is the Kteseritsky Gambit.

In those cases where White does not take advantage of this possibility Black gets the better position.

8 The Fischer Defence

1	e4	e5
2	f4	ef
3	DE	46

Old theoretical manuals are rather negative about this last move of Black but, as will be seen from what follows, it has become clear, thanks to the analyses of R.Fischer, that it is difficult for White to obtain an advantage. He is now deprived of the possibility of transposing into the Kieseritzky Gambit.

White's choice now lies between:

A 4 0c4

B 4 d3!?

C 4 d4

A

4 Ac4

Editor's note: Fischer, in his article 'A Bust to the King's Gambit' American Chess Quarterly. Vol. 1, No. 1, Summer 1961, said. 'This in conjunction with Black's previous move I would like to call

the Berlin Defence Deferred'.

Now White has nothing better than to transpose into the Hanstein Gambit by 5 d4 g5 6 0-0.

The attempt to avoid this order of moves brought White nothing in Planine-Tukmakov, Yugoslavia-USSR, Vrnjacka Banja 1965: 5 b4?! 2f6 6 e5 de 7 2xe5 2d5 80-0 4e6 9 #e2 4c6 10 4b2 4xe5 11 4xe5 c6 12 Dc3 with unclear prospects. It is possible that this idea can be improved upon by 5 b3. Bhend-Gosteli, 1969, continued 5 ... 40c6 6 全b2 句f6 7 包c3 全c7 8 響e2 with chances for both sides.

B d3 g5 g4 B1 6 20d4 B2 6 Del!

BI

Ød4

This move is given by Bhend.

with the following possibilities:

B11 6 ... Ag7

B12 6 ... ₩16

B13 6 ... Ah6

B11

£g7 c3 **#16 学b3** De7

9 #b5+ @bc6 10 @xc6 @xc6 11 豐g5 豐xg5 12 hg f3 13 gf gf 14 4 d2 ±g4 15 ±f2 with an equal game.

B12

W16 Db5 4)a6 ±d2 13

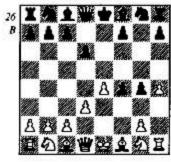
9 点c3 響f4 10 点xh8 響g3+ 11 含d2 fg 12 exg2 #xg2+ 13 ec3 with an unclear position.

B13

£h6 **4 d2** Ø16 8 h5 d5 9 e5 曾e7 10 曾e2 全fd7 11 Of5 We6 12 Oxh6 Wxh6 13 g3 with advantage to White.

B2

6 Dg1! (26)



From the diagram Black has two main continuations:

B21 6 ... #16

B22 6 ... 2h6

B21

W16 ₫d2 De6 Dc3 Dge7

Or 8 ... 2c6 9 41d5 2xd5 10 cd #e5+ !1 De2 #xd5 12 4 xf4 with good compensation for the pawn.

> 9 4b5 &b&

10 Ac3 De5 11 d4 公5c6 12 e5 告h6 13 ed cd 14 d5 4e5 15 #d2 White has an excellent position.

B22

⊉h6 7 Ad2

and now not 7 ... 0 f6 8 0 e2 0 h59 g3 which is good for White, but 7 ... 0c6 8 0c3 de6 9 0ge2 #f6 or 9 名ce2 曾f6 10 点c3 名e5 11 d4 f3! which are better for Black.

C

Also possible is 4 ... 266 5 43c3 2h5 6 de2 dg4 7 0-0 g6 8 2cl exe2 9 @xe2 eg7 10 @d3 @c6 !1 c3 0-0 12 Dexf4 with a slight advantage to White (analysis by Hay).

5 h4

After 5 &c4 White, in addition to the transposition to the Hanstein Gambit has to reckon with 5 ... g4!?. Dal-Danberg, Sweden 1968.

went 6 & xf4 af 7 wxf3 wh4+ (7 ... C2 **≜e6!** deserved attention) 8 **≜g3** 響f6 9 費b3 むh6 10 罩f1 響e7 11 ②c3 ♠g7 with chances for both sides. On 6 0-0, Calvo-Gligorić, Montilla 1977, continued 6 ... gf 7 wxf3 wf6! 8 e5 de 9 de wxe5 10 全xf7+? 含xf7 11 全xf4 響f5 with a winning advantage for Black.

5 ... g4 C1 6 40g5?! C2 6 2gl

CI

6 Dg5?! f6!

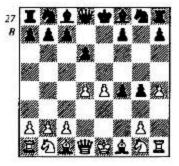
And not 6 ... h6? 7 @xf7 @xf7 8 **2c4+ 2cg**7 9 **2xf4** and by comparison with the normal variation of the Allgaier Gambit White has an extra tempo and consequently his attack is very difficult to meet, as Kholodkevich-Zakharov, Moscow 1962, confirms: 9 ... 2f6 10 2c3 2h5 11 0-0 #xh4 12 De2 Dc6 13 g3 We7 14 Wd3 2d8 15 e5 We8 16 Eae! Wg6 17 響c3 点f5 18 d5 虫g8 19 @d4 @g7 20 @xf5 @xf5 21 dd3 Bh7 22 exf5 響xf5 23 exh6 and White wins.

7 Dh3

Or 7 2xf4 fg 8 2xg5 (if 8 hg then 8 ... 全g7) 8 ... 全e7 9 費d2 \$26 and White has inadequate compensation for the piece.

gh **省45+** 生d7 Heuer-Randviir, Tallinn 1949. White has inadequate compensation for the piece.

6 @g1 (27)



Now Black has several lines:

C21 6 ... Wf6 C22 6 ... Ah6 C23 6 ... f3 C24 6 ... 216

C21

当f6 6 . . . c6 DC3 e5

Or 8 Dge2 f3 9 Dg3 f2+ 10 De2 b6 11 鱼g5 鱼a6+ 12 由e3 鱼h6 13 mxg4 with the better game for White (Bhend).

8 de . . . De4 曾e7 10 de Wxe5 11 We2 **≜**27

11 ... @d7 would be met by 12 2d2! with strong threats.

> 12 Od6+ 空18

13 Axf4!

White has a dangerous initiative (Hay).

C22

Ah6 . . .

7 4 c3

Hay suggests 7 De2 #f6 8 @bc3 f3 9 @g3 f2+ 10 de2 @c7 11 Axh6 Wxh6 12 Wcl when White gets back the pawn with quite a good endgame. In Planine-Portisch, Portorož-Ljubljana 1973, Black tried 8 ... De7 9 #d2 Dbc6 10 g3 单d7 11 gf 0-0-0 12 全g2 曾g7 13 d5 De5 14 曾e3 中b8 15 曾位 with a balanced position.

c6

7 ... Qc6! is a more enterprising move. Planinc-Gligorić, Portorož-Liubliana 1977, continued 8 2ge2 f3 9 21f4 f2+ 10 @xf2 g3+ 11 @xg3 Øf6 12 de2 Eg8 13 Øf2 Øg4+ 14 £xg4 £xg4 15 ∰d3 £g7 16 £e3 費d7 17 包ce2 0-0-0 18 包g3 f5 19 ②xf5 里df8! 20 ④xg7 豐xg7 21 el 2b4 22 빨c3 빨e7 23 빨xb4 国xf4! 24 也d2 實xe4 25 国ag1 重f5 26 曾b3 里g3 27 里h2 里f2+ 0-1.

7 ... 26 is also worth a look. After 8 Dge2 d5 9 e5 Dh5 10 g3 Dc6.11 Dxf4 Dxf4 12 \$xf4 \$xf4 13 gf De7 14 h5 Eg8 Black had a fine game in Hebden-Thipsay, Commonwealth Ch. London 1985.

8 Ad3!?

This move deserves practical testing. The alternative is 8 @ge2

#f6 9 g3 f3 10 @f4 and White has good prospects in the centre in return for the pawn (Bhend).

> 8 M16 ... 9 e5 de 10 De4 晋e7 11 #xe5 de 12 We2!

This is stronger than 12 \(\pm\)d2 (5! 13 全c3 曾e7 14 曾e2 (bad is 14 2xh8 fe) 14 ... fe 15 2xe4 2xe4-16 Axe4 9f6 17 Axf6 0-0 18 Ag5 ₱g7 and Black retains his extra pawn.

C23

f3 ⊈e7 Ae3 全xh4+

9 \$d2 \$0c6 10 \$0c3 \$f6 11 \$c1 with unclear play.

C24

@16

This leads to a position characteristic of one of the main lines of the Kieseritsky Gambit: 7 Axf4 2xe4 8 2d2 曾e7 9 曾e2 Despite the pawn deficit, White's chances are not worse (Hay).

9 3 ... **如**f6

1 e4 e5 2 f4 ef 3 Qf3 Qf6

This is a defence in the spirit of the fight which takes place in the opening nowadays: Black avoids weakening his pawn chains and sets complicated tactical play in motion.

If we exclude the possibility White has of transposing to Variation A of the next chapter by 4 2c3 d5 5 ed 2xd5, then the only continuation for him is:

4 e5 Dh5

Averbakh gives preference to 4 ... De4, when now:

a) Tolush-Averbakh, Kislovodsk 1960, went 5 d3 2g5 6 \$\pm\$xf4 2e6 7 \$\pm\$g3 d5 8 \$\pm\$c3 d4 9 \$\pm\$e4 \$\pm\$c6 10 \$\pm\$e2 \$\pm\$e7 11 0-0 0-0 12 \$\pm\$d2 with the freer game for White. Arnason-Zaitsev, Sochi 1980, varied here with 6 ... \$\pm\$xf3+ 7 \$\pm\$xf3 d6 8 \$\pm\$e2 \$\pm\$c6 9 ed \$\pm\$xd6 10 c3 0-0 11 0-0 \$\pm\$e7 12 \$\pm\$xd6 \$\pm\$kd6 when, according

to Suetin, White could have obtained the advantage by 13 d4. b) Fewer prospects are offered by 5 d4 d5 6 2xf4 c5 7 2bd2 2c6 8 2xe4 de 9 d5 ef 10 dc 2xd1+ (or 10 ... 2b6!?) 11 Exd1 bc 12 gf 2e6 13 Eg1 with a roughly equal game in Krasnov-Averbakh, Moscow Ch 1970.

Now White has:

A 5 g4?!

B 5 0c3

C 5 2 e2

D 5 d4

E 5 We2

A

5 g4?!

This move, which attempts to take advantage of the awkward position of the black king's knight, has been suggested by some Tashkent players.

5 ... fg 6 d4 d5! Weaker is 6 ... d6 7 2 g5 g6 8 智3 f6 9 全c4 管e7 10 hg fg 11 Exh5 gh 12 管xh5+ 会d7 13 全xg5 管g7 14 e6+ with a winning attack, Airapetov-Tinger, Tashkent 1952.

> 7 Dg5 g6 8 hg

No better is 8 曾f3 f6 9 e6 曾e7 10 hg fg 11 Exh5 曾xe6+ (Cheremisin).

But not 8 ... 鱼c7? 9 置xh5 gh 10 豐xh5 鱼xg5 11 鱼xg5 豐d7 12 包c3 c6 13 豐h6! 豐e6 14 豐g7 置f8 15 鱼d3! as Cheremisin-Artyushikin, Moscow 1959.

9 曾f3 ②f5 10 ②xh7 单e7! Black wins.

B

5 De3 And now:

B1 5 ... d5

B2 5 ... d6

BI

5 ... d5 6 d4 c6

a) On 6 ... g5 very strong is 7 g4! ②g7 (bad is 7 ... 鱼xg4 8 里g1) 8 h4 鱼xg4 9 hg ②e6 10 鱼h3 鱼xf3 11 豐xf3 ②xd4 12 豐xf4 ②xc2+ 13 查d1 ②xa1 14 里f1 with a very strong attack.

b) 6 ... 公c6 7 鱼e2 g5 8 0-0 里g8 9 費d3 星g6 10 豐b5 g4 11 包e1 a6 12 豐xd5 包xd4 13 鱼d3 leads to a complicated position in which White's chances are preferable.

7 De2

Unclear play results after 7 g3 fg

8 包g5 g6 9 智f3 f6 10 hg fg 11 型xh5 g4 12 智h1 gh 13 智xh5+ 由d7 14 e6+! 由f7 15 全f4+ 全d6 16 智f7+. White's attack seems good enough for a draw.

7 ... g5

If 7 ... \(\Pi g8\), then 8 0-0 g5 9 \(\Pi d3\) \(\Pi h8\) (if 9 ... \(\Pi g6\) 10 \(\Di h4\). This is a recommendation of Gahlnbeck, but Black's rook shuttle can inspire no confidence. Gahlnbeck continues with 10 g3 \(\Di g7\) I1 gf \(\Pi f5\) 12 \(\Pi d1\) g4 13 \(\Di e1\) h5 and is of the opinion that Black stands better. Keres however, points out that after 14 \(\Di g2\) there is nothing wrong with this position for White.

8 @xg5 with somewhat the better prospects for White.

B2

_			
	5		d 6
	6	⊈ c4	20c6
	7	₩e2	£ e6!
	8	₾xe6	fe
	0	ad	& vila

Or 9 ... 響xd6 10 公g5 響e5 11 響xe5 公xe5 12 d4 公f7 13 公xe6 with equal chances.

10 ₩xe6+ ₩e7

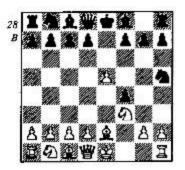
11 ₩xe7+ Φxe7

The position is level (Gahinbeck).

C

5 de2 (28)

With this move White tries to take advantage of the awkward position of the black knight in the quickest way possible.



C1 5 ... g5?! C2 5 ... d6?! C3 5 ... g6

C1

5 ... g5?!

This, the old move, allows White to complicate the position to his benefit with variation C12. C11 6 €2xg5 C12 6 0-0!

Ctl

6 €xg5 ₩xg5

Much better than Schlechter's recommendation 6 ... ♠g3? 7 hg wxg5 8 g4! wxe5 9 d4 and 10 0-0 with a big lead in development.

7 **点xh5 增xg2**

8 \$13 \$\psi xf3

9 4xf3 Qc6!

10 ≜xc6 dc

11 d4 hh6 12 Hf1 hf5 13 Da3 hf8 14 Hxf4 hg6 with slightly the better game for Black.

C12

6 0-0 Hg8 7 d4

and White obtains an advantage. Here the following variations are possible:

a) 7 ... d5 (7 ... d6 does not alter things) 8 #d3 \(\pi g 6 9 \times h4 \(\pi h 6 10 \) \(\pi x h 5 ! \) \(\pi x h 5 11 \) \(\pi f 5 \) #d7 (even worse is 11 ... \(\pi x f 5 12 \) \(\pi x f 5 \) #d7? 13 \(\pi x f 4 \) 12 g4 fg 13 \(\pi x g 3 \) and White stands better (Gahlnbeck). b) 7 ... g4 8 \(\pi e 1 \) d5 and now: b1) 9 \(\pi x f 4 ! \pi n f 4 \) \(\pi h 6 ... b2) 9 \(\pi d 3 ! \) after which 9 ... f3? is not playable because of 10 \(\pi x f 3 ! \) (Glaskov).

C2

5 ... d6 6 0-0 de 7 Øxe5

7 d4 would transpose into Camara-Sayeed, Lucerne Oi 1982. That game continued 7 ... ed 8 全c4 全e6 9 全xe6 fe 10 營e2 ②c6 11 營xe6+ 營e7 12 營h3 with an unclear position.

C21 7 ... \$c5+ C22 7 ... #d4+

C21

7 ... ሷc5 8 \$h1 ᡚ66 8... ②g3+9 hg fg does not work because of 10 ②b5+! c6 t1 智h5 g6 12 ②xc6 ②xc6 13 智e5+ 智e7 14 智xh8+ 含d7 15 智xh7.

9 c3

Stronger than 9 ad3? played in Chigorin-Marco, Vienna 1903.

9 ... 2bd7
10 2xd7 2xd7
11 d4 2d6 12 2xf4 2xf4 13 Exf4
0-0 14 2d3 with advantage to White.

C22

7 ... 響d4+ 8 當h1 包f6 9 包d3 单d6

Bad is 9 ... g5 10 b3! 營xa1 11 全b2 營xa2 12 全xf6 星g8 13 全g4! with a very strong attack.

10 c3

Another satisfactory move for White is 10 &c3.

After 10 c3, wherever Black retreats his queen, White plays 11 2xf4 and obtains a small advantage.

C3

5 ... g6 6 d4 <u>kg</u>7 7 0-0 d6 8 2:c3 0-0 9 2:d5

A suggestion of Korchnoi.

After 9 Del de 10 &xh5 gh 11 de

xd1 12 Dxd1 De6 13 &xf4
(Chigorin-Steinitz, Havana 1892)
and Black could have obtained the
advantage by 13 ... Dxe5 14 De3

&e6.

9 . . . de
10 de ②c6
11 ②xf4 營xd1
12 互xd1 ②xf4
13 ②xf4 ②e6
with equality.

D

5 d4

Black now has two main possibilities:

D1 5 ... d5 D2 5 ... d6!

The immediate 5 ... g5? is refuted by 6 g4!.

DI

5 ... d5

Now either of the following is good for White:

D11 6 c4 D12 6 de2

D11

6 c4 \$\text{Dc6}\$
Or 6 ... \$\pm b4+7 \text{Dc3} \text{Dc6} 8 \$\pm e2\$
0-0 9 0-0 \$\pm xc3\$ (even worse is 9 ... dc 10 d5 \$\pm c5+ 11 \$\pm h1 \$\text{De7}\$ 12 \$\text{Dg5} \text{Df5} 13 \$\text{Dce4}\$) 10 bc \$\pm g4\$ 11 \$\text{De1} \$\pm xe2\$ 12 \$\pm xe2\$ g6 13 \$\pm xf4\$, as Muchaik-Dzhalarov, Moscow

Garrison Ch 1952.

Cheremisin recommends 7 ed \(\psi xd5 \) \(\pri c3 \) \(\pri b4 \) \(\pri e2 \) \(\pri g4 \) 10 0-0 \(\pri xc3 \) 11 bc 0-0 12 h3!.

7 ... 全b4+ 8 全d2 全xd2+ 9 管xd2 0-0 10 cd 管xd5 11 公c3 管d8 12 0-0

2g4 13 Had1 De7 14 Dg5! \$xe2 15 #xe2 g6 16 c6! f6 17 @f7 is Verkhovsky-Ambayev, RSFSR 1959.

D12

₾e2

With the threat of 7 0-0 and 8 Del.

D121 6 ... g5 D122 6 ... Ag4

D121

25 7 2xg5

In Lutikov-Kuzmin, Sochi 1970, 7 0-0 was played whereupon Black should have replied 7 ... Eg8!

> 7 ₩xg5 ... 8 4xh5 Wxg2

Inferior is 8 ... Wh4+9 of 1 2e6 10 4f3 Dc6 11 Dc3 with the better game for White, R.Byrne-Guimard, New York 1951.

> 9 #13 Wxf3

White gets a dangerous attack after 9 ... #xc2 10 4c3.

10 Axf3

@ f5

11 4xf4 with chances of equalising for Black.

D122

₽94 0-0 De6

After 7 ... 2e7 White can still carry out his plan of 8 Del &xe29 ₩xe2 g6 10 @d3.

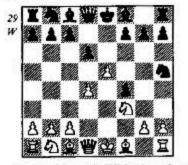
8 c3 9 Del ♠xe2

We7 10 曾xe2 and now, as Keres points out, instead of 11 20d3 f5 12 2xf4 Dxf4 13 2xf4 Dd8 14 g4, as in Bhend-Pachman, Kecskemet 1964, very strong is 11 265 0-0-0 12 @d3!.

D2

d6 (29)

Probably the strongest line for Black.



Now, although White has three possibilities, the first two offer him very little:

D21 6 Dc3

D22 6 Ac4

D23 6 #e2!?

D21

DC3 de We2 ₽g4 Wxe5+ **≜e7!**

Not 8 ... #c7? 9 Od5! as in Rcti-Szekely, Abbazia 1912.

> 9 4d5 4)c6

0-0 10 Ab5

₽xc6 ₫d6! 11

with a small advantage to Black (Gahlnbeck).

D22

ac4 Dc61

6 ... d5 7 de2 transposes to B1 above, which is favourable to White.

7 De3

Marshall-Schlechter, Vienna 1903, went 7 0-0 de 8 we2 4g4 9 Dc3 2d6 10 de 2c5+ 11 2h1 0-0 with an equal game. Black's play however, can be improved upon: 9 ... 全xf3! 10 至xf3 響xd4+ 11 全e3 #d7 and it is doubtful whether White's lead in development can compensate him for his material deficit.

de We2 **£**g4! 9 d5 exf3 **對xf3 省**h4+ 11 40d4 g3 12 We4 Dxg3 Also possible is 12 ... #e7. 13 hg **当xg3**+

skd1 14 0-0-0 with an obvious advantage to Black (Gahlnbeck).

D23

₩e2!!

A little-analysed line which leads to great complications.

6 ...

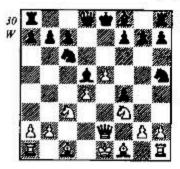
Not 6 ... 2e7 because of 7 ed cd and 8 #b5+ winning a piece.

7 c4

It should be pointed out that the attempt to exploit the black king's knight's position by 7 g3?! does not work: 7 ... fg 8 225 g6 9 #f3 f6

10 hg fg 11 Exh5 g4 (a mistake would be 11 ... gh 12 微xh5+ 虚d7 13 Axg5 &c7 14 Ah3+ &c6 15 ₩h6+ &b5 16 &f1+ and Black is soon mated). Now because White cannot check from h3 the attack fails (Cheremisin).

> 7 . . . 2e6 cd ₽xd5 De3 40c6 (30)



This position requires practical testing. White's chances would seem to be preferable.

10 Ad2!

The immediate 10 @xd5 \xd5 11 曾c4 fails to 11 ... 全b4+ 12 含f2 ₩xc4 13 @xc4 @xd4!.

> 10 ... @ b4

11 2xd5 Wxd5

12 0-0-0 Wx22

Or 12 ... 0-0-0 13 #c4 4xd2+ 14 Exd2+ Exc4+ 15 exc4 f6 16 de6+ 4b8 17 dg4 g6 18 4xh5 with the better chances for White.

13 d5!

and now:

a) 13 ... &xd2+ 14 @xd2 #xd5 15

3 ... Df6 51

Ecl f6 18 ①c4 0-0-0 19 ②xe5 fe 20 Exe5 Ehe8 21 Exe8 Exc8 22 全d3 with a slight advantage for White in the endgame.

b) 13 ... ****a1+ 14 **c2 **Ba4+**15 ****b1 ©c7** (15 ... **2xd2** 16 cd!)
16 ****b5+ **xb5** 17 **2xb5+** c6
18 **2xb4** cb when White has compensation for the sacrificed pawns.

E

5 We2

This is a sharp idea of Keres, the aim being to use the unsatisfactory position of the black knight on h5 for creating an attack against Black's king-side position.

5 ... <u>Le7</u> 6 d4 0-0

Losing is 6 ... \(\Delta h4+? 7 \) \(\delta d1 0-0 \)

8 g4! fg 9 \(\delta g2! \) This last move is stronger than the plausible 9 \(\delta e4? \)

which can be met by 9 ... g2! 10 \(\Delta xg2 \) \(\Delta e7 \) and it is difficult for White to regroup his forces for a decisive attack, whilst on 9 \(\delta g2! \)

Black's position is indefensible, Randviir-Tepaks, Tallinn 1946.

7 g4

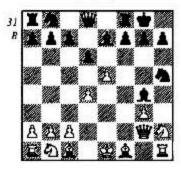
An interesting idea was tried out in the game Basman-Griffiths, Bognor Regis 1968: 7 全3 d6 8 全位2 de 9 de 全h4+ 10 g3 fg 11 0-0-0 全d7 12 hg 包xg3 13 管h2 包xh1 14 包xh4 全g4 15 全d3! 全xd1 16 全f5 管xd3 17 cd 全g4 18 包h6+ gh 19 管xh6 包d7 20 包d5 星ae8 21 全f6+ 1-0. But Black should play 8 ... 全c6 9 0-0-0 全g4

with the better game.

7 ... fg 8 ₩g2

White cannot achieve anything with the adventurous 8 hg £xg3 9 ₩h2 £xh1 10 £d3 f5! (but not 10 ... g6 because of 11 ₩h6!) and now:

- a) 11 ef g6!:
- al) 12 @g5 h5 13 @xg6 @xf6 (Alekhine);
- a2) 12 £xg6 hg 13 @g5 £b4+ 14 c3 £e8+ 15 £d1 £xf6 (Keres) when, as in (a1), Black repels the attack whilst preserving his material advantage.
- b) Also dubious is 11 \(\omega c4+ \omega h \)
 12 \(\inc c_3\), when adequate for Black is the simple 12 ... b5 13 \(\inc x x b 5 \) (or 13 \(\omega x b 5 \) c6 and 14 ... d5) 13 ... d5 14 ed cd 15 \(\omega d 5 \) \(\omega d 7! \) 16 \(\omega x a 8 \)
 \(\omega x b 5 \) 17 \(\omega f 4 \) \(\omega c 6 \) 18 \(0-0-0 \) \(\omega f 2 \)
 19 \(\omega x c 6 \) \(\omega x c 6 \) 20 \(\omega x f 3 \)
 21 \(\omega x f 3 \) \(\omega g 5 \) etc.



 a) 10 \$\delta e3\$ led to a bad position for White in Randviir-Tolush, Tallinn 1945: 10 ... ②c6 11 ②c3 de 12 d5 ②b4 13 ②xe5 曾c8 14 望d2 曾f5 15 ②xg4 曾xc2+ 16 空e1 ②d3+ 17 单xd3 曾xg2 and Black wins. b) 10 全d3!? is Keres' recommendation and worthy of attention. It would then be a mistake to play 10 ... de? 11 ②xe5 曾xd4 12 曾e4! winning a piece for White (12 ... 曾xe4+ 13 ②xc4 ②xg3 14 ②xh7+ ②h8 15 国h2 ②e6 16 ②f4-editor's note).

10 ... @xe3

The most dangerous continuation for White.

Weaker is 10 ... 豐d7 I1 ①xg4 豐xg4 12 魚e2 豐xg3+ 13 豐f2! 豐xf2+ 14 豐xf2 and now:

a) 14 ... 206 15 Ixh5 is in White's favour, Ney-Bannik, USSR 1952. b) 14 ... de 15 de 205+ 16 222 ∆c6 17 fixh5 with advantage to White.

11 Egl!

11 ... 4651

12 Df3

In Wade-Alexander, Staunton Memorial 1951, 12 £f4? which is in accord with the old recommendations, was played. The game continued 12 ... £e4 13 £f3 £h5 with a big advantage to Black.

After the text move, Keres gives 12 ... Sh5 13 Eh1 &g6 14 &e2 or 14 &e3. The unsatisfactory position of the black knight on h5, however, can hardly outweigh White's material costs.

10 3 ... d5 4 ed 2 f6

1	e4	e5
2	14	ef
3	2 f3	d5
4	ed	4)f6

One of the most popular lines in the King's Gambit. Black, refusing to make any material gains, destroys White's centre and aims for the speediest possible development of his pieces.

4 ... 2d6, with a rather different development of the pieces in mind, has also been played, e.g.:

a) 5 Dc3 De7 6 d4 0-0 7 2d3 Dd7 8 0-0, Spassky-Bronstein, 27th USSR Ch, Leningrad 1960, and now instead of the natural 8 ... Df6 Bronstein lost a fatal tempo with 8 ... h6? Play then continued 9 De4! Dxd5 10 c4 De3 11 2xe3 fe 12 c5 2e7 13 2c2 2e8 14 2d3 e2 15 Dd6! with a won position for White. Editor's note: the conclusion was 15 ... Df8 16 Dxf7 ef2+ 17 2xf1 2f5 18 2xf5 2d7 19 2f4 2f6 20 D3e5 2c7 21 2b3 2xe5 22

①xe5+ 含h7 23 曾e4+ 1-0. b) 5 息b5+ 息d7 6 鱼xd7+ ①xd7 7 0-0 ②e7 8 c4 0-0 9 d4 b6 10 ②c3 ②g6 11 曾d3 ③f6 12 鱼d2 曾d7 13 国ae1 国fe8 14 a3 a5 15 ②b5 with the better position for White, Gurgenidze-Radovici, Tiflis 1960.

After 4 ... \$16 White has four main possibilities:

A 5 &c4 B 5 40c3

C 5 2b5+

D 5 c4

A

5 &c4 4xd5 For 5 ... 4d6 see B1.

It is doubtful if this is the best move. Black played the opening very badly and lost quickly in Bronstein-I.Zaitsev, Moscow 1969: 6 0-0 单6 7 单b3 单d6? 8 c4 和e7 9 d4 和g6 10 c5 单e7 11 单xe6 fe 12 里e1 0-0 13 里xe6 单xc5? 14 曾b3 单xd4+15 和xd4 曾xd4 16 单e3! 1-0.

An improvement here would be 7 ... 全e7. Spassky-Pytel, Nice Ol 1974, went 7 營e2 全e7 8 d4 c6 (8 ... 0-0 is simpler) 9 ②c3 0-0 10 ②xd5 ed 11 全d3 ②c6 12 全xf4 with an advantage for White.

6 ... **w**xd5 7 **Qc3 wd8**!

White got the advantage in Leonhardt-Szekely, Abbazia 1912, after 7 ... \$\pi\$5? 8 d4 \$\times 66 9 \$\pi e2+.

8 0-0 \$\pmue7\$
9 d4 0-0
10 \$\pmuxf4\$ \$\pmue606\$

with a level game despite White's lead in development.

B

5 Dc3

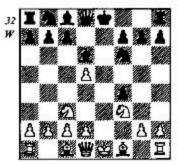
And now:

B1 5 ... ≜d6

B2 5 ... 40xd5!

B1

5 ... **Ad6** (32)



Contrary to the opinion of Keres and Pachman, who refer to Sämisch-Pachman, Prague 1943, it is not easy for Black to equalise after this move.

6 Ac4

Better than 6 全b5+ ①bd7 (not 6 ... 全d7 7 曾e2+ 曾e7 8 曾xe7+ 含xc7 9 全c4 军e8 10 0-0 含f8 11 d4 and because of the bishop on d7 Black is unable to prevent 12 ①e5, after which White had an advantage in Evans-Filip, New York 1950) 7 曾e2+ 曾e7 8 曾xe7+ 全xe7 9 0-0 互d8 10 d4 ②b6 11 全d2 全f5 12 ②e1 含f8 which is equal, Pomar-Medina, Las Palmas 1974.

6 ... 0-0 7 0-0 2bd7

Black equalised in Bronstein-Matanović, USSR v Yugoslavia, Lvov 1962, after 7 ... 26 8 d4 cd 9 ②xd5 单e6 10 ②xf6+ 常xf6 11 单xe6 fe 12 ②e5 单xe5 13 de 普xe5 14 单xf4 曾c5+ 15 中日 ②c6. However, instead of 11 单xe6, 11 单c2 deserves attention, when White's position looks the more attractive.

8 d4!

This natural move (8 a3? was played in Sämisch-Pachman) offers White good prospects, e.g. 8 ... ②b6 9 兔b3 兔g4 (if 9 ... a5 then 10 a3!) 10 響d3 with the threat of 11 ②e5.

B2

5 ... 40xd5!

No better is 6 全e2 如xc3 7 bc 全d6 8 d4 0-0 9 0-0 和c6 10 c4 b6 11 c3 全g4 12 和e1 全xe2 13 管xe2 管h4 14 和f3 管h5 with an equal game, Spielmann-Nyholm, Abbazia 1912.

> 6 ... 費xd5 7 d4 全e7!

- a) 7 ... 2d6? is considerably worse: 8 c4 and now:
- al) 8 ... 響e4+ 9 如f2 单f5 10 c5 单c7 11 单b5+1 c6 12 单c4 单e6 13 里e1 響g6 14 单xe6 fe 15 響b3 with a won position, Schlechter-Mieses, Vienna 1903.
- a3) 8 ... We6+ 9 wf2:
- a31) 9 ... 幣6 10 c5 单e7 11 幣d2! g5 12 b4 and 13 单b2;
- a22) 9 ... c5 10 全d3 響h6 11 星e1+ 生f8 12 響e2 全d7 13 b4! with a big advantage to White, Reti-Nyholm, Baden 1914.
- b) 7 ... **2g4** is also inadequate: 8 **2x**f4 **2c6** 9 **2xc7** and now:
- b1) 9 ... \(\Delta xf3\) 10 \(\mathbf{w}xf3\) \(\mathbf{w}xf3\) 11 gf \(\mathbf{E}\)c8 12 \(\Delta f4\) \(\Delta xd4\) 13 0-0-0! White is better, Stoltz-Rellstab, Swinemünde 1932;
- b2) 9... 全d7 10 全g3 至e8+ 11 全f2 全c8 12 c3 h5 was Spielmann-Eliskases, match game 1937. Now instead of 13 h4 White should play 13 告53 告f5 14 全b5! 至e6 15 至ae1 with a big advantage, Barle-Mariotti, Ljubjana 1975.

8 c4

This, the main line, is probably not the best.

- a) 8 \(\text{\text{\text{\text{\$\section}}}} \) a recommendation of Tartakower, is still untested. It transposes to variation C of the Cunningham Gambit (see next chapter, p.72).
- b) 8 \$d3!? was tried out in

Rubinstein-Yates, Hastings 1922. There followed 8 ... g5 9 \(\mathbb{\mathbb{E}}\) 27 \(\mathbb{E}\) f5 10 \(\mathbb{L}\) xf5 \(\mathbb{E}\) xf5 11 g4 (following Rubinstein-Kostić, Hague 1921 - ed.) 11 ... \(\mathbb{E}\) d7 and now it becomes clear that 12 \(\mathbb{L}\) xg5 would be met by 12 ... \(\mathbb{L}\) c6 13 c3 0-0-0 with a very strong attack for Black. However, instead of 9 \(\mathbb{E}\) e2? there are two stronger continuations: b1) 9 c4! \(\mathbb{E}\) c6+ 10 \(\mathbb{E}\) f2 intending 11 \(\mathbb{E}\) 12 (Euwe).

b2) 9 0-0 g4 (9 ... 全g4 10 c3 ②c6 11 曾b3! 曾xb3 12 ab) 10 ②el 曾xd4+ 11 由1 in both cases with some initiative for the pawn.

8 ... We4+

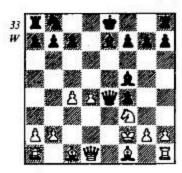
8 ... \$\color d6 could be met by 9 c5 \$\color 6\$ as in Korchnoi-Borisenko, Tula 1950, and now instead of 10 \$\delta b5 + c6 11 \$\delta e2\$, stronger is 10 \$\color d2! g5 11 b4 and 12 \$\delta b2\$ with advantage to White.

Now White has:

B21 9 全f2 B22 9 单e2

B21

9 dr 4f5 (33)



B211	10	₩a4+
B212	10	₽e2
D212	10	-5

B211

10	₩a4+	Dc6!
11	⊈d2	0-0-0
12	Ta1	Nic.2

Not 12 ... 鱼h4+ 13 g3 fg+ 14 hg 鱼xg3+ 15 如xg3 豐g4+ 16 如f2 ①xd4 17 ①c5! 鱼c2 18 豐xa7 豐f5+ 19 如g3 which wins for White (Novikov).

13	₩xc2	≜xc2
14	£xf4	The8
better f	or Black	Levenfish)

B212

10	⊈e2	4)c6
11	Hel	0-0-0
12	£ f1	営c2 +
13	₩xc2	♠xc2
14	≜ xf4	Ehe8

with an equal game.

Inferior is 14 ... \$66? 15 d5 \$\D\$4 16 \$\Pi\$ac1 \$\D\$d3+ 17 \$\D\$xd3 \$\D\$xd3 18 \$\D\$e5 Novikov-Borisenko, Leningrad 1956.

B213

10 c5 Dc6

According to Spielmann 10 ... g5? is bad because of 11 \(\text{\ti}\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texit{\text{\tex{\text{\text{\text{\texi\text{\text{\text{\text{\text{\texit{\tex

11 单b5 增d5 12 单xf4 Or 12 Ec1 2c4 13 We2 f5.

12 ... U-U-O 13 \$e3 \$f6

14 Wa4 Le4!

Kieninger-Eliskases, Stuttgart 1939.

In Keres' opinion White's best chance in this position is to transpose into the slightly worse ending by 15 \(\hat{\text{\new}}\)xc6 \(\hat{\text{\new}}\)xc6 16 \(\hat{\text{\new}}\)xc6.

B22

9	₾e2	42 c6
10	0-0	≙ f5
11	Hel	0-0-0
17	\$ FI	1000

The position is equal. Spielmann-Milner-Barry, Margate 1938.

C

5 A.b5+

The most dangerous for Black.

5 ... c6

Alternatives are not particularly attractive:

a) 5 ... &d7:

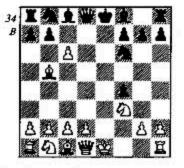
a1) 6 全 4 管 c7+7 全 e2 (worse is 7 管 c2 b5! 8 管 x e7+ 全 x e7 9 全 b3 c5! 10 dc ① x c6 11 d4 全 d6 Tukmansky-Rajzman, Tallinn 1976) 7 ... ② x d5 8 0-0 ② c6 9 c4 ② b6 10 d4 g5 11 c5 ② d5 and now, instead of 12 管 b3 g4 13 管 x d5 gf 14 全 x t3 0-0-0 15 全 x f4 全 e6, Cheremisin-Ivanov, Moscow 1965, 12 ② c3 deserved attention.

a2) 6 響e2+ 单e2 7 d6 cd 8 d4 0-0 9 包c3 星c8 10 单xd7 包bxd7 11 0-0 響b6 12 a4 全f8 is better for White (Korchnoi).

b) 5 ... Dbd7 and now:

b1) 6 c4 a6 7 \(\preceq\)xd7+ \(\preceq\)xd7 8 0-0 with the better position for White. 62) 6 0-0 \(\preceq\)xd5 7 c4 \(\preceq\)56 8 d4 \(\preceq\)e7 9 \(\preceq\)xf4 0-0 10 \(\preceq\)a4 \(\preceq\)b6 11 \(\preceq\)b3 \(\preceq\)g4 12 \(\preceq\)c3 c6 13 \(\preceq\)d2 when White had the better chances in the game Bronstein-Ragozin, Saltsjöbaden IZ 1948.

6 dc (34)



C1 6 ... 2xc6 C2 6 ... bc

C1

6 ... \Dxc6!?

This move became fashionable after the well known Hartston-Spassky game from Hastings 1965-6.

7 d4 \$d6!

Of course not 7 ... ₩a5+8 \Dc3 \Dc3 \Dc3 10 \Dc3 e2+ with advantage to White, Pachman-Vymetal, Prague 1953.

8 0-0

8 ₩e2+ is more commonly played: 8 ... Ae6 and now: a) 9 @g5? is answered not by 9 ... 響で?? but by 9 ... 0-0! 10 和xe6 fe 11 書xe6+ 書h8 12 皇xc6 bc 130-0 書で7 14 書h3 国ae8 with a strong initiative for the sacrificed pawn. b) 9 和e5 0-0 10 皇xc6 bc 11 皇xf4 和d5 12 皇g3 f6 13 和f3 皇xg3+ 14 hg 国e8 Black had a clear advantage in Hartston-Spassky. Editor's note: The further course of the game was 15 書f2 皇f5 16 書c4 書h8 17 和c3 和e3 18 書c5 和g4+ 19 書g1 書d7 20 置f1 皇xc2 21 国h4 和e3 22 国c1 g5 23 国h6 皇g6 24 和a4 和g4 25 国h3 書c6 26 書c3 書xa2 27 和c5 国e3 28 書d2 国ae8 0-1.

8 ... 0-0 9 4\(\)bd2!

This is a refinement of an interesting idea of Kuindzhi's, who as White against Zaitsev, Moscow 1970, played 9 c3 包g4 (stronger is 9 ... 包d5!) 10 包a3! 鱼xa3 11 ba 對d6 12 對d3.

9 ... 单g4 10 全c4 单c7 11 单xc6 bc 12 增d3 增d5

Glaskov-Simicyn, USSR 1972. According to Korchnoi White can gain the advantage by 13 全fe5.

C2

6 ... bc 7 @c4

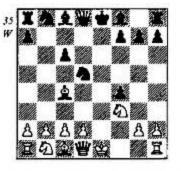
Pachman's recommendation, 7 Ac2 Ad6 8 b3 0-0 9 Da3 followed by 10 Dc4 and 11 Ab2, has not undergone serious testing. Nonetheless, 7 Ac2 deserves attention.

Lutikov-Holmov, Moscow 1970,

went 7 \(\text{2} \) \(\text{2} \) \(\text{d} 6 \) 8 \(\text{d} 4 \) 0 0 9 c4 \(\text{E} 6 8 \) 10 \(\text{D} 6 3 \) \(\text{D} 6 4 7 12 \) 0 0 \(\text{d} 6 8 13 \) \(\text{D} 6 5 ! \) \(\text{2} \text{xe5} \) 14 \(\text{d} \) \(\text{D} 6 4 7 \) (Black also gets a bad position after the exchange of queens: 14 \).

\(\text{#xd1} \) 15 \(\text{2} \text{xd1} \) \(\text{E} \text{xe5} \) 16 \(\text{D} 4 a 5 17 \) \(\text{2} \text{xf4} \) \(\text{E} 8 18 \) \(\text{b5!} \)) 15 \(\text{D} 4 a 5 16 \) \(\text{D} 6 4 \) \(\text{E} \text{xe5} \) 17 \(\text{D} 6 6 \) \(\text{E} 6 5 \) and now 18 \(\text{#xe5} 1 1 \) \(\text{D} 6 6 \) \(\text{E} 6 7 \) would have assured White a big advantage.

7 ... 40d5 (35)



On 7 ... 2d6 the check 8 #e2+ may be unpleasant:

a) 8 ... 曾e7? 9 營xe7+ 愛xe7 10 0-0 全e6 11 匿e1 包bd7 12 d4 匿he8 13 兔xe6 fe 14 包bd2 h6 15 包c4 with numerous weaknesses in Black's camp, Bhend-Barcza, Zürich 1959.
b) However, 7 ... 全d6 need not necessarily be dismissed entirely. Furman has suggested 8 ... 全格??. Genin-Bykov, Leningrad 1978, continued 9 d4 全g4 10 0-0 包bd7 11 全h1 營c7 12 包c3 h6 13 b3 g5 14 全b2 置g8 15 置ae1 包b6 16 營d3 置d8 17 包e5 包xc4 with a complicated game.

C21 8 0-0 C22 8 Dc3 C21

8 0-0

This, the usual move here, is inferior to 8 @c3!.

8 ... 2d6 9 Dc3

a) White gets no advantage after 9 263 0-0 10 c4 2016 11 d4 c5! 12 d5 2g4 Lutikov-Geller, 27th USSR Ch, Leningrad 1960.

b) Black even gets the better game after 9 d4 0-0 10 @c3 @xc3 11 bc c.g.;

b!) 11 ... 鱼g4 12 曾d3 ②d7 13 g3 ②b6 14 鱼b3 c5 Bronstein-Botvinnik, 20th USSR Ch, Moscow 1952. Editor's note: "My mind was only on winning" — Bronstein, but he was disappointed after 15 c4 曾f6 16 ②e5 兔xe5 17 de 曾xe5 18 兔xf4 智h5 19 里fe1 里fe8 20 a4 ②e2 21 曾c3 ②d7! 22 a5 ②f6 23 ③a4 里e6 24 ②g2 ②e4 25 曾a3 g5 0-1.

b2) 11 ... ②d7 12 单d3 c5 13 ②d2 cd 14 cd ②f6 15 ②e4 单g4 16 營d2 单c7 17 c3 ②d5 Bronstein-Lilienthal, Moscow Ch 1953.

9 ... £e6 10 De4 £c7!

Inferior is 10 ... \(e^7 11 \) \(\pm b3 \) and now:

a) 11 ... 0-0 12 d4 \(\text{Dd7} \) 13 \(\text{Pc2} \) g5 14 c4 \(\text{D5b6} \) 15 h4 h6 16 hg hg 17 \(\text{Dfxg5!} \) \(\text{Lxg5} \) 18 \(\text{Lxf4} \) with a decisive attack, Spassky-Sakharov, 27th USSR Ch, Leningrad 1960. Editor's note: The attack won through as follows: 18 ... \(\text{Lf6} \) 19 \(\text{Lad1} \) \(\text{Lf5} \) 20 \(\text{Le5} \) \(\text{Lxe4} \) \(\text{Lxe4} \) 21 \(\text{Lxe4} \) \(\text{Lxe4} \) 22 de \(\text{Lye3} \) 23 \(\text{Lf5} \) \(\text{Lye3} \) 24

曾f4 單fe8 25 Ⅱg5 ②xe5 26 Ⅱxg7+常xg7 27 Ⅱd6 ②g6 28 曾f6+ 常g829 单c2 ②xc4 30 Ⅱd7 1-0.

b) 11 ... 包d7 12 d4 包7f6 13 包eg5 鱼g4 14 營d3 包d7 15 单xd5 ed 16 单xf4 Tal-Wintr, radio simul v. Czechoslovak juniors 1960.

11	⊉b3	0-0
12	d4	@d7
13	c4	De3

14 单xe3 fe 15 句fg5 句f6 16 包xf6+ gf 17 包xe6 fe 18 c5 空h8 19 豐d3 e5 20 豐xe3 豐xd4 21 豐xd4 ed with an equal game, Tal-Haubt, radio simul v. Czechoslovak juniors 1960.

C22

8 40c31

An important improvement of the variation. White prevents 8 ... \$\Delta\$d6.

8 ... Ae7

The attempt by means of 8 ... 全6 to transpose to C21 fails to 9 全b3 (the simple 9 學e2 is also possible) 9 ... 全d6 10 包e4 全c7 11 包c5 全g4 12 營e2+ and now Black cannot play 12 ... 包c7? because of 13 全xf7+. 8 ... 包xc3 is also not convincing. White replies 9 dc! and whether Black replies 9 ... 營xd1+ 10 全xd1 全d6 11 至e1+ or 9 ... 全d6 10 營d4 0-0 11 全xf4 White has the better game.

	9	0-0	0-0
	10	d4	4)b6
	11	₫d3	g5
	12	De2	2.06
3 b3	€08d	7 14 c4 5	£f6 15 ₩c2 h

16 ≜b2 ≝e8, Mutschnik-Lilienthal, USSR 1967. White stands much better.

D

5 c4

This continuation gives Black no difficulties at all.

5 ... c

The simplest way of equalising. Not so reliable is 5 ... b5?! 6 @c3! bc 7 \(\text{\$\texit{\$\text{\$\text{\$\text{\$\text{\$\text{\$\

6 d4

- a) The attempt to win a pawn is unsatisfactory for White: 6 dc?
 2xc6 7 d4 2g4 8 d5 2xf3 9 2xf3
 2e5 10 2xf4 2d6 with a strong attack.
- b) Interesting, on the other hand, is 6 包c3 dc 7 cd!? 全d6 (more hopeful is the simple 7 ... 包xd5 8 全c4 包xc3) 8 全b5+ (obviously stronger is 8 全c4 0-0 9 0-0 全g4 10 d4 包bd7 11 營d3) 8 ... 包bd7 9 營c2+ 營c7 10 營xe7+ 全xe7 11 0-0 互d8 12 d4 包b6 with good play for Black.

D1 6 ... cd

D2 6 ... 4b4+

D1

6 ... cd 7 c5

It is because of this move that 6 ... 4b4+ is commonly considered

ssential for Black. However . . .

7 ... 4066

Better than 7 ... b68 b4a59 De5 dd7 10 Dxd7 Txd7 11 Dc3! (Keres) 11 ... ab 12 Db5 Dc6 13 Da4 and White obtains a big advantage.

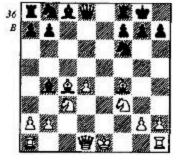
8 ≜xf4 ≜e7 9 €c3 0-0

10 象b5 和e4 II 0-0 象g4 12 響a4 象xf3! 13 gf (otherwise 13 ... 和xd4) 13 ... 和g5 14 象g3 和e6 and Black has excellent counterplay, Tolush-Averbakh, Leningrad 1959.

D2

6 ... <u>\$\phi_b4+</u>
7 \Qc3 cd
8 \phi_xf4 0-0
9 \phi_e2

> 9 ... do 10 &xc4 (36)



And now:

D21 10 ... He8+

D22 10 ... \$g4

D23 10 ... @d5!

D21

10 ... Ee8+

11 Ae5

11 De5 De6 12 De6 Exe6 13 0-0 Dexe3 14 be De6 brings us by transposition to a position from the game Sämisch-Schmidt, Prague 1943, where Black has an excellent game.

11 ... Dc6

12 0-0 43xe5

13 Dxe5

After 13 de? #xdl+ 14 Eaxdl Dg4 15 Dg5 2e6! White cannot avoid losing material.

13 ... <u>Re6</u>
and we have reached the position
assessed by Keres as equal in
our note to White's 9th move.

D22

10 ... Ag4!?

An interesting possibility first tried out in the game Bronstein-Nikolayevsky, Leningrad 1971.

11 0-0 De6

12 a3

12 d5 &c5+ 13 含h1 名d4 14 管d3 名xf3 15 gf 集h3 is not very attractive for White.

12 ... 495

13 kg5 kxf3

14 Exf3 #xd4-

Draw agreed.

D23

4)d5! 10

It is strange that this logical move has escaped the attention of theoreticians and practitioners for such a long time.

11 4d2

Black gains the advantage after both:

- a) 11 axd5 wxd5 12 0-0 axc3 13 bc Dc6 and
- b) 11 2g5? 4xc3! 12 bc 2xc3+13 空f2 世c7.

10b6 11 ...

It is precisely this move and not 11 ... axc3 12 bc He8+ 13 42e5 增h4+ 14 g3 曾e4+ 15 由行 實行+ 16 曾f3 (Obukhovsky-Makovsky, Moscow 1960), that gives Black the better game.

Now after, for example, 12 &c2 fon 12 2b3 there could follow 12 ... He8+ 13 De5 de6 with advantage to Black) 12 ... 2c6 White is in serious difficulties over the defence of his d-pawn.

The Cunningham Gambit 11

e4 14 ef 3 Ø13 ⊈e7

This defence, suggested by A. Cunningham at the beginning of the 18th century, was for a very long time considered not totally correct, but its popularity during the post-war years of the 20th century, made 3 ... 2e7 into one of the most fashionable replies to the King's Knight's Gambit.

The most recent research reveals, however, that it is not so simple for Black to achieve equality with this move.

Editor's note: Alexander Cunningham (1654-1737) was born in Scotland. A diplomat and historian. he was British Minister to the Republic of Venice from 1715 to 1720. Cunningham popularised the line which was first attributed to him in Bertin's The Noble Game of Chess, London 1735.

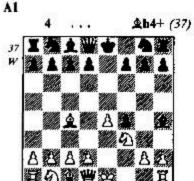
A 4 2c4 B 4 40c3 C 4 &e2

A

4 Ac4

This was for long considered forced because of the threat of the check on h4. Nowadays preference is given to 4 @c3 (see B).

Al 4 ... 4h4+ A2 4 ... 46



A11 5 g3?! A12 5 全们

A11

5 g3?!

This adventurous move was often used in the last century.

> 5 fg . . . gh+ 6 0-0 ch l

And now:

A111 7 ... @h6? A112 7 ... d5!

A111

4)h6?

A little-studied continuation, which after the game Baretić-Uremović, Yugoslavia 1957, is hardly likely to find any more supporters.

d5 @xd5!

A new move. The old line, 9 4xh6 dc 10 De5 0-0! leads to unclear play.

9 2h3 . . .

It was apparently because of this move, winning the exchange, that 10 axd5 was never played.

> 10 4xh6 ₽xf1 11 Wxf1!

11 axg7? would lead to unnecessary complications stemming from the opening of the g-file, e.g. 11 ... Hg8 12 &xb7 &h3 13 &e5 Od7 14 Axa8 Oxe5 and White stands badly.

11 ... 0-0 11 ... gh? loses to 12 &xf7+!.

#16 12 #g2

13 Ae3

Simpler is 13 2 xg7 and White is left with an extra piece.

13 ... 14 De3 cd 15 @xd5 曾d8 16 @xh4 曾xh4 17 ♠g5 ₩h5 18 ♠f4 1-0.

A112

7 d5!

The only way to refute White's idea.

8 ed!

Or 8 &xd5 &f6 and now Black gets the better position after both a) 9 Axf7+ 4xf7 10 2xh4 Ef8 11 2c3 \$28, and

b) 9 @xh4 @xd5 10 ed #xh4 11 曾e2+ dd8 12 曾xh2 曾xh2+ 13 dxh2 f6.

> ₫f6! ... d4 De7

10 Dg5 Af5 11 Dc3 Ag6 12 Af4 0-0 and Black retains an extra pawn and a strong position.

A12

5 会们 **d**5

Other means of defence are inferior:

a) 5 ... d6 6 d4 ag4 7 axf4 #f6 8 Ae3 De7 (or 8 ... Dc6 9 c3 and White stands better) 9 2bd2 h6 10 h3 Axf3 11 @xf3 @d7 12 dg1 £g3 13 ₩d2 White has the advantage;

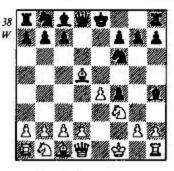
b) 5 ... 2f6 and now:

b1) 6 d4 g5 7 h4 and 8 De5 (Keres).

b2) less good is Bilguer's recom-

mendation 6 e5 2e7 7 d4 d5 8 2e2 when now Black has 8 ... f6! with chances of equalising.

> 6 2xd5 216 (38)



43c3

Besides this last move of White's 7 2b3! deserves serious attention. It is obvious that 7 ... Exe4 leads to the loss of a piece, whilst after 7 ... 2g4 8 d3! (8 **≜**xf7+? leaves White behind in development) Black has great difficulties defending his pawn on f4.

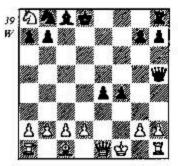
> 7 ... 2xd5

'The move 7 ... 0-0?! was tried out in a correspondence game Larsson-Kretschmar, 1962, which continued 8 d4 @xd5 (not good is 8 ... c6 9 2b3 2g4 10 2xf4) 9 2xd5 f5 10 2xh4 fe (10 ... \ xh4 is bad because of 11 e5 but 10 ... f3!? - Keres - deserves attention) 11 ₩h5 12 c4 c6 13 20xf4. Now after 13 ... #xd4! an interesting position could have arisen with good possibilities for Black (Keres).

The variations given above are quite interesting in themselves.

but after the prosaic 8 d3! (instead of 8 d4?) Black's tactical chances disappear and he is left with the worse position.

€xd5 f5 2xh4 晋xh4 Dxc7+ **⇔d8** 10 11 Dxa8 ſe 12 ₩e1 營h5! (39)



Weaker here is 12 ... #e7, when according to Lowtzky's analysis, White gets the advantage: 13 #f2 Øc6 14 b4 ₩xb4 (White threatened 15 b5 or 15 曾c5) 15 曾b4+ 含d7 16 ₩g4+ &d8 17 ₩xg7 etc.

Instead of 14 ... "xb4? Black can try and confuse his opponent with 14 ... c3! which requires accurate play from White: 15 Wel! (bad is 15 de? fc 16 Wxe3 告f6+ or 16 Axe3 里f8 17 里d1+ \$d7 18 \$f4 g5) 15 ... 2d4 16 de fe 17 全xe3 ②xc2 18 曾d2+ 含e8 19 #xc2 and White wins.

> Ec8 13 Wxe4 14 113 We5 15 **₺f2 要c5**+

&f1

So far Anderson-Horseman.

British Ch, Nottingham 1954. Here Horseman wrongly declined to repeat moves by playing 16 ... 206? and quickly found himself in a lost position: 17 Oc7 exc7 18 d4 ₩c4+ 19 增d3 etc.

By playing 16 ... WeS! Black would have set his opponent the difficult problem of whether to go in for 17 #f2!? and withstand a strong attack after 17 ... f3!.

A2

D16

At one time this was thought to be practically a refutation of the King's Gambit. Now several lines have been found which preserve the initiative for White.

A21 5 @c3?!

A22 5 me2

A23 5 e5

Of course, White cannot achieve anything after 5 d3 d5 6 ed 2xd5 7 4xd5 #xd5 8 4xf4 0-0!.

A21

5 Dc3?!

This requires accurate play from Black.

> 4)xe4! 5 ...

6 De5 (40)

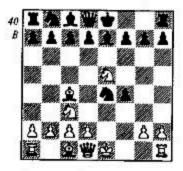
The remaining possibilities are even worse for White: a) 6 1 xe4 d5 7 1 d3 de 8 1 xe4 f5 9 \$d3 \$d6 10 \$e2 \$c6 11 c3 \$d7 12 Ac2 0-0-0 13 0-0 g5 Stoltz-Reicher, Bucharest 1953.

b) 6 0-0 and now:

bl) 6 ... 2xc3? 7 dc 0-0 8 4xf4

gives White an attack:

- b2) 6 ... 40f6! 7 d4 d5 8 2d3 0-0 9 Axf4 Oc6 and White has no compensation for the pawn (Keres). c) 6 1xf7+ 2xf7 7 2)e5+:
- c1) 7 ... be6 with the further subdivision:
- c11) 8 如xe4 d5 9 曾g4+ 含xe5 10 d4+ exd4 11 c3+ White has a winning attack, Lutikov-Korchnoi, Leningrad 1951:
- c12) 8 d4 ①xc3 9 曾g4+ 含d5 10 bc 里f8 11 点xf4 里xf4 12 豐xf4 点f6 13 0-0 世g8 14 里ae1c5 15c4+ 也e6 16 **20g6+ 含f7 17 星e7+ 含f8 18 響xf6+** gf 19 Exf6+ 1-0, Eggink-Sassen, Holland 1954;
- c2) 7 ... 2g8 8 2xe4 4h4+ 9 g3 費e7! (Panov).



From the diagram Black has:

A211 6 ... 40d6

A212 6 ... d5!

A213 6 ... &h4+

A214 6 ... 20g5!

A211

4)d6 Ф.63 4.h4+

7 ... 40c68 d40-090-0 also leads

to a difficult position for Black, e.g.:

- a) 9 ... 2 xe5 10 de 2 e8 11 2xf4 d6 12 Wh5 de 13 &xe5 &e6 Kozlov-Gorshkov, Moscow 1955.
- b) 9 ... De8 10 Axf4 Df6 11 Dd5 2xd5 12 9xf7 Exf7 13 4xd5 4f6 14 曾h5 曾f8 15 皇xc7 g6 16 曾f3 deg7 17 ≜xf7 dexf7 18 de5 and White is winning, Novikov-Bykov, Leningrad 1956.

8 23 ſg 9 0-0 gh+ 10 ah1 Af6

10 ... 0-0?! (Euwe) when:

a) 11 Wh5? Wg5! (Stein-Mosterman, Beverwijk 1957) and now after 12 ②xf7 ②xf7 13 ≜xf7+ 查h8 Black gets the advantage.

b) Stronger is 11 d4! 4f6 12 Wh5 Oc6 13 Hf3! in order to answer 13 ... h6? with 14 2xh6 and 13 ... g6 with 14 axg6 (Van der Tak).

In all these variations Black has to conduct a difficult and sometimes hopeless defence.

> 11 d4 **b6** 12 省h5 **⊉b7+**

13 dexh2 26

On 13 ... 0-0 there might follow 14 Dg4 De8 15 Ag5! Axg5 16 Axf7+ &h8 17 Ag6 and White wins.

@g7?! 15 Dxf7! **≜xh6** 16 @xd6+ cd 17 \$f7+ \$c7 18 &xh6 #g8 19 Axg8 1-0 was

the game Podgorny-Stulik from the Czechoslovak Ch, Sumperka Semi-final 1956.

A212

d5! This leads to interesting play.

> 7 4xd5 Dxc3 9xf7+ 金幣

9 be 2 46

Black stands worse after 9 ... 2c6 10 2xc6 bc 11 2c4 2h4+ 12 \$f1.

After the text move, 9 ... 2d6. curious complications arose in Schuster-Karl, West Germany 1957.

> 10 0-0 £xe5 11 @a3+ ₩x17?

This is not the correct move! 11 ... c5 12 exc5+ ed6 13 wh5 #c7 would have made White's attack look very dubious. The continuation of the Schuster-Karl game was however, quite interesting.

12 Wh5+ **查f6**

Both the following lose: a) 12 ... g6 13 wxe5 Ee8 14 wxf4+ **少**g7 15 世f7+ **少**h8 16 **少**b2 **②**c6 17 c4+ 40d4 18 Hael Hxel 19 Hxel \$f5 20 He8+, and b) 12 ... eg8 13 wxe5 2c6 14 we4 h6 15 Bxf4 全d7 16 Bf8+ 費xf8 17 Axf8 Exf8 18 Wd5+ etc. In this variation pointed out by Schuster. both 16 曾d5+ 由h7 17 曾d3+ 由g8 18 III8+! and the simple 16 Hall

13 Hael ⊈f5 14 Exe5 @xe5 15 #f7 #xd2 16 &c1 #xc1 17 fixel Do6 18 Hel+ and White wins.

are stronger.

A213

≜h4+

This is the worst of Black's choices on the sixth move.

> 7 23 世e7

A correspondence game, Keres-Villard, 1932, went 7 ... fg 8 ♠xf7+ \$68 9 0-0 gh+ 10 \$xh2 \$g3+ 11 **歯g2 費h4 12 むf3 1-0.**

8 0-0 and now the correspondence game Noordijk-Thomas, 1947-8, continued: 9 d4 4xc3 10 bc #a5 11 4xf7+! 4xf7 12 gh 1f8 13 Exf4+ eg8 14 Exf8+ exf8 15 豐f3+ 由g8 16 点h6! 曾b6 17 且f1 ₩g6+ 18 &hl ₩e8 19 &xg7 d5 20 Ah6 2d7 21 Eg1+ 1-0.

A214

@g5! d4 d6 €d3 £3!

Even stronger than 8 ... c6 9 @xf4 d5 10 ad3 @d7 11 @h5 g6 and Black is a pawn up. Sydor-Kwilecki, Poznan 1955.

> gf ©h3 10 Ae3 9-0

White is a pawn down and, in view of the possible 11 ... \$h4+, does not have time to castle queen-side.

A22

5 We2

5 ... 0-0 6 d4 d5 7 ed @d6 8 0-0 Ag4 is possible, transposing to a position similar to variation B1 of Chapter 10. The extra move made by White (his queen stands on e2

and Black has lost a tempo through ... \$e7-d6) has no real significance.

> ed @xd5 7 Dc3 €xc3?!

7 ... \$e6 is probably better.

bc 8

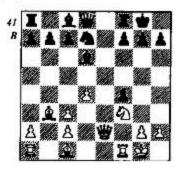
8 de! deserves serious attention. After 8 ... 0-0 9 2xf4 White is considerably ahead of Black in development. Black cannot, for example, play 9 ... Ee8? because of 10 De5 when White stands well. Equally, after 9 ... \$c5 10 42g5! Dementiev-Vasiliev, USSR 1972. White had a sizeable advantage.

. . . 0-0 0-0 A221 9 ... 4d7 A222 9 ... Dc6

A221

Ød7 10 d4 ₫d6 11 Ab3 (41)

Black has a more difficult game than in A222.



From the diagram, Black has tried:

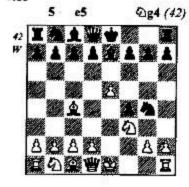
a) 11 ... #e8 12 #c4 #f6 (losing is 12 ... 費e7 13 單e1 費f8 14 當xf7+) 13 2g5 He7 14 2xf7 Hxf7? (stronger of course is 14 ... #xf7! 15 #d3 Ic6 16 exf4 exf4 17 Exf4 #xf4 and Black comes out a piece up) 15 Axf4 Axf4 16 Exf4. So far Filipowicz-Brzozka, Lublin 1965. Now Black could have repelled the attack by 16 ... #xf4 17 里f1 曾e3+ 18 含h1 曾e8 19 里xf7 **含h8** 20 星e7 省f8 21 星f7 with a probable draw.

b) White won in roughly the same style in the correspondence game Dukur-Flattum, 1970: 11 ... c6 12 Ad2 ₩c7 13 Hacl a5? 14 2g5 266 15 2xf7 Hxf7 16 4xf4 and now 16 ... Axf4? is not playable because of mate in two, and if 16 ... \$g4, then 17 \$xd6 \$xe2 18 Exf6! etc.

A222

Dc6 Ad6 Black has a good position.

A23



White now has a choice of four moves:

A231 6 d4?

A232 6 0-0

A233 6 We2

A234 6 40c3

A231

d5 4d3

Or 7 全b3 全h4+8 全f1 56! with the unpleasant threat of 9 ... 2a6+. Kramer-Euwe, match 1941.

> ... \$b4+ de2 00

9 Wel 2xd3 10 Wxh4 2xc1+ 11 Exc1 曾xh4 12 @xh4 @c6 13 c3 0-0 14 \$12 f6 with advantage to Black, Lutikov-Estrin, USSR 1951.

A232

20c6 Less good is 6 ... d6 7 ed and now:

a) 7 ... #xd6 8 d4 0-0 9 Dc3 De3 10 exe3 fe, Bronstein-Koblents, Moscow 1945, and now, according to Boleslavsky's analysis, White could have obtained an advantage with 11 包b5 對d8 12 包e5 全e6 13 £xe6 fe 14 Exf8+ £xf8 15 ₩g4. b) 7 ... 2xd6 8 Ec1+ 2f8 9 d4 g5 Hindre-Rozenfeld, Tallinn 1949. Keres considers that after 10 h3 White has the advantage.

7 d4

7 Hel? is not playable because of 7 ... \$c5+8 d4 @xd4! 9 @xd4 Wh4 and Black wins.

> 7 ... d5

8 Ab3

It may be that the alternative, 8 ed &xd6 is better for White:

- a) 9 He1+? and now:
- al) 9 ... De7 10 h3 Dh6 11 Dc5 #xe5 12 #xe5 Thf5 13 c3 0-0 with a good game for Black (Euwe); a2) 9 ... \$18 10 h3 @h6 followed by 11 ... g5 with attacking chances. b) 9 @c3? did not justify itself in Keres-Alatortsev, 18th USSR Ch. Moscow 1950: 9 ... 0-0 10 De2 De3 11 axe3 fe with the better chances for Black.
- c) 9 曾e1+! De7 10 h3 Dh6 11 De5 g5 12 h4 f6 13 hg fg is unclear (Korchnoi).

8 ...

This is Euwe's recommendation. 8 ... De3 is quieter.

- 9 c4
- \$e6

9 ... dc 10 全xc4 @xd4 11 實xd4 #xd4 12 @xd4 &c5 13 Ed1 @xe5 and Black wins - Euwe.

- 10 cd ₽xd5 11 ⊈xd5 Wxd5
- 12 4)c3 ₩d7 13 h3 h5! 14 hg hg 15 @h2 and now the unnecessary sacrifice, 15 ... Exh2? was played in the game V.Shcherbakov-Tselikov, Moscow 1957. After the simple 15 ... g3! Black has a very strong attack.

A233

This move too should not trouble Black.

> 6 0-0 ... 7 d4 d6

8 £xf4 de de Dc6 40c3 2)d4 10 11 40xd4 ₩xd4 12 20d5 @h4+!

More interesting than 12 ... 2c5 13 c3 實f2+ 14 實xf2 全xf2+ 15 De2 266 16 Df3 He8 17 2xb6 ab 18 e6 and White won, Cheremisin-Kuzin, Moscow 1957.

- 13 g3 曾xb2
- 14 Ed1

14 0-0 would be met by 14 ... ad8 15 h3 c6 in Black's favour

> 14 **c6**

After the quiet 14 ... 2d8 it is not easy for White to show he has compensation for the pawn.

15 Qc7 ₩b4+ 16 Ad2 We7 17 2 xa8 2 xe5 18 0-0 2g4 19 2b4 2xc2 20 2xc7 2xc7 21 Axc4 Axa8 1/2-1/2, Pietzsch-Fuchs, E. Germany 1961. The final position is preferable for Black.

A234

Dc3

A2341 6 ... &h4+!?

A2342 6 ... 40c6

A2343 6 ... d6

A2341

₾h4+!? df1!

Pupel-Ivanov, Riga 1959, went 7 g3?! fg 8 0-0 むf29 管e2 むh3+10 \$\dot{6} 1 \overline{1} \overli Af6? (12 ... Exe2 would have drawn) 13 ef @xe2 14 @xe2 g2+ 15 dxg2 d5 16 d4 Af5 17 Dg3 ቋg6 18 ብg5 **ଅ**d7 19 ቋd2 ብc6 20 Rael h6? (more solid was 20 ... Ee8) 21 42e6+ \$28 22 fg and White won.

7 ... 0-0 Or 7 ... d6 8 ed cd 9 #c2+ de7 10 d4 with advantage to White.

> ₩e2 d6 8 9 66 Dh6

10 23 4.66

with an equal game. Glaskov gives the weaker 10 ... fg? 11 hg 2 f5 12 ef+ whi g2 with a strong attack fo e.

A2342

Dc6 6 d5?1 d4

This interesting sacrifice was tried out in Wade-Bouwmeester, Clare Benedict, Mont Pelerin sur Vevey 1955, which the text now follows.

The more solid 7 ... d6 transposes to A2343.

> 2xd5 2h4+ 8 9 rigo. Da5

10 b3 c6 11 2xf4 2xc4 12 bc 2f2 13 曾el 包xhl 14 曾xh4 曾xh4 15 4xh4 g5 16 4h5 gh 17 d5 b6 18 4)16+ 2d8, and now White could have got an advantage with 19 De4! instead of 19 4h6?.

A2343

d6

6 ... d5?! is an interesting pawn sacrifice but, according to Keres, unsound. White should play 7 £xd5! £h4+8 ₺[1 2c6 9 £xc6+ bc 10 d3 0-0 11 4xf4 f6 12 c6 f5 13 Exh4 Wxh4 14 Wel and it is doubtful if Black has enough for the pawn.

de

Inadequate here is 7 ... \$h4+?8 全f1 のe3+9 &xe3 fe 10 管d3 &g5 11 ed! (Euwe gives an inferior variation here: 11 Ød5? c6 12 €xe3 d5 13 £b3 0-0 with an equal game) 11 ... c6 (11 ... cd 12 #e4+ \$e7 13 ♠g5 with a won position for White, Lenta-Bulgakov, corres 1971) 12 #e4+ \$f8 13 Iel. Szewszyk-Hannemann, corres 1975.

8 de Wxd1+ 9 2xd1 2.66

10 exe6 fe 11 h3 4h6 12 exf4 Dc6 13 De3 0-0-0 14 c3 2hf8 15 Axh6 gh 16 Edl Ag5 and White's position was preferable, Bronstein-Kholmov, training game, Moscow 1961. Korchnoi suggests 12 ... 2055 as an equalising move for Black.

B

4 4003

The modern line. It became popular in recent years after theoretical analysis and tournament practice had shown that White cannot obtain an advantage with 4 Ac4. With 4 Oc3 White strengthens his centre and hinders the advance ... d5 by Black, without worrying about losing the right to castle.

B1 4 ... 2b4+

B2 4 ... 16

B1

4h4+ re2 **d5**

There are numerous other possibilities:

- a) 5 ... 2e7 6 d4 g5 7 h4 g4 8 Del ±xh4 9 ±xf4 with advantage to White (Keres). Balashov-Agzamov, USSR Ch 1983, saw Black trying 6 ... 2f6 but after 7 2xf4 d5 8 2xd5 公xd5 9 ed 曾xd5 10 会f2 曾d8 11 \$c4 0-0 12 Hel \$g4 13 \$b3! 全xf3 14 響xf3 響xd4+ 15 雪f1 and White had more than enough compensation for the pawn.
- b) 5 ... f5 6 d3 fe 7 de d6 8 2xf4 with the better position for White. c) 5 ... 2g5 6 d4 (probably stronger is 6 d3! with the threats of 7 g3 and 7 Qd5) 6 ... 2h6 7 2f2 Øf6 (if 7 ... g5 8 &c4 d6 9 h4! g4 10 2g5) 8 2c4 2g4+9 2g1 0-0 10 h3 De3 11 exc3 fe 12 sh2 followed by 13 If I with the better position for White (Euwe).
- d) 5 ... d6 (Euwe) 6 d4 2g4 7 2xf4 Dc6 'and Black has most of his pieces in play, while it is a question as to how White can continue his development' - Euwe. 8 #d3(8 h3 Axf3+9 gf 響d7 10 包d5 0-0-0? 11 **≜g5! ≜xg5** 12 h4, Bashina-Katskova, 1969, with a very good position for White - Keres) 8 ... **\$g5**, Popovych-Kaufman, USA Ch 1972, and now 9 **≜g3!** with advantage to White. In Planiné-Ivkov, Yugoslav Ch 1978, Black tried 8 ... Dge7 but after 9 dd2 鱼xf3 10 gf 曾d7 11 罩d1 0-0-0 12

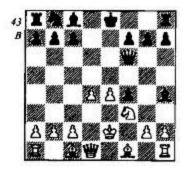
2c1 White had reached a solid position.

e) 5 ... c6 6 d4 d5 7 e5 2g4 8 2xf4 f6! 9 g3 fe 10 &xe5 &f6 11 &g2 ≜xe5 12 de De7 with an unclear position (P.Ivanov).

6 2xd5 16 D

7 0xf6+

a) 7 2xh4? loses to 7 ... 2xc4. b) On 7 2c3 strong is 7 ... 2g4 8 d4 2f2 9 Wel 1g4.



8 e5 is probably a little premature. Black should not answer 8 ... #e7 9 d4 0-0 10 g3 £g5 11 gf £h6 12 ₩e1, Prins-Zuidema, Holland 1965, with advantage to White, but 8 ... ₩a6+ 9 d3 2g4 10 2xf4 2c6 11 c3 0-0-0 (unclear, Euwe).

B11 8 ... 0-0 B12 8 ... 40c6

B11

0-0

This was played in Hartston-J.E.Littlewood, Ilford 1965, Black castles short with the intention of

stationing his rooks on the queenand king-files so as to create pressure against White's centre.

9 \d3

9 #d2 is not dangerous, because of 9 ... He8 10 c5 Ag4 11 #xf4 ₩xf4 12 &xf4 c5! with a good position for Black.

> 224 ... ₩b6 10 e5 11 ♠xf4

A plausible move, but not the strongest. 11 g3! would have set Black difficult problems.

The game continued: 11 ... 206 12 Ed1 Ead8 13 c3 Efe8 14 g3 ♠f6 and Black stands well, e.g. 15 #c2 &xe5 16 de @xe5.

B12

De6 c3 Qg4 10 **业**d2!

Stronger than 10 &d3? as played in Kavalek-Herink, Czechoslovakia 1959: 10 ... 0-0-0 11 2c2 国hc8 12 单d3 单f2 13 曾f1 单xf3 14 gf \$xd4 15 cd \$b4+ 16 \$b1 Exd4 17 2c2 2xc2 18 2xc2 #c6+ 19 2b1 Edxe4! with advantage to Black.

> 10 ... 25

11 dd1!

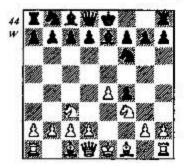
No good is the obvious 11 \dd3? because of 11 ... **≜**xf3 12 gf **②**e5+.

11 0-0-0 ... 12 Dc2 Wh6

Thanks to his strong centre White stands better, e.g. 13 @xh4 Wxh4 14 g3!.

B2

Df6 (44)



B21 5 d4 B22 5 e5

B21

White cannot really hope for any advantage with this move.

d5

6 **⊉d3**

Alternatives for White are:

a) 6 ed 2xd5 7 2c4 2c6 8 #c2 €xc3 9 bc £xc4 10 #xc4 £d6 11 当b5+ のd7 12 当xb7 当e7+13 由f2 0-0 14 Zel #f6 15 c4 Spassky-Liberzon, Leningrad 1960. Black's chances are not worse. Editor's note: The game was drawn after 15 ... 里ab8 16 世c6 全b4 17 世xd7 Ibd8 18 ₩xc7 4xe1- 19 wxel 且xd4! 20 也位 且e4 21 且bl 曾c3 22 国b8 曾xc2+ 23 单d2 g6 24 h4 ₩xc4 25 ₩xa7 Eee8 26 Exe8 Exe8 27 a4 h6 28 Wd7 Ee2+ 29 由g1 當c5+ 30 由h2 實f2 31 當c8+ 由 1 32 曾 2 4 其 x d 2 33 ② x d 2 曾 x d 2 34 h5 1/2-1/2.

b) An interesting possibility which

has not been tested in practice yet is 6 e5 De4 7 Ad3! (after 7 Axf4 **∆b4** we have a variation of the Vienna game which is unfavourable to White) 7 ... 264 8 0-0! (this is the point of White's last move) 8 ... 2xc39 bc 2xc3 10 2bl 2c6 11 with a very strong attack for White. It would seem that Black should play 7 ... f5 instead of 7 ... **♠**b4?.

> 6 de 7 €xe4 Dc6!

7 ... 40xe4? 8 4xe4 4d6 9 0-0 2d7 10 gd3 h6 11 c4 c5 12 b4! cd (or 12 ... cb 13 c5 &c7 14 c6 bc 15 Axc6 Bb8 16 Hel+ etc. - Keres) 13 c5 Ac7 14 Axf4 0-0 15 Axd4 1962, and now White could have obtained the advantage with 16 Had!!. Editor's note: Instead the game went 16 Bael a5 17 a3 ab 18 ab Ba4 19 @c3 @xe4 20 Bxc4 &f6 21 ad6 Te8 22 Tef4 axd4+ 23 ₩xd4 \$e6 24 \$e5 ₩xd4+ 25 Hxd4 Ha2 26 Hf2 Hal+ 27 Hf1 1/2-1/2.

> 8 Axf4 0-0 9 c3 Dxe4

10 单xe4 单h4+! 11 告f] 单g4 12 ₩d3 wh8 and Black can be satisfied with the result of the opening, Lukin-Faibisovich, Leningrad 1967.

B22

Dg4

White can reach the position from Bronstein-Kholmov (A234) by playing 6 &c4.

> De3 . . . ♠xe3 fe Ac4 d6 0-0 0-0 Wd3 10 Dc6 11 ed ♠xd6

and if 12 40e4, then 12 ... 2e7!

In Spassky-Kholmov, 31st USSR Ch zonal play-off, Moscow 1964, the unnecessary 11 ... cd? was played and White obtained a small, but lasting advantage: 12 Hael 194 13 Hxe3 1 14 2d5 全g5 15 @xg5 曾xg5 16 耳g3 曾h5 17 De3 2d7 18 Df5 and White stands better. Editor's note: White soon converted his advantage: 18 ... axf5 19 耳xf5 曾h4 20 c3 曾e7 21 国e3 曾d7 22 国ef3 纪d8 (22 ... f6 23 国h5 h6 24 智g6!) 23 響e4! g6 (or 23 ... Ec8 24 Ad3 g6 25 Ef6 also wins) 24 增h4! 星g8 25 星xf7 1-0.

C

4 4e2

It is difficult for White to count on obtaining any opening advantage with this little-analysed move. Nonetheless, in this variation too. Black must tread with a certain caution.

> 4 ... 9 f6

This seems to be the strongest. Other tries are:

a) 4 ... \$h4+ 5 \$f1 \$e76 d4 g57 h4 g4 8 De5 h5 9 ac4 Hh7 Solntsev-Vasilchuk, Moscow 1957,

and now 10 Axf4! would have given White the advantage.

b) 4 ... d5 5 ed & 66 60-00-07 c4 b5 (on 7 ... c6 there might have followed 8 dc 42xc6 9 d4 4g4 10 d5 ≜xf3 11 ≜xf3 De5 12 ≜xf4 2xc4 13 2c3 with the better game) 8 cb (8 d3 deserved attention) 8 ... 2xd5 9 2c3 4b7 10 d4 c5 11 @xd5 #xd5 12 @xf4 a6 (if 12 ... cd 13 &e5) 13 Ecl ab 14 全xb5 曾xa2 15 全c4 曾xb2 16 算f2 曾b6 17 名e5 皇a6 18 皇xf7+ White has a won position, Heuer-Nev. Estonia 1959.

5 40c3

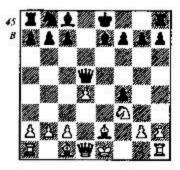
a) Santasiere-McCormick, US Open Ch, New Orleans 1954, developed interestingly: 5 d3 d5 6 e5 20g4 7 \$xf4 f6 8 0-0 \$2c6 9 ef \$c5+? (this attempt to seize the initiative turns out badly; after the simple 9 ... ②xf6 the game is even) 10 d4 ₩xf6 11 dc 豐xf4 12 包c3 鱼e6 13 包xd5 £xd5 14 ∰xd5 ∰xe3+ 15 €h1 ②f2+ 16 基xf2 實xf2 17 单b5 and White has a won position.

b) 5 e5 also fails to give White any advantage. Black has either:

b1) 5 ... De4 6 d3 Dc5 7 2xf4 d5 and 8 ... De6 or

b2) 5 ... @g4 6 0-0 0-0 7 d4 c5!.

d5 ed 2xd5 #xd5 2xd5 d4 (45)



We have now reached a position from variation B2 of the previous chapter (after 3 ... d5 4 ed 46 5 2c3 2xd5 etc.), where instead of 8 c4 or 8 Ad3, which have both had practical trials. White has brought his white-squared bishop out to e2. Comparing these positions we may conclude that the position in diagram 45 is at least no worse for White, and possible even better than those analysed in Chapter 10. White threatens to win back his pawn, and if Black plays 8 ... g5 there follows 9 0-0 with attacking chances for White.

12 Other Third Moves for Black

1 e4 e5 2 f4 ef 3 213

A 3 ... h6 B 3 ... f5

C 3 ... @e7

A

3 h6

Along with 3 ... d6 this move can be seen as a secure method of avoiding the Kieseritzky Gambit and forcing White to transpose into variations of the Hanstein Gambit.

4 d4 For 4 &c4 g5 5 d4 see A3.

> 4 ... 25

And now:

A1 5 h4

A2 5 g3

A3 5 2c4

A1

5 Ag7 h4

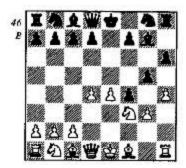
A11 6 g3

A12 6 hg

6 Ac4 d6 transposes to the Philidor Gambit (see Chapter 3).

AII

g3 (46)



A111 6 ... d5!

A112 6 ... g4

6 ... d6 7 gf g4 8 Dgl is not good enough for equality for Black, White's strong centre assures him some advantage.

A111

d5!

This move leads to great complications which seem to favour Black.

7 ed **g4**

After 7 ... #xd5 8 hg hg 9 2xh8 Axh8 10 gf g4 11 De5 White has the advantage.

8 De5 **豐xd5** a) If 8 ... f3 then 9 2c4 with unpleasant threats; or even 9 ♠b5+!?.

b) 8 ... fg 9 @c3 @f6 10 @g2 followed by 11 \d3.

9 Eh2 Axe5! And not 9 ... f3? 10 包c3 曾d8 11 2f4 40c6 12 &c4! 40xe5 (even worse is 12 ... \wxd4 13 \wxd4 2xd4 14 2xf7+ \$f8 15 0-0-0) 13 de wxd1+ 14 Exd1 ed7 15 Ehd2 with a large advantage to White.

10 He2 20c6 11 @xf4 **對xd4** Advantage to Black (Korchnoi).

AII2

24 2h2

7 De5, played in Cheremisin-Volovich, USSR 1964, leads to sharper play. That game went 7 ... d6 8 @xf7 \$xf7 9 \$c4+ d5? (An unnecessary sacrifice. Now White reaches a favourable variation of the Allgaier with an extra tempo. It is not surprising that Black comes under a tremendous attack) 10 全xd5+ 全e8 11 全xf4 包e7 12 Dc3 If8 13 0-0 c6 14 de5! dxe5 15 里xf8+ 含xf8 16 響f1+ 白f5 17 ef *b6+ 18 由h2 cd 19 ef 常xb2 20 響f4 響xc2+ 21 車g1 響xf5 22 ₩xh6+ we8 23 If1 ₩xc5 24

₩f8+ 1-0.

fg

@x24

This is stronger than 8 wxg4 gh 9 曾xg7 曾xh4+ 10 會d1 曾f6.

> 8 ... d6

White also has a good position after 8 ... d5 9 e5 4f5 10 4f4.

> 9 c3 £16

10 @xf6+ **對x**66

11 de3

Denk-Sämisch, Prague 1943. After, for example, !1 ... Dc6 12 2d2 Ad7 13 ₩b3 0-0-0 14 0-0-0 White's chances are preferable, despite the fact that he is a pawn down.

A12

6 hg hg ≅xh8 Axh8 23 d5

As the game Keres-Soonurm, Tallinn 1942, showed, 8 ... g4 is very risky. The game continued 9 ②h2 fg 10 曹xg4 由f8 11 曹xg3 £xd4 12 €f3 £f6 13 e5 £e7 14 Dg5 2xg5 15 2xg5 ₩e8 16 Dc3 Oc6 17 0-0-0 曾xe5 18 全f4 曾g7 19 ₩h2 d6 20 &xd6+! cd 21 ₩xd6+ 查e8 (21 ... 회ge7 22 實d8+!) 22 2d5 ₩h6+ 23 ₩xh6+ 2xh6 24 Øc7+ 1-0.

gf

A mistake would be 9 cd #c7+ Tolush-Furman, Leningrad 1947,

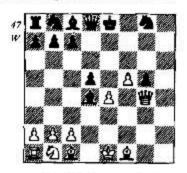
9 g4

10 42g5 f6 11 f5

After 11 2h3 de! Black has the advantage.

11 £xd4! (47) 12 Wxg4

In Rellstab-Pfeiffer, Hamburg 1954, the weaker 12 ... 206 13 ₩h3 Ag7 was played, after which 14 2xg5 would have posed difficult problems for Black.



13 Dc3 Axc3+ 14 bc We7!

and Black can easily realise his material advantage.

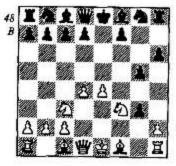
A2

The aim of this little analysed sharp move is to prevent the advance ... d5 and to catch the Black king in the centre.

After 6 hg \$277 2c3 d6 8 2c3 Black castles long and White's superiority in the centre is not really sufficient compensation for the gambit pawn.

Black now has the following possibilities:

A21 6 ... gh?! A22 6 ... 2g7 A23 6 ... g4 A24 6 ... d6



A21

9 和xg5 hg 10 axh8 鱼xh8 11 會h5 曾f6 12 全xg5 曾g7 13 0-0-0 with a very strong attack.

A22

This occurred, after transposition, in Spassky-Gibbs, Student Ol. Leningrad 1960, which continued:

> 7 hg d5?

There was no need to return the pawn. The sensible move was 7 ... d6 with the idea of transposing into the note after 6 De3?!.

8 2xd5 224 9 全c4 406 10 De3 曾d7 11 c3 0-0-0 12 0-0 with advantage to White. Editor's note: The conclusion was 12 ... 466 13 #c2 hh3 14 Hel 2g4 15 2f5 4f6 16 4b5 #c8 17 e5 de7 18 dh1 412+ 19 dg1 424 20 \$\delta h1 &\delta f2+ 21 \$\delta h2 \$\delta xf5 22

₩xf5+ ₩d7 23 ₩xd7+ Exd7 24 \$22 @g4 25 \$d3 1-0.

A23

If 7 De5, 7 ... d6 8 Od3 #h4 is unpleasant for White,

White has a very strong position for the sacrificed piece.

A24

Dg1

And now Black has:

A241 8 ... @e7

A242 8 ... g2!?

A243 8 ... #16

A241

9 h5 deserves attention.

11 世d2

with 12 0-0-0 to follow. For the sacrificed material White has a strong attack against the black king which is stuck in the centre.

A242

2		
8		g2!?
9	≜xg2	≜e7
10	h5	2h4+
11	de2	≜g5

12 @x25 ₩xgS

13 響 2

White can keep the queens on with 13 #d3.

> 世vd2+ 13 ...

a) 13 ... 206 14 2d5;

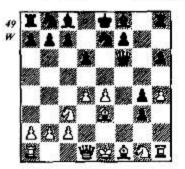
b) 13 ... 466 14 Ift and Black cannot play 14 ... @xh5 because of 15 Exh5 #xh5 16 Od5 #h2 17 查d1 @a6 18 豐12 全e6 19 白f6+ \$d8 20 De2 and White has a won position.

14 ±xd2 De7

15 Dge2

White has fully adequate compensation for the pawn.

A243



10 h5!

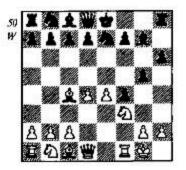
when White's position is preferable. Bukhman-Emelyanov, Leningrad 1955, saw the weaker 10 22? played. The game continued 10 ... h5 11 @ge2 &h6 12 Eff #xh4 13 曾d2 exc3 14 曾xe3 星g8 15 €xg3 曾g5 16 曾xg5 里xg5 17 里hl 幻bc6 18 4 xh5 f5 19 0-0-0 (stronger is 19 6.65) 19 ... a6 with equal chances.

A3

Editor's note: Compare this with the Hanstein Gambit (Chapter

White could also play here 6 c3 De7 7 Wb3! forestalling Black's dangerous counter-blow ... d5. After 7 ... 0-0 8 h4 d5 (stronger is B ... 40g6!) 9 2xd5 40xd5 10 2xd5 #xd5 11 ed He8+ 12 &f2 White, in Efremov-Abroshin, corres USSR 1954-5, achieved an equal game.

De7!? (50)



7 g3!

This leads to a sharp position. It is difficult to recommend anything else. If 7 Dc3?! then 7 ... Dbc6! and White cannot continue 8 g3? because of 8 ... d6 9 gf g4!.

> 7 ... d5!

Alternatives:

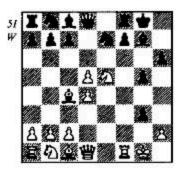
- a) 7 ... fg? loses to 8 &xf7+ or 8 EXES.
- b) 7 ... c6? trying to prepare ... d5. is too slow. Barle-Romanishin,

USSR v Yugoslavia, Erevan 1971, continued 8 gf d59 &b3 g4 10 he5 40d7 11 40c3 40xe5 12 fe 2e6 13 ed cd 14 全b5 0-0 15 豐d3 豐d7 16 Od6 f6 17 ef Exf6 18 Exf6 \$xf6 19 \$f4 \$\mathbb{I}f8 20 \$\mathbb{I}c1 \$\mathbb{L}g7\$ 21 #e3 with a won position for White.

c) 7 ... Obc6 led to interesting complications in Orloy-Zaitsey, Moscow 1960: 8 gf g4 9 De5 d5 10 ed 2xd5 11 4c3 4ce7 12 f5? (he should have exchanged first, 12 @xd5 @xd5, and only then played 13 (5!) 12 ... exe5 13 @xd5 鱼xh2+ 14 齿xh2 包xd5 15 置xg4 曾d6+ 16 含h1 全d7 17 曾e4+ ②e7 18 f6 &c6 19 d5 &xd5 20 &xd5 曾xd5 21 ael 曾h5+22 由g2 国g8+ etc.

fg! More incisive than 8 ... g4 and 9 ... f3.

> De5 0-0 (51)



10 0xf7!

a) Considerably weaker is 10 42c3? 265 11 **a**d3 2d6 with advantage to Black, Arkhangelsk-Grozny, telegraph match 1949.

b) 10 d6? fails to 10 ... \ xd6 and now:

bl) 11 @xf7 gh+ 12 當h1 實c6+; b2) 11 Exf7 gh+ 12 whi &e6; b3) 11 exf7+ Exf7! 12 exf7 gh+ 13 含h1 曾d5+ 14 曾f3 (14 含xh2 包f5) 14 ... 實xf3+ 15 且xf3 全f5! 16

De5 de4 (Novotelnov).

The combination in the main variation (10 Exf7!) occurred in Kuindzhi-Men, Batumi 1972, after the following order of moves: 60-0 d6 7 c3 De7 8 g3 d5! (for 8 ... @g6?! and 8 ... g4? see below) 9 ed fg 10 De5! (52) (stronger than 10 hg? 2f5! with a big advantage to Black in Heuer-Nezhmetdinov, Moscow 1964).

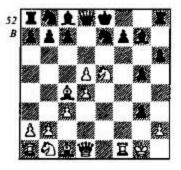


Diagram 52 and diagram 51 are almost identical, the only difference being the position of White's cpawn. However, in certain cases, having the pawn on c3 is no better than having it on c2. This can be seen, for example, in the variation (diagram 52 with Black having castled - ed.) 10 ... gh+ 11 \$h1 Axe5 12 de b5 and White cannot defend his d5 square.

In the game quoted there followed: 10 ... 0-011 @xf7gh | 12 whl Exf7 (interesting is 12 ... 曾e8!? 13 ②xh6+ ぬh?) 13 耳xf?! (after 13 d6? Of5 Black is ahead on material) 13 ... **含xf7 14 单xg5**! (this further sacrifice is the idea of the combination) 14 ... \$g6 15 黨h4 全f5 16 曾e2 全f6 17 智g2-\$25 18 \$\d2 \d6 19 \$\d7 20 @xg5 hg 21 @xg5+ dr7 22 Eel 包f6 23 實xf6+ with advantage to White.

Instead of 8 ... d5! (after 60-0 d6 7 c3 De7 8 g3) Black has two undoubtedly weaker possibilities in:

a) 8 ... 226?! This comparatively new move was tried out in Dashevsky-Selivanovsky, Moscow 1961, which continued 9 gf (In Fischer-Mott-Smith, Chicago 1964, White lost an important tempo and got the worst position after 9 曾b3? 0-0 10 gf gf 11 當h1 全c6 12 常c2 包ce7 13 包bd2 全c6) 9 ... gf 10 由 2c6 11 2g1 曾e7 12 曾印 4d7 13 4xf4 4xf4 14 ₩xf4 0-0-0 15 2d2 Edf8 and now, as Keres points out, 16 agf3 would have led to an advantage for White (16 Hael was played). Black does not have time for 16 ... f5 because of 17 Dh4.

b) 8 ... g4? 9 2h4 f3 and now: bl) 10 @xf3?! gf:

bli) 11 曾xf3 0-0 12 Axf7+ 由8 (After 12 ... 空h7? 13 費h5 費d7 14 ±xh6! ₩h3 15 ±xg7+ ₩xh5 16 Axh5 由xg7 17 里xf8 由xf8 18 包d2

White has a minimal endgame advantage) 13 8h5 4 g8 14 2xg8 置x(1+ 15 数xf1 管f6+ 16 数e2 drxg8 17 de3 White has insufficient compensation for the sacrificed piece.

bl2) White does better perhaps to force a draw with a second piece sacrifice: 11 &xf7+! \$\prixf7 12 曾xf3+ 含g8 13 曾f7+ 含h7 14 豆f6 grad 1947.

Better for White than 10 2xf3?! are:

b2) 10 de3 Dbc6 11 Dd2 0-0 12 h3 h5 13 hg hg 14 42dxf3 gf 15 #xf3 \(\textit{\$ a very strong attack, Szekeley-Freymann, Abbazia 1912.

b3) 10 2a3 0-0 11 2f4 2bc6 12h3 @a5 13 #d2 @xc4 14 @xc4 h5 15 \$h6 @g6 16 @f5 \$xf5 17 ef Chigorin-Schmidt, Berlin 1881.

B

3

Not good enough to give Black equality.

4 e5!

Only with this move can White count on obtaining an advantage.

Weaker is 4 ef d5 5 d4 2d6 6 \$\d3 \frac{\pi}{16} 70-0 \Dc6 8 \Dc3 \Dec7 9 2b5 \$xf5 10 2xd6+ #xd6 11 De5 Axd3 12 Wxd3 g5 13 Dxc6 bc 14 Ad2 0-0 with a clear advantage to Black, Egorov-Buyakin, Moscow 1960.

d5

a) White gets a strong attack after

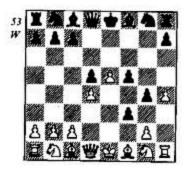
4 ... g5? 5 d4! g4 6 exf4 gf 7 wxf3 營h4+ 8 g3 實g4 9 實e3 与c6 10 \$e2 ₩g6 11 Dc3 \$b4 12 d5 Od8 13 0-0-0 Schlechter-Teichmann, Vienna 1903.

b) On 4 ... d6 possible is 5 #e2! de 6 Qxe5 e77 d4 g58 eh5+ ed89 ₩xg5! (Alapin).

5 d4!

This is even stronger than 5 h4 ≜e7 6 d4 2h67 £xf4 2g4 8 2c3 0-0 9 #d2 c6 Gunsberg-Swiderski. Vienna 1903, when White could have obtained the advantage with 10 0-0-0.

Of course not 7 ... 2e7 8 2xf4 Axh4+ 9 g3 with an overwhelming position for White.



8 Ag5!

If 8 gf then 8 ... &c7 is unpleasant.

8 fg ... @xe2 ≜e7 10 Dc3 Re6

Black has an unhappy position after 10 ... 2xg5 11 hg \ xg5 12 9xd5 2a6 13 De2 c6 14 2df4 h5 15 d5!.

11 Dge2 **省**47 11 ... h6 fails to 12 4 f4! hg 13 2xe6 #d7 14 2xd5.

> 12 Øf4 **c6**

13 &f1

White has a large positional advantage.

C

3 ... De7

Not a very popular continuation, its basic aim is to avoid the well studied theoretical variations.

C1 4 2c4

C2 4 Dc3

C3 4 d4

C1

≜c4 d5 5 ed €xd5

Weaker is 5 ... 2066 60-0 2e77 d4 2d7 8 Ad3! 0-0 9 c4 with advantage to White, Azrilvan-Faibisovich, USSR student teams, Kiev 1970.

> 6 0-0 Qe7 7 d4 ⊈e6

Better than 7 ... c6? as was played in Spassky-Averbakh, 22nd USSR Ch, Moscow 1955. Editor's note: The game continued 8 2c3 0-0 9 De5 de6 10 dxf4 f6 11 £xd5 cd 12 €d3 £f7 (12 ... €c6-Suetin) 13 224! 2h8 14 2xb8! Exb8 15 Eael Ee8? (15 ... 2d6-Suetin) 16 2c5 2f8? (16 ... 4g8 17 @g6+ hg 18 He3 \$h7 19 Hh3 f5! 20 wxg6 h4 21 wh5 g5 22 g3

He3! with a sharp, unclear position - Suction) 17 40xf7+ 12x17 18 166 \$\psi_g8 19 \(\phi\)xd5 \(\phi f8 20 \(\mathbb{R} e4 \(\phi\)d6 (20 ... 響f8 21 里xf6!) 21 c4 b6 22 b4 ##18 23 c5 bc 24 bc ≜xc5 25 dc 實xc5+26 \$h1 国d8 27 42e7+ 由f8 28 Ac6 865 29 Efel 1-0.

> 8 4xd5 £xd5 9 £xf4

with a level game.

C2

4 Qc3 2006 4 ... d5 5 d4 transposes to C3. Ac4 5 ⊈e7 d4 cé h4 **b**5

a) If 7 ... 2xh4 then 8 2xh4 Axh4+9 全fl and 10 管f3 is most unpleasant.

b) If 7 ... 2xh4+, then 8 2xh4 2xh4 9 \$h5 with active play for the sacrificed pawn.

> 0-0 **d6** 9 4h2 鱼xh4

We have been following Spassky-Tolush, Kislovodsk 1960, which continued: 10 &xf4 @xf4 11 Hxf4 £f6 12 e5 de 13 ₩e2 £e6 14 de \$g5 15 He4 Dd7 16 \$xe6 fe 17 Ed4 \$6 18 963 \$e7 19 \$64 2h6 20 De4 0-0-0 (stronger was 20 ... £c5) 21 Hadl g5 22 \$h1 g4 23 @fg5 @xe5 24 Exd8+ Axd8 25 20d6+ with advantage to White. Editor's note: Spassky only drew after 25 ... 含b8 26 曾e4 曾xb2 27 Def7 Dxf7 28 Dxf7 2c7 29 Dxh6 ₩f6 30 �f5 ₩xf5 31 ₩xf5 ef 32 里d7 f4 33 也g1 单b6+ 34 由f1 f3 35

gf gf 36 耳f7 f2 37 罩f8+ 金c7 38 耳f7+ 虫d6 39 罩xb7 虫d5 40 罩h7 虫c4 41 罩h6 c5 ½-½.

C3

d4 d5

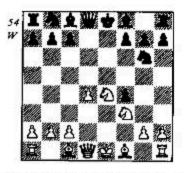
4 ... 2g6? is bad: 5 h4 2e7 6 h5 2h4 7 2xf4 d5 8 2xh4 2xh4+9 g3.

5 Dc3

Also possible is 5 e5 包g6 6 单d3 包h4 7 0-0 包xf3+ 8 豐xf3 g5 9 g3 (Levenfish).

> 5 ... de 6 ②xe4 ②g6 (54) 7 h4!

7 全c4 led to a sharp struggle with chances for both sides in Spassky-Novopashin, 30th USSR Ch, Erevan 1962: 7 ... 全e7 8 h4 全xh4 9 全e5 全c6 10 全xf7+ 全f8 11 全xc6 bc 12 全b3 全f5 13 0-0 f3



14 gf 響e8 15 含f2 h6. Editor's note: The rest of the game was 16 全e3 型d8 17 響e2 全g6 18 c3 全f7 19 全f4 全d6 20 ②xd6 響xe2+ 21 空xe2 cd 以-以.

7 ... 2e7
8 h5 @h4
9 2xf4 2g4
10 h6!

with a big advantage for White in Kuznetsov-Bonch-Osmolovsky, Burevestnik Ch, Moscow 1964.

13 Other Third Moves for White

1 e4 e5 2 f4 ef

Here White can try:

A 3 Oc3

B 3 &c4 The Bishop's Gambit

C 3 2e2

A

3 Dc3

A risky move (first played in Mason-Rosenthal, Paris 1878 – ed.) leading to great complications in which a single inaccurate move by either side can have fatal consequences.

AI 3 ... ②c6 A2 3 ... 對h4+

AI

3 ... 206

This move, played in Kavalek-Stein, Tel Aviv Ol 1964, is an interesting alternative to 3 ... #h4+ and can be recommended. A11 4 d4 A12 4 40f3?!

All

4 d4 Wh4+
This is the continuation of
Kavalek-Stein.

d6

5 **≱**e2

If 5 ... d5? Black has to reckon with 6 ed.

6 213 224

If White now plays 7 全xf4, Black should reply not 7... 全xf3+8 全xf3 管f6 9 ②d5! (9 ... ②xd4+? 10 全e3) but 7 ... 0-0-0. A game Barle-Portisch, 1975, continued 8 全e3 管h5 9 全e2 g5! 10 ①xg5 ②f6 11 h3 全xe2 12 管xe2 管g6 13 d5 ②e5 14 ②f3 全h6! with the better prospects for Black.

Kavalek in fact played 7 包d5 when play continued 7 ... 0-0-0 8 含d3 豐h6 9 鱼xf4 豐h5 10 c4 f5 11 ef 豐xf5+ 12 含d2 包b4 13 包xb4 豐xf4+ with the better game for Black.

A12

4 Df3?!

This transposition to the King's Knight's Gambit does not seem to be good. The inclusion of the moves 3 Oc3 Oc6 means that White cannot choose the Kieseritzky Gambit, whilst the variations of the Allgaier and MacDonnell Gambits are, despite the fact that Black cannot transpose to the best line for himself, unacceptable for White if Black defends accurately.

For example:

Or 5 h4 g4 6 Dg5 h6 7 Dxf7 \$xf7 8 \$c4+ d5! 9 €xd5 (for 9 €xd51 scc variation B3, Chapter 2) 9 ... 2e6 10 d4 f3! 11 gf @f6 etc.

On 5 ... 2g7 6 d5 2c5 7 d6! is unpleasant for Black (Keres).

In this position, despite the fact that Black does not have at his disposal the move 7 ... d6 (see Malkhin's analysis in Chapter 6, variation B2) because of 8 2xf4 when the threat of 9 \$xf7+ is difficult to meet (the immediate 8 2xf7+ is also very strong), Black can get te better position by 7 ... d5!

After 7 ... d5!, 8 4 xd5 Black has the excellent 8 ... 2xd4! whilst if 8 £xd5, 8 ... #h4+ and 9 ... #g4 is unpleasant for White.

Chigorin-Solovtsov, 1876, ended

in catastrophe for Black after 7 ... ②xd48 ≜xt7+ 含xf79 智h5+ 含g7 10 0-0 De6 11 Axf4 Dxf4 12 Exf4 @h6 13 至afl &c7 14 營e5+ 當g6 15 40d5 ag5 16 Ef6+ 1-0.

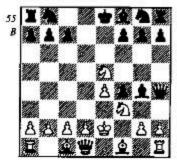
A brave attempt was made to resuscitate this line of the King's Gambit/Vienna by Glaskov and Estrin in an article in Schachmamy Bulletin No. 1, 1982. Their lines are not wholly convincing however. Instead of 7 #xf3 they consider 7 0-0 d5 8 ed 全g4 9 管d2 全g7 10 響[4 全d4+ 11 含h] 響h4 12 dc fg+ 13 dxg2 0-0-0 recommending in this position 14 ads?. Eger-Weinitschke, East Germany corres 1983, showed a refutation: 14 ... 星xd5! 15 鱼xd5 全f6 16 cb+ 全b8 17 全xf7 營h3+ 18 含h1 全e5! 19 常行金行3+20 含g1 響g4+0-1.

AZ

The sharpest method of trying to reveal the shortcomings of White's third move.

After 4 ... d6 5 413 4g4 6 4d5 (6 d4 transposes to Barle-Portisch, variation A1) 6 ... 2xf3+ (6 ... #d8 looks far more sensible) 7 gf 2d8 (7 ... ¥d8!?) White gets the advantage with:

a) 8 d3! not closing the long black diagonal as 8 d4 does. Keres-Kunerth, corres 1936, continued 8 ... g5 9 单d2 单g7 10 单el 響h5 11 h4 and White had the advantage. b) Yukhtman-Polyak, Kiev 1958, went 8 d4 g5 9 c3 c6 10 增b3 含c8 11 5b4 5h6 12 5d3 5d7 13 1d2 \$c7 14 Hel &c7 15 \$d1 He8 16 ≜g2 f5 17 ef @xf5 and both White bishops are condemned to a pitiful existence.



A21 6 ... Oc6 A22 6 ... Ad6

Editor's note: The original Mason-Rosenthal game, Paris 1878, went 6 ... 2a6 7 d4 (better 7 &xf4) 7 ... 2016 8 42x16+ ₩x16 9 c3 0-0-0 10 \$12 Dc5 with the better game for Black: 11 #c2 &xf3 12 gf 43e6 13 Ah3 &b8 14 Axe6 fe 15 b4 e5 16 d5 h5 17 2d2 g5 18 Hag1 g4 19 ₩d3 Eg8 20 del c6 21 c4? cd 22 ed &xb4 23 &xb4 966+ 24 c5 豐xb4 25 国cl 耳xd5 26 豐c3 耳d2+ 27 del #xc3 28 Exc3 Exa2 0-1.

A21

a) Weaker is 7 d4 and now: al) the immediate 7 ... f5?! leads to unclear complications: 8 @xc7+

dd7 9 Dxa8 fe 10 c3 Dh611 xxf4 gf+ 12 gf &xf3+ 13 含xf3 曾g4+ 14 \$e3 \$15+ 15 \$e4 \$36+ 16-16. Strogovich-Solonkovich, Leningrad 1960:

a2) 7 ... 0-0-0 8 c3 f5! 9 #d3 43f6 10 2xf6 gf 11 4xf4 fe 12 ₩xe4 4h6 with a won position for Black, Keres-Kunerth, corres 1936. b) 7 c3 however, as Glaskov points out, is possible: 7 ... 0-0-0 (if 7 ... De5 8 d4!) 8 We! Wxel+ 9 dexel Ee8 10 d4! Exe4+ 11 &f2 with a

7 ... **dd8**! As will become clear later, 7 ... dd7 is bad.

8 @xa8 De5

level game.

This used to be considered the strongest. However, after Jago-J.E.Littlewood, English Counties Corres Ch 1964-5, another interesting continuation became wellknown: 8 ... 2d4!? 9 &d3 #f6! 10 c3 #a6+ 11 c4 &c5 12 b4! 40f6 13 bc @xe4 14 Wel Ie8 15 Wxc4 (Panov and Estrin recommend 15 ₩h4+ g5 16 @xg5 @xc5+ 17 \$xd4 \$16+ 18 \$xc5 \$e7+ 19 当d4 We5+20 当d3 点f5+21 De4+ \$c8 22 \$c2 \$te4 with a strong attack) 15 ... Exe4 16 exe4 @xf3 17 gf? (17 4b6! - J.E. Littlewood would have led to an unclear position) 17 ... #c6+ and Black won.

9 h3

Bronstein's idea. It is essential that the g4 square should be taken away from Black.

9 ... @xf3+

The position after 9 ... 4h5 10 d4! €xf3 11 gf £xf3 12 ±xf3 豐h5+ 13 含g2 豐xd1 (if Black's king was on d7, 14 4b5+ would now win) 14 ad3 wh5 15 axf4 requires practical testing.

Editor's note: the game Jago-A.R.B. Thomas, English Counties Corres Ch 1953-4, continued 15 ... De7 16 Ehfl f5 17 Hael fe 18 全c7+ 会d7 19 Exe4 賞d5 20 £g3 g6 21 €c7 \$xa2 22 d5! a6 23 Hf7 Hg8 24 b3 Hg7 25 Eexe7+! 鱼xe7 26 豆xg7 營a5 27 d6 1-0.

> 10 gf ₩g3

d3!? 11

Inviting Black to play for a win. After 11 d4 Black is forced to take the draw by 11 ... #xf3+ 12 \$c1 (12 \$d2 \$e3+) 12 ... \$e3+ 13 \$\pmedex e^2 \pm f3+, since 13 ... f3+? loses to 14 也d2 全b4+ 15 c3 曾f2+ 16 2e2 fe 17 #xe2 #xd4+ 18 cc2.

> 11 世xf3+ ... 實xh1 12 **del** 13 &xf4 @f3+

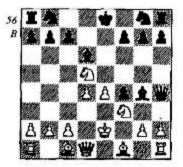
And now instead of 14 \$\forall 72? as played in Kuindzhi-Gusev, Moscow 1970, 14 de2! &c5 15 c3 2f6 16 #a4, as pointed out by Kuindzhi, would have led to a game with chances for both sides.

A22

6 ₫d6!

It is more difficult for White to find counterchances in this variation than in the first as he makes no material gains.

7 d4 (56)



DC6

This is the old line. Examples from modern practice deserving attention are:

a) 7 ... De7! 8 Dxe7 #xe7 9 e5 f6 10 Axf4 fe 11 de 4c6 12 4f2 Axe5 13 Axe5 axc5 14 學d5 Axf3 15 gf Id8 16 We40-017 Iel Ixf3+! and Black wins, Ashikhin-V.Zhuravley, Yurmala 1964.

b) 7 ... 26!? 8 2xf6+ gf 9 c3 (9 advantage to Black, Planinc-Djurović, Yugoslavia 1965) 9 ... £xf3 10 gf c5 11 de £xc5 12 ₩e1 ₩g5 13 ₩d2 ₩h4 (Bronstein-Alatortsev, USSR Ch 1945) 14 Wel with an equal game.

> e5 0-0-0 9 4xf4

After 9 ed? Exd6 10 c4 40f6 it is doubtful whether Black's attack can be met.

> 9 ... Dge7

10 c4

Spassky-Furman, 27th USSR Ch.

Talling semi-final 1959. In this position, in Furman's opinion, Black stands better after 10 ... ₫b4!

Editor's note: Instead Furman played 10 ... 265? and lost after 11 ed 2fxd4+ 12 dd3! Wh5 13 de2 De6 14 dg3 cd 15 b4 Hhe8 16 Hel 20c7 17 20c3 Wh6 18 Wel のxd5+ 19 cd 里e3+ 20 全d3 曾f6+ 21 dec 2 Exel 22 exel exf3 23 dc 2xc6 24 2c3 #f2+ 25 費d2 全a4+ 26 由b2 費h4 27 exe7 eb8 28 g3 eg4 29 ef6 耳c8 30 Hel He8 31 b5 1-0 (time, but the position is lost anyway).

B

3 Ac4

By developing his bishop instead of his knight White tempts Black to check with his gueen on h4. Then, at the cost of no longer being able to castle, White hopes to entice Black into a bad position.

Whilst in days gone by this check was extremely popular, in modern times the strongest retort to the Bishop's Gambit is regarded as being the Jaenisch/Bogoljubow system, where Black strives to seize the initiative by means of a central breakthrough. It is because this particular system offers Black comfortable lines of development, that the Bishop's Gambit is met far more rarely in contemporary tournament practice than the King's Knight's Gambit.

Replies tried by Black are:

B1 3 ... f5

B2 3 ... d5

B3 3 ... 40e7

B4 3 ... \#h4+

B5 3 ... 416

BI

f5 3 . . . We2!

Freeing dl for the king. Weaker

a) 4 20c3 Wh4+ 5 dfl fc 6 20xe4 ቋe7 7 d4 ውከ6 8 ውበ3 @h5 9 ቋxf4 d5 10 40g3 ₩f7 11 &b5+ c6 12 axh6 cb 13 e3 0-0 14 由g1 是g4! Maroczy-Marco, Vienna 1903.

b) 4 ef @h4+ 5 @f1 f3 6 d4 fg+ 7 如xe2 如f6 8 響e2+ 当d8 9 鼻e3 206 10 c3 d5 11 &d3 2d6 12 2d2 Ie8 13 Of1 Of4 14 Of3 #g4+ Black's position is better (analysis by S.A.Sörensen in Nordischen Schachzeitung 1873).

₩h4+ 4 ...

4 ... fe 5 Wh5+ g66 We5+ We77 ₩xh8 @f6 was played in Pillsbury-Marshall, Vienna 1903, and now, following Neumann's analysis, White could have obtained an advantage by 8 b3! d5 9 2a3 c5 10 exc5 曾xc5 11 曾xf6 dc 12 曾xf4.

fe 5 全d1

₾e7 6 #xe4+

Df3

Or 7 d4 分f6 8 豐xf4 豐xf4 with a level position.

省h5 7 ...

8 Hel Dc6

9 b4 2f6 10 We2 d6 11 &b2 a6. The position is equal (analysis by W.C.Spencer of Chicago, Chess Journal 1873). According to Keres, Glaskov's move 9 Axg8 Exg8 10 Dc3 d6 11 Dd5 \$f5 12 ₩c4 axc2?! 13 de2 is less than convincing if Black plays 12 ... ♠g4 instead.

B2

3 **d5**

Editor's note: This move made its first appearance in Bilguer-Bledow, 1841.

4 2xd5

Bronstein has experimented with 4 ed. Against Tseshkovsky, USSR 1978, the game continued 4 ... 2f6 5 2c3 c6 6 d4 cd 7 2b5+ 2c68 4xf4 4d69 2gc20-0 100-0 exf4 (10 ... eg4 11 ee5 ec7 12 Da4 Ec8 13 whl Ee8, Bronstein-Nogueiras, Yurmala 1978, was equal) 11 Ixf4 124 12 #d2 Axe2?! 13 Axe2 266 14 Id1 with a slight advantage to White.

> 4016 4 . . . Dc3 2 b4

Worse is 5 ... 2xd5 6 2xd5 g5 7 #13 Ag78 h4 c6 9 Dc3 h6 10 hg hg 11 里xh8+ 鱼xh8 12 響h5 鱼f6 13 包f3 g4 14 包e5 曾e7 15 d4 鱼h4+ 16 def1 de3 17 De2 with a big advantage to White, Dementiev-Lapitsky, USSR 1959.

6 93

White has even less chance of obtaining an advantage after: a) 6 @ge2 @xc3 7 bc @xd5 8 ed #h4+ 9 &f1 &g4 10 ₩el ₩xel+ 11 exel f3 with an equal game

(Cordel); or

b) 6 #f3 0-0 7 @gc2 Ee8 8 0-0 2g4 9 #xf4 2xc2 10 @xe2 @xd5 11 ed Exc2 12 響xb4 曾g5 with the better game for Black, Flamberg-Spielmann, Abbazia 1912.

6 ... £xc3!

It is better to make this exchange at once. After 6 ... 0-0 7 0-0 exc3 8 dc c6 9 ec4 exd1 10 Exd1 @xe4 | | exf4 White had the advantage in Blackburne-Pillsbury, Hastings 1895.

7 dc c6 8 单c4 曾xd1+9 含xd1 0-0 10 4xf4 @xc4 11 Bel the game is level (Bilguer).

B3

que7

Editor's note: This was introduced by Steinitz in 1898.

> 4 4)c3 **c6** 5 1813

a) 5 We2 is the move preferred by the old manuals, reference being made to two games, Halprin-Steinitz and Janowski-Steinitz. both Vienna 1898. The first went 5 ... 2g6 6 h4 h5 7 2f3 2e7 8 d4 d6 9 g3! Ag4 10 Axf4 Dxf4 11 gf 鱼xh4+ 12 耳xh4 鱼xf3 13 營h2. The second deviated with 6 40f3 b5 7 4b3 b4 8 adl 4a6 9 d3 4c5 10 h4. In both cases White's advantage cannot be doubted.

However, Steinitz's play can be improved upon. In the first game, after 6 h4, Black should not, of course, take this pawn because of

6 ... 2xh47 @h5 2g68 2f3 4e79 @xf7+1: but 6 ... h5 looks rather dubious. The continuation 6 ... d6! 7 h5 De5 8 d4 Ag4 9 Df3 ②xc4 10 @xc4 h6 11 2xf4 2d7 12 0-0-0 de7 would lead to a sharp position in which Black's chances are not worse. In the second game, obviously weak is 6 ... b5? which should be replaced by 6 ... d6 7 d4 4g4! with a satisfactory position for Black.

b) Probably because of these possibilities, Fischer, in his game against Minić, Vinkovci 1969, chose 5 2)f3 d5 6 2b3! de 7 2)xe4 2d5 and now White could have obtained the advantage with 8 c4! 2016 9 20x16+ 豐x16 10 0-0 全e7 11 d4 @d7 12 #e2! g5 13 @xg5! #x25 14 2xf4 with a won position for White. A variation pointed out by Fischer.

Editor's note: Instead Fischer played 8 #e2 and won after 8 ... de7 9 c4 42c7 10 d4 0-0 11 dxf4 2e6 12 2e3 2b4+ 13 2f2 2d7 14 c5!? 如f6 15 如xf6+ 曹xf6 16 里hf1 @f4 17 @xf4 #xf4 18 g3 #h6 19 空g! 单h3 (19 ... 鱼e6!? - Hartston) 20 De5! Axf1 21 Axf1 Ad2 22 里f3 里ad8 23 包xf7 里xf7 24 響e7! 1-0.

> 5 20g6 . . . **d4 ≙**b4

7 Dge2 0-0 8 0-0 Wf6 9 e5 We7 10 1xf4 €xf4 11 €xf4 d5 12 ed #xd6 13 ②fe2 ♠e6 14 ②e4 #e7 15 Axe6 Wxe6 16 Of4 We7 17 c3 Ad6 White stands better, PlanincMatanović, Ljubljana 1969.

Editor's note: Planine won neatly: 18 里acl 曾d8 19 曾h3 全e7 20 包h5 包d7 21 豐g4 g6 22 豐xd7! gh 23 wh3 h4 24 If5 wh8 25 Heft 曾d7 26 曾d3 曾e6 27 其e5 曾d7 28 Exe7 (28 ... 曾xe7 29 乞f6) 1-0.

B4

3 **世**h4+

def1

Now Black has:

B41 4 ... c6

B42 4 ... 40f6

B43 4 ... 2c6

B44 4 ... d5

B45 4 ... d6

B46 4 ... g5

B47 4 ... 15

B41

4 CÓ 5 **d4** g5

6 #13 Of6 7 g3 #h5 8 e5 d5 9 ₩xh5 @xh5 10 de2 with advantage to White, Zakharchenko-Usachi, Kiev 1970.

B42

4 ... D16

This was first mentioned by Jaenisch in 1843 - ed.

> 5 **Df3** Wh5

6 Wel!

Weaker is 6 d4 when Black can play either 6 ... d5 7 ed &d6 or 6 ... 2xe4?! 7 #e2 d5 8 4xd5 #xd5 9 Dc3.

d6

7 e5 de 8 如xe5 全e69 @xf7 費xf7 10 鱼xe6 ₩e7 11 &c8 with a big advantage to White (Bilguer).

B43

De6

Editor's note: This was first recommended by Samual Boden in 1851.

> d4 5 6 4003 2ge7

Or 6 ... 2g7 7 2f3 Wh5 8 2d5 \$\d8 9 h4 &\text{x} d4 10 \text{ \text{x}} f2 &\text{x} f3 11 hg with advantage to White, Chigorin-Schmidt, St Petersburg 1879.

7 g3 fg d5 8 dg2 9 hg #g4 10 #xg4 axg4 11 ed 40xd4 12 4xg5 with advantage to

B44

White (Keres).

d5 5 4xd5

5 ... 2066 leads to a position where White's chances are better after 6 2c3 \$b47 \$b3 2c6 8 2f3 #h5 9 e5 &xc3 10 bc (10 dc!? is worthy of attention) 10 ... De4 11 d4 2g3+ 12 2g1 2xh1 13 2xf4 Spielmann-Jacobsen, Copenhagen 1923.

6 23!

The strongest move, found by Chigorin (Bilguer, 1916, attributes the move to Gifford - ed.). Now: a) Maroczy-Pillsbury, Vienna 1903, went 6 263 \$h5 7 h4 2g7 8 d4 De7 9 Dc3 h6 10 #d3 Dbc6 11 De2 (11 Db5? 0-0 12 c3 Dxd5 13

ed De7 14 Dxc7 Df5 favours Black) 11 ... 2xd5 12 ed 2e7 13 --**☆gl g4 14 ②xf4 賞f5 15 ②e5** #xd3 and now, as Keres points out, after 16 cd 0-0 17 &e3 the position offers equal chances.

b) 6 曾仍 名f6 7 曾c3? (7 g3! transposes into the main variation) Duras-E.Cohn, Abbazia 1912, is dubious because of 7 ... 4bd7.

6 ... Wh6

Bad is 6 ... fg 7 #f3! g2+8 4xg2 ②h6 9 世g3 单d6 10 世xh4 gh 11 d4 Hg8+ 12 dfl Hg6 13 e5 de7 14 2e4 with slightly the better game for White, Chigorin-Maroczy, Vienna 1903.

> 7 d4 216

8 #13 @xd5

9 ed 2 d6 10 c4 b6 11 h4 with the better game for White, Duras-Spielmann, Abbazia 1912. In this last line 8 ... 224! and then taking on d5 seems to merit serious consideration.

B45

This line was first mentioned by Cozio in 1766 - ed.

5 Dc3 ⊈e6

晋e2 c6

DB ₩e7

7 ... #h5? would be answered by 8 2d5!

> **d4** ₾xc4 8

₩xc4 g5

10 e5

So far Fischer-Evans, US Ch, New York 1963-4. Now Black could have equalised with 10 ... de 11 de 2d7 12 2e4 2xc5 13 2xe5 #xe5 14 &d2 #d5 (Fischer). Editor's note: The game actually went 10 ... d5 11 #d3 Da6 12 De2 Db4 13 曾d1 0-0-0 14 c3 全a6 15 h4 g4 16 ②h2 h5 17 ②xf4 世xh4? (better 17 ... 如b8) 18 如g1 如h6 19 如f1 實e7 20 4xh5 Hg8 21 4fg3 Hg6 22 ②f4 里g5 23 鱼e3 ②c7 24 響d2 里g8 25 Afe2 f6 26 ef #xf6 27 axh6 Ⅱh6 4xf4 31 曾xf4 曾e7 32 Ⅱf6 De6 33 We5 Dg5 34 Wxe7 Exe7 35 Hf8+ Hxf8 36 Hxf8+ 1-0.

B46

This dates from Lopez, 1561-ed 5 4003

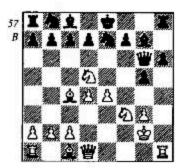
Even stronger than 5 463 (Polerio), which also leads to an advantage for White after 5 ... #h5 6 h4 h6 7 d4 Ag7 8 Dc3 De7 9 del #g6 10 e5 d6 11 2b5 etc. (Leventish and Bilguer 1880).

> 5 . . . De7 d4 6 A27 7 23 fg de2 Wh6

Or 8 ... d6 9 hg 曾g4 10 鱼e2 曾d7 11 Axg5 with advantage to White, Paulsen-Kolisch, 3rd match game, London 1861.

> 9 hg ₩g6 10 213 h6 11 2d5! (57)

This move and the main variation following on from the combination were found by Neumann: 11 ...



@xd5 12 ed 0-0 13 d6! @xd6 14 Axg5 hg 15 Wd3 He8 16 Axf7+ \$xf7 17 2xg5+ \$c7 18 Hael+ and White wins.

B47

f5

This is an attempt to transpose to variation BI without giving White the chance to play #e2! freeing d1 for the king. However, it fails to 5 e5! and now Black no longer has ... d5 (which would be a strong reply to 4 e5 in B1) because the black queen is not on d8.

B5

3 ... £16!

The strongest reply, (First given by Lopez in 1561 - ed.).

- 4 9003
- a) 4 e5 is answered of course by 4 ... d5.
- b) 4 #e2 d5! 5 ed+ ee7 6 20f3 0-0 and Black has a good position, Gheorghiu-Portisch, Amsterdam 1970.
- c) 4 d3 is harmless. Pomar-Portisch, Nice Ol 1974, continued

4 ... d5 5 ed &d6 6 #e2+ &e7 7 @c3 0-0 8 &d2 (8 &xf4 &b4!) and now by 8 ... 2b4 9 0-0-0 2xc3 10 Axc3 Axd5 Black could have reached a perfectly satisfactory position.

B51 4 ... 4b4?! B52 4 ... c6!

Editor's note: The game Spassky-Nurmamedov, Rostov semi-final. 28th USSR Ch 1960, went 4 ... d6 5 d4 2e7 6 2xf4 0-0 7 2f3 2xe4 8 2xe4 d5 9 2d3 de 10 2xe4 2d7 11 c3 2 f6 12 4 c2 4 d6 13 4 x d6 cd 14 0-0 eg4 15 #d3 eh5 16 @h4 Ag6 17 @xg6 fg 18 Bael 當c7 19 单b3+ 雪h8 20 单e6 里ae8 21 c4 He7 22 He2 Hfe8 23 Hfe1 Wa5 24 a3 4h5 25 \$f3 \$g5 26 \$f1 h6 27 d5 40f6 28 #f2 40d7 29 h4 #f6 30 £xd7 ₩xf2+ 31 Efxf2 Exe2 32 Axe8 Hel+ 33 Hfl Exe8 34 Hf7 Bb8 35 b4 a5 36 c5 1-0.

B51

₫b4 . . . 5 Df3

Castro-Karpov, World Junior Ch, Stockholm 1969, confirmed yet again that the complications arising after 5 e5 d5 6 &b5+c6 7 ef cb 8 fg Eg8 9 We2+ &c6 10 響xb5+ 名c6 11 響xb7 耳c8 12 名f3 Exg7 13 0-0 单h3 14 至e1+ 全f8 15 He2 Ag4! 16 Hf2 Ac5 are favourable to Black. Editor's note: The game concluded 17 d4 40xd4 18 2xd4 &xd4 19 &xf4 &xf2+ 20 雪xf2 Ig6 21 雪g1 d4 22 If1 雪d7 23 \$b4+ \$g8 24 De4 \$d5 25

響e7 響e6 26 響b7 全c2 27 單c1 国xc2 28 包g5 曾f5 29 鱼e5 国xg5 30 h4 \ xe5 0-1.

> 5 ... De6

Or 5 ... c6 6 e5 d5 7 ef dc 8 fg Hg8 9 d4! cd 10 cd Hxg7 11 0-0 with advantage to White.

> 6 40d5! 0-0 7 0-0 Dxe4

Slightly better is 7 ... 2xd5 8 ed De7 9 Dg5 h6 10 De4 Dg6 11 c3 \$a5 12 d4 with a small advantage

8 d4 De7 9 &xf4 **d6** 10 #d3 4f6 11 4g5 g6 12 4xc7+ @xe7 13 @xf7 #xf7 14 4xf7+ \$xf7 15 \$g5 Deg8 16 \$xf6+ and White has a won position. Spielmann-Grünfeld, Innsbruck 1922.

c6! (58)

B52

to White.

AZEAZE

This move, suggested by Jaenisch and analysed by Bogoljubow, guarantees Black a good position. Now White has tried:

B521 5 ₩e2 B522 5 Ab3 B523 5 #f3 B524 5 d4

B521

費e2 d5! ed+ ₽e7 d4 0-0 Ø13?

Of course 8 4xf4 is better: however, this does not change the overall assessment of the variation.

8 . . . cd ₫d3 ₫d6 10 0-0 公c6 11 曾d1 全g4 Black stood better in Milev-Barcza. Bucharest 1953.

B522

Ф.63 d5 ed cdl **d4** 2d6 Dge2 0-0 0-0

9 Axf4 Axf4 10 Dxf4 He8+ 11 Dfe2 Dg4 is good for Black. Fischer recommended in this position 12 2xd5 de6 13h3 dxd5 14 hg exg2 15 Eh2 which is fine for White, but, as Keres points out, Black can improve by 13 ... 42h6 or perhaps even stronger, 12 ... 2c6.

9 25 10 Dxd5 40c6 11 c3 @xd5 12 \(\pmx\)d5 @e7 13 \(\pmx\)e4 f5 with advantage to Black, Spielmann-Bogojubow, Mährisch Ostrau 1923.

B523

d5 ed **⊉d6** 7 d3

Even worse are:

a) 7 @ge20-0 8 @xf4 @xf49 #xf4 cd 10 4e2 He8 11 d4 4g4 (Levenfish), or b) 7 d4 0-0 8 &xf4 &g4 9 #g3 He8+ was Winkelmann-Horowitz. Philadelphia 1936.

> 7 ₫g4 . . . 省f2 0-0 8 ₫xf4 He8+ 10 \$fl ₾xf4

Recommended by Euwe.

Not altogether clear is the old continuation 10 ... b5 11 &b3 b4 12 Oce2 Oxd5 13 2xd5 cd 14 #g3 £xe2+ 15 €xe2 #f6 because of Keres' suggestion 16 #g5!.

11 mxf4 cd 12 40xd5 @xd5 13 Axd5 Bxd5 14 Bxg4 Dc6 when Black has adequate compensation for the sacrificed pawn.

B524

£b4 6 e5

Even worse is 6 #f3 d5 7 ed 0-0 8 Dge2 cd 9 2d3 2g4 10 2xf4 \$xe2 11 \$xe2 \$2c6 12 \$e3 \$\mathbb{Z}e8\$ with a big advantage to Black. Spielmann-Bogoliubow, Carlsbad 1923.

6 Ad3 d5 7 e5 Ag4 8 Of3 De4 9 0-0 @xc3 10 bc 4xc3 11 2b1 \$xd4+ 12 \$h1 \$\text{Q}d7 13 \$\text{\$x}f4, Lutikov-Ermenkov, Yurmala 1978,

would have been much better for Black if he had played 13 ... 2c5!

De4! 6 . . .

More decisive than 6 ... d5 7 ef de 8 fg Eg8 9 263 Exg7 10 0-0 with equal chances.

7 曾(3 d5

Rather rash would be 7 ... 豐h4+?8 由fl @g3+9hg 實xhl 10 De4 and White wins.

> 8 ed 0-0

9 Dge2 Wh4+! 10 g3 fg 11 hg #g4 12 #xg4 @xg4 13 Ad3 Te8 Black's advantage is indisputable.

C

3 2e2

Tartakower's variation. (The move was first analysed by Jaenisch - ed.).

After a lengthy break this last move of White is coming back into fashion again. Although a modest-looking move it still leaves Black quite a few problems to overcome if he is not to get the inferior position.

3 ... d5

The most energetic continuation. Other possibilities worthy of mention are:

- a) 3 ... De7 and now:
- al) 4 d4? d5 5 ed 2xd5 6 2f3 \$b4+ 7 c3 \$e7 8 0-0 0-0 Black's position is better. Tartakower-Alekhine, New York 1924;
- a2) 4 Dc3! d5 5 ed Dxd5 6 Dxd5 #xd5 7 263 is stronger, transposing to the main variation.

b) 3 ... h6. This move, appropriated from the King's Knight's Gambit, is out of place here. After 4 d4 g5 5 h4 Ag7 6 g3 fg 7 hg hg 8 Exh8+ £xh8 9 £e3 d6 10 ᡚc3 ᡚc6 11 #d2 g4 12 0-0-0 White obtained the advantage in N.Littlewood-Zwaig, Tel Aviv Ot 1964.

4 ed €)f6

On 4 ... De7 White should play: a) 5 c4! c6 6 d4 2g6 7 2c3 2b5 8 Af3 with possibilities for both sides.

b) The weaker 5 23 2xd56 De2 \$e7 7 0-0 0-0 8 c4 \$\)f6 9 d4 g5 10 Dbc3 was played in N. Littlewood-Lengyel, Hastings 1963-4, and now, as Keres points out, Black could have achieved a good position with 10 ... Dc6.

Editor's note: Instead the game went 10 ... \$\psi h8 11 b4!? 4\psi bd7 12 \$b2 He8 13 d5 De5? 14 De4 Dxe4 15 &xe4 &f6 16 Dxf4! gf 17 **Th**5 Dg6 18 Exf4! ♠xb2 19 Exf7 \$d4+20 \$h1 \$g721 \$xg6 h622 Exg7 \$xg7 23 \$xe8 替f6 24 Ie1 £f5 25 Ef1 ≜g6 26 #d1 #c3 27 £xg6 1-0.

5 203

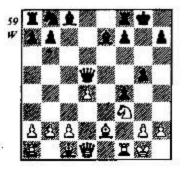
This is stronger than 5 c4 c6 6 d4 \$b4+ 7 \rightarrow f1 cd 8 \rightarrow xf4 dc 9 \rightarrow xb8 Od5! with the better position for Black, Tartakower-Capablanca, New York 1924.

5 ... ⊈e7

Inferior is 5 ... 2d6 6 c4 c6 7 d4 cd 8 c5 Ac7 and now in Ignatiev-Freidin, Moscow 1962, White could have consolidated his advantage with 9 b4!.

0-0 0-0 6 De3 2xd5 7 4)xd5 曾xd5 d4 g5 (59)

We have reached the position discussed at the end of Chapter 11 (see p.72). White has attacking chances.



D

3 #13 4)c6!

- 3 ... Wh4+ leads to an unclear position, since the analysis given by Breyer (to whom 3 #f3 should be attributed) showing an advantage for White is not altogether accurate: 4 g3 fg 5 hg Wf6 6 Dc3 Wxf3 7 €xf3 4c78 €d5 4d89 b3 €f6 10 **★b2 ②xd5** 11 ed 0-0 12 d6. In this variation after 9 ... De7 10 Ab2 0-0 it is not easy for White to demonstrate that he has adequate compensation for the pawn.
- 3 ... d5 however, is a satisfactory alternative for Black. After 4 ed \$16 5 \$b5+ c6 6 dc \$0xc6 7 d4 \$d7 8 €c2 \$b6 9 \$d3 \$d6 10 c4 0-0! 11 2xc6 2xc6 he has an

attractive position, Spielmann-Nimzovitch, match 1906.

4 63

a) 4 De2 d5 5ed Db46 Da3 Of6 or b) 4 對xf4 d5 5 ed 2b4 6 皆e4+ 雪e7 7 雪xe7+ 鱼xe7 8 雪d1 - both give Black a good position (Keres).

€16

Kupka-Blatny, Czechoslovakia 1962, developed interestingly: 4 ... ව්වේ 5 豐xf4 ම්d6 6 ლීවේ ව්ල4 7 費h3 h5 8 d4 實f6 9 實f3 桌xh2 10 鱼c4 實xf3 11 包xf3 鱼g3+ 12 ⊗e2 のf2 13 且f1 ②xe4 14 皇xf7+ 含e7 15 1g6 Def6 16 Dbd2 Dxd2 17 2 xd2 d6 when Black maintains his material advantage and has winning chances.

> 5 d4 d5 e5 De4 7 @xf4

7 \$55, trying to provoke Black into checking with his queen, was played in Spiclmann-Möller at Göteborg 1920. Play continued 7 ... Wh4+ (simpler would be 7 ... @e7) 8 def1 g5 9 dd2! @g4? (stronger was 9 ... \$15 10 \$d3 Dg3+ 11 hg 4xd3+ 12 ₩xd3 Wxh1 13 gf gf followed by 14 ... 0-0-0 - Spielmann) 10 @xe4 &xf3 11 2xf3 \\ h6 12 2f6+ \\ d8 13 h4! with complications favouring White.

f6

Or 7 ... de7 8 2d2 f5 9 ef 2xf6 10 2d3 0-0 with the better game for Black in Drimer-Unzicker, Hastings 1969-70.

> ⊈e7 8 £b5

9 ef 4xf6

And now 10 2d2 2xd2 is Keres-Johansson, corres 1939; whilst Spielmann-Tarrasch, Berlin 1920, eontinued 10 2e20-0110-0g5!12 exc6 be 13 2e5 and now Black could have obtained a decisive advantage with 13 ... 2a6!

14 The Falkbeer Counter Gambit

1 e4 e5 2 f4 d5

With this pawn sacrifice (known at least as early as 1782, the line takes its name from Ernst Karl Falkbeer, 1819-1885, who published extensive analyses in the Deutsche Schachzeitung of 1850 - ed.) Black strives to seize the initiative. He has good grounds for hoping to do so in view of his advanced central pawn hampering the development of White's pieces, the unsatisfactory position of White's pawn on f4 which blocks in its own blacksquared bishop and because there are a number of weakened squares in the centre and on the king-side.

White has a choice of:

A 3 263 B 3 ed

A

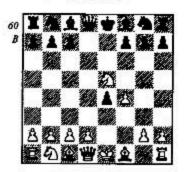
3 203

This allows Black to equalise easily by means of

. . . de

Weaker is 3 ... 2g4 when White can try for an advantage with 4 2c2 (4 c3 has also been met).

4 40xe5 (60)



Now Black has:

Al 4 ... 4d6

A2 4 ... Dc6

A3 4 ... 2d7

A1

4 ... <u>\$d6</u> 5 <u>\$c4!?</u>

Alternatives are:

- a) 5 #e2 when now:
- al) 5 ... We7? was played in Chigorin-Walbrodt, Budapest 1896,

and White generated a strong attack with 6 exe4! f6 7 d4 fe 8 fe c6 9 &c4 &c7 10 0-0 &e6 11 &e5 #xg5 12 ≜xc6 \Qh6 13 \Qc8.

- a2) Better is 5 ... 166 6 d4 ed 7 ②xd3+ 響e7 8 公c3 鱼g4 9 響xe7+ dexe7 with an equal game (analysis by Chigorin).
- b) 5 d4 ed is no better for White: b1) 6 2xd3 2f6 7 de2 0-0 8 0-0 \$06 9 \$0c3 \$0d4 10 \$£63 \$Ee8 with the better game for Black.
- b2) 6 4xd3 2f6 7 0-0 0-0 8 2c3 Dbd7 9 Dxd7 Axd7 10 h3 He8 with the better game for Black, Blackburne-Thomas, England 1912.

5 ... £xe5

6 fe 4)c6!

Anderssen-Schallopp, 1865, went 6 ... #d47 #e2 #xe5 8 d4! #xd49 2c3 266 10 de3 #d8 110-0h6 12 \$c5 @bd7 13 ₩xe4+! @xc4 14 Axf7 mate.

7 e6!

After 7 ... 4 xe6 8 4 xe6 fe we have a sharp position with chances for both sides.

A2

De6 . . . £ 65 216 6 We2!

With the threat of 7 Dxc6. a) Also possible is 6 d4 ed 7 axc6 bc 8 exc6+ ed7 9 exd7+ (on 9 Axa8?, 9 ... Wxa8 is unpleasant for White) 9 ... #xd7 10 #xd3 with slightly the better chances for White.

b) The immediate 6 Exc6 bc 7

exc6+ ed7 8 exa8 fails to 8 ... £g4.

> ≙d7 6 ... ₾xc6 be 8 Dc3

White stands better.

A3

Dd7 **d4**

Worth attention is 5 @c3!? 10xe5 6 de #d4 7 #e2 #xe5 8 d4 響xd4 9 鱼e3 響d8 10 星d1 鱼d6 11 2xe4 De7 12 2g5 f6 13 \$f4 0-0 14 ≜xd6 cd 15 €xd6 with a won position for White, Lutikov-Lisitsin, USSR 1955. Black should play 5 ... Ogf6 here.

> 5 ed ... 2xd3 Dgf6 7 Dc3 40b6

8 &e2 Ad6 9 0-0 0-0 10 Af3 c6 Lutikov-Nikitin, Tiflis 1959. The position is level.

3 ed

Now Black has three main possibilities:

B1 3 ... c6

B2 3 ... ef

B3 3 ... e4

Unsatisfactory is 3 ... #xd5? 4 4)c3 #e6 5 fe #xe5+ 6 &e2 &g4 7 d4 #e6 8 #d3 with a big advantage to White in Tolush-Alatortsev. Moscow 1948.

BI

3 ... **c6**

Suggested by Nimzovitch. However, it is more difficult for Black to achieve full equality in this variation than in other variations of the Falkbeer Counter-Gambit. 4 De3!

Other possibilities that have been tested are:

- a) 4 #13 ef 5 dc 2)xc6 6 2 b5 2 f6 7 d4 Ad7 Spielmann-Nimzovitch, 1907. White would now have done best to play 8 c3.
- b) 4 We2 and now:
- b1) 4 ... cd 5 fe (bad is 5 \ xe5+ e76 曾xg7? &f6 and 7 ... &h4)5 ... Dc6 6 c3 d4 7 Df3 Dgc7 8 d3 40g6 9 #e4 \$c5 10 40bd2 0-0 11 Db3 f5! with the better game for Black, Alekhine-Jöhner, Karlsbad 1911.
- b2) 4 ... e4?! 5 Wxe4+ 4e7 6 d6 曹xd6 7 包f3 包f6 8 曾e5 曾d8 9 . Ac4 0-0 10 0-0. Black does not have sufficient compensation for the pawn, Krutikhin-Zhilin, Novosibirsk 1962.
- c) 4 dc @xc65d3 &c56 @c3 @f67 2f3 0-0 8 fe 2xe5 9 Ag5 (or 9 Dxc5 Ie8 10 164 Dg4 11 #c2 Exe5 12 exe5 ed4 with a won position) 9 ... Be8 10 De2(10 De4 2)xe4 11 4xd8 2)c3+; whilst if 10 2xe5 Exe5+ 11 De4 2xe4! 12 \$xd8 \$f2+ 13 \$\dot e2 \$\dot g4+) 10 ... Øxf3+ 11 gf ₩d4 was Lazard-Tartakower, Paris 1929 (analysis by Tartakower).
- 4 . . . a) Possible is 4 ... cd 5 fe d4 6 2e4 #d5 7 #e2 2c6 8 2f3 2g4 9 c4!

dc 10 dc 0-0-0 11 4f4 4xe5 12 2xe5 2xf3 13 Wxt3 Wxe5 14 2e2 with a slight advantage to White, Cheremisin-Kantorovich, Moscow 1965. Hebden-Tempone, World Student Teams, Chicago 1983. varied with 7 d3 2c6 8 2f3 2f5 9 4)g3 &g4 10 &e2 but White could achieve no advantage.

b) Quite unsatisfactory, following Rubinstein's analysis, is 4 ... 2b4? 5 263 4xc3 6 dc e4 7 De5 cd 8 ♠b5+ ctc.

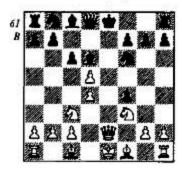
> 5 93 Of6

5 ... Ad6!? was played in Hebden-Henley, New York 1984. After 6 d4 De7 7 dc Dbc6 8 d5 Db4 9 Ac4 Black can get the advantage by 9 ... 2f5. White should try 7 &d3 in this line.

6 d4 # d6 Recommended by Estrin.

After 6 ... 4)xd5 7 4)xd5 #xd5 8 £xf4 ₩ε4+ 9 ₩e2 ₩xe2+ 10 Axe2 de7 11 0-0 de6 12 c4 0-0 13 Dg5 White stands better, Stoltz-Brinckmann, Swinemünde 1932.

7 We2+ (61)



The fate of this variation hangs

upon the assessment of the position shown in the diagram.

Analysis shows that White's position is preferable. Black has: B11 7 ... 482! B12 7 ... #e7

B11

In Cheremisin-Estrin, Moscow 1959. Black obtained the advantage after 9 2b5? de7 10 dxf4 2c6 11 Ac7 Ib8 12 c3 Ad7 (even simpler is 12 ... Af5!).

9 ... Dc6 10 0-0-0

Now on 10 ... 2f5 there follows 11 Wf2 or 11 We3 with the better position for White; whilst 10 ... Axe5 11 de Ag4 loses for Black after 12 #d2 4xd1 13 ef 4h5 14 fg+ 含xg7 15 鱼h6+ 含g8 16 管xd5 12g6 17 1c4 etc.

B12

9 De5!

This is stronger than 9 2c4 2f5 10 0-0 Axc2 11 De5 b5 12 Ab3 13 ab b4 14 De2 2xd5 15 Øxf4 2xe5 16 de Øxf4 17 4xf4 2d7 with equal chances (Estrin).

2xd5 9 ... Or 9 ... \$65 10 \$xf4 \$xc2 11 \$d2! \$e4 12 dc \$2xc6 13 He! **≜b4 14 ≜g5 Black cannot avoid** losing material.

Dxd5+ cd

11 2xf4 **f6**

12 2d3 2c6 13 0-0-0 axf4 14 Øxf4 &d6 White has slightly the better endgame, Tetenbaum-Estrin, Moscow 1959.

B2

ef **學f3**

This move transposes into the Breyer variation (section D, Chapter 13). Although White has obtained a more satisfactory variation of the Brever than 1 e4 e5 2 f4 cf 3 #f3 ac6!, it remains true that Black faces no real problems.

4 4016 . . . 5 2b5+

White obtained a good position after 5 Dc3 2g4 6 Wxf4 2d6 7 #e3+ 2e7 8 2c4 0-0 9 2f3 2xf3 10 mxf3 &c5 11 &e2 &bd7 12 d4 (Planinc-Gligorić, Pula 1968), but Black should have played 5 ... **≜d6!**.

Instead, Ree-Gligorić, Teesside 1972, continued 5 2c4 2d6! 6 2c3 0-0 7 Dge2 Ag4 8 #f2 Dbd7 with advantage to Black.

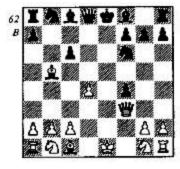
Other moves met in practice are:

a) 5 ... \$d7 6 40c3 \$b47 40ge20-0 8 Axd7 2bxd790-0 2b610 2xf4 in Reti-Spielmann, Stockholm 1919, and

b) 5 ... 2bd76 2c3 4d67 2ge20-0 8 0-0 Db6 9 Dxf4.

Play is roughly equal in both

cases.



₫b4+

Also adequate is 7 ... #a5+ 8 Qc3 2g4 9 2xc6+ 2d8 10 2xa8 \$\pmuxf3 11 \@\xf3 \&\h4 12 0-0! \&\xc3 13 bc \ xc3 14 \ xf4 \ bd7 with possibilities for both sides.

8 c3 224 Axc6+ 學(8 10 Ax28 @xf3

This position occurred in the game Kuindzhi-I.Zaitsev, Moscow 1970. Now in Kuindzhi's opinion, White could have achieved a good position after 11 包xf3! 營e7+ 12 dd1 4d6 13 Hel and 14 4bd7.

B3

3 White can now choose from:

B31 4 2b5+

B32 4 c4

B33 4 d4

B34 4 0c3

B35 4 d3

B31

4 Ab5+

This move, along with 4 c4 and 4 d4, offers White no chances of obtaining an advantage.

> c6 5 de bc

Also possible is 5 ... axc6 6 d4 曹a5+7 包c3 鱼b4 8 鱼d2 包f6 9 a3 exc3 10 exc6+ bc 11 exc3 ₩c7 12 De2 \$a6 with good play for Black, Chigorin-Znosko-Borovsky. Kiev 1903.

6 Ac4 ₽16 d4 4)bd7! 8 De2 Db6 9 2b3 2d6 with excellent attacking prospects.

B32

4	c4	c6
5	Dc3	216
6	d4	cd

7 963 Ae7 8 cd 0-0 9 Age2 Abd7 10 423 426 winning the pawn back with the better position was Tartakower-Reti, Vienna 1922.

B33

₽f6!

Wibe-Stanciu, Havana 1966, went 4 ... #xd5 5 a3 c5? 6 @c3 曾xd4 7 曾xd4 cd 8 @xe4 f5 9 @g5 Df6 10 2c4 2f5 11 2d2 h6 12 De6 exe6 13 exe6 and White obtained the advantage. However, as Boleslavsky points out, Black could have equalised by playing 5 ... 2f6 6 2c3 gd8 7 ec4 ec7.

After 4 ... Df6! White has nothing better than to transpose to the positions analysed above: e.g. 5 4b5+ c6, or 5 c4 c6 6 4c3 (dangerous here would be 6 dc 4)xc6 7 d5 because of 7 ... \$c5!) 6 ... od etc.

B34

4 Dc3 ₽16 And now: B341 5 &c4 B342 5 d3 B343 5 ₩e2

B341

5 Ac4 ₽c5 d4 ed 0-0 曾xd3 2ge2

If the immediate 8 h3, 8 ... c6 would be adequate.

8 ...

@g4

He8 9 #13 10 h3 和e3 11 Axe3 Exe3 12 当f1 #h4+ with sufficient initiative for the pawn, Spassky-Tumurbator, Student Ol, Leningrad 1960. Editor's note: Spassky outclassed his opponent: 13 dd2 He8 14 dc1 Qd7 15 \$b1 a6 16 a4 b6 17 g3 ₩d8 18 ₩g2 ⊈b7 19 Ed1 ₩e7 20 ②d4 &xd4 21 且xd4 響c5 22 響d2 Ee!+ 23 2a2 Exal+ 24 2xal b5 25 ♠b3 ba 26 ♠xa4 ᡚb6 27 ᡚe4 ₩f8 28 ♠b3 a5 29 ₩c3 a4 30 ♠a2 a3 31 b4 #c8 32 g4 h6 33 &b3 a2 34 Dc5 Aa6 35 d6 cd 36 Exd6 ₩c7 37 Hg6 1-0.

B342

5 d3 **₫**b4

6 ⊈d2

Suspect is 6 de? Exe4 7 #d4 \$xc3+8 bc 0-0 9 \$13 \$1e8 10 \$e3 ₩e7 11 2b5 c6 12 dc 2d6 13 bc ②xb5 14 ba₩ ②xd4 15 cd ₩xe3+ 16 ddl &a6 with a won position for Black, Gossip-Schiffers, Breslau 1889.

e3

In Spassky-Bronstein, Moscow 1971, Black tried 6 ... 0-0?! when 7 @xc4 He8 8 Axb4 @xe4 9 de Exe4+ 10 2e2 Exb4 11 2f3 Exf4 12 曾d2 曾d6 13 0-0-0 led to a slight advantage to White. Editor's note: The game continued 13 ... 40d7 14 20d4 a6 15 g3? (15 De6! fe 16 de ₩xd2+ 17 Exd2 268 18 e7 with advantage to White, or 16 ... 46 17 #e3! again better for White -Kotov) 15 ... Ef6 16 Ehel De5 17 ⊈h5 ቋd7 18 ₩e2 里e8 ½-½.

0-0 8 Ad2

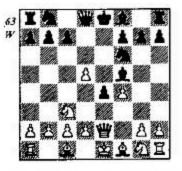
The attempt to rehabilitate this variation in Gruzman-Kimelfeld, Moscow 1966, with 8 2e2?!, proved unsuccessful after 8 ... \$xc3+9 bc \$\delta xd5 10 \$\delta d2 \$\dagger{6}\$ 11 #c1 Ie8 12 c4 4c3 13 #b2 4xe2 14 #xf6 gf 15 @xe2 4g4 16 h3 Exe2+ 17 ddl Exd2+ Black's position is preferable.

> 8 **⊈xc3** . . . He8+ be 10 4e2 224

and now not 11 c4? c6 12 dc @xc6 13 &f1 Exe2! with a quick rout, Schulten-Morphy, New York 1857, but 11 \$62! \$xe2 12 \$\text{Q} xe2 \$\text{\mathbb{m}} xd5 and, despite being a pawn down the chances are roughly equal.

· B343

£f5 (63)



Black has several other possibilities here:

a) If 5 ... 2d6 (or 5 ... 4c5) White plays 6 d3! (this is stronger than 6 ②xe4? 0-0 7 ②xf6+ 豐xf6 8 豐f3 of5 9 d3 ob4+ as occurred in Gunsberg-Bardeleben, Hastings 1895) 6 ... 0-0 7 dc 2xe4 8 2xe4 且e8 9 曾行 f5 10 全e3 fe 11 曾行 and White has the advantage (Rubinstein).

b) 5 ... \$e7! gives White the most bother:

b1) 6 d3?! the move recommended by theory, can lead to difficulties: 6 ... ed 7 #xd3 Da6 8 a3 Dc5 9 #d4 0-0 10 b4 (better is 10 4e2) 10 ... He8! with a very strong attack for Black, Khavsky-Knyshenko, USSR 1962.

b2) 6 Exe4 is also risky. After 6 ... 0-0 7 Qxf6+ Axf6 8 管f3 里e8+9 \$\d1 c6 10 \&c4 b5 11 \&b3 \&b7 12 De2 a5. Planine-Vasyukov, Wijk

aan Zee 1973, Black had strong pressure for his material sacrifice. b3) 6 b3!? is White's best reply: 6 ... 包xd5 7 包xd5 實xd5 8 单b2 0-0 9 曾e3 包d7 10 点c4 曾a5 11 包e2 £f6 12 €c3 and White's position is preferable.

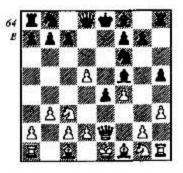
c) 5 ... 2g4?! can hardly be good for Black. The most logical reply is 6 We3! The attempt to win a piece by 6 \b5+? can end miserably for White: 6 ... 4bd7 7 h3 a6 8 #a4 b5 9 #a5 @xd5! and Black wins, Zubova-Konstantinova, USSR 1968.

6 h3!

Khavsky's idea, which deserves very close attention.

Black has no difficulties after 6 2xc4 2xc4 7 d3 #h41! (Rubinstein only examined 7 ... #xd5 8 2d2 de7 9 de ₩xc4 10 ₩xe4 dxe4 11 0-0-0 with advantage to White) 8 全d1 (if 8 g3? then 8 ... 管e7 9 de exe4) 8 ... #e79 de exe4 (Keres).

> h5 6 ... b3! (64)



Now that Black has weakened his king-side with 6 ... h5 White

must castle queen-side as quickly as possible so as to begin active operations in the centre and on the king-side.

7 ...

Black could try to block White's king-side by 7 ... h4?! e.g. 8 2b2 和h59 @xe4 ee7 10 g4! hg 11 實行3 #xd5 (after 11 ... g2 12 2xg2 2h4+ 13 &d1 White has a big material advantage) 12 2g2 Qc6.

> 2013 cd €)d4 ₾d7 10 Фь2 De6 11 We3

This sharp position requires practical testing.

B35

d3 DI6

Other moves are weaker:

a) 4 ... #xd5 5 #e2 f5 (5 ... 4)f6 6 Oc3 leads to a favourable variation for White of Bronstein-Szabo. given later - see p.108) 6 42c3 4b4 7 Ad2 Axc3 8 Axc3 46 and now: al) 9 0-0-0 @xa2 10 de @xe4 11 b3 0-0 12 曾c4+ 含h8 13 Ab2 White stands better (analysis by Reti). a2) 9 de #xe4 10 #xe4+ fe 11 &c4 with advantage to White (Panov and Estrin).

b) 4 ... ed

b1) 5 #xd3 2f6 6 2c3 4c5 7 4d2 0-0 8 0-0-0 4bd7 9 g3! 4b6 10 \$g2 \$g4 11 €f3 €bxd5 12 h3 with advantage to White in Stoltz-Marshall, Folkestone Ol 1933. b2) Also possible is 5 Axd3 47666 2c3 1e7 7 2f3 0-0 8 0-0 2bd7 9

2c4 2b6 10 2b3 Keres-Lilienthal. Moscow 1941.

B351 5 @d2

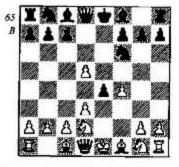
B352 5 We2

B353 5 de

For 5 @c3 see B342, p.102.

B351

20d2 (65)



B3511 5 ... e321 B3512 5 ... \$15 B3513 5 ... ed!

B3511

5 e3?!

A dubious continuation.

6 20c4 20xd5

7 曾[3]

This is stronger than 7 Exe3 2xf4 8 g3 2269 4g2 4d6 10 213 0-0 11 0-0, which also gives White a slight advantage, Keres-Stalda, corres 1933.

7 ... De7

Pachman's recommendation 7 ... b5?! is not good: 8 2xe3 2b7 when Pachman considers that Black has sufficient initiative for the sacrificed pawn. After 9 We4+

(also good is 9 d4! a6 10 a4) 9 ... Ac7 10 265 206 11 2xg7+ 268 12 Oh5! (this is better than 12 Of5 #d7 13 913 916 14 De5 #e6 15 40d4 ₩d6 winning a piece for three pawns) Black is left a pawn down without any initiative.

8 Dxe3 Dxe3 **⊈**xe3 0-0

10 \#f2!

In Damjanović-Gligorić, Zagreb 1965, the weaker 10 De2 was played: 10 ... \$266 11 \$2c3 \$66 12 0-0-0 Be8 13 2d5 2d4 14 c4 2e6 15 @f2 @xc3 16 @xe3 @d4 17 Ed2 Ead8 18 2c2 Wf6 with approximately equal chances.

After 10 #f2! #d5 11 263 it is not clear whether Black has sufficient compensation for his pawn minus.

B3512

₫.f5 5 ...

This move, which leads to great complications, is not as reliable as 5 ... ed!.

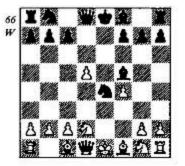
> de Dxe4 (66)

6 ... &xe4?! can be met by 7 Exe4 Exc4 and now:

a) 8 de3 @h4+9 g3 @xg3 10 @f3 al) 10 ... Wh5 11 hg wxh1 12 we2 with a strong attack.

a2) 10 ... #e7 11 hg #xc3+ 12 #e2 White has a small advantage in the endgame.

b) 8 213!? is a possibility. After the natural 8 ... \$c5 9 #e2 \$f2+ 10 ddl 曾xd5+ 11 包d2 f5 12 費b5+! 費xb5+(12 ... c6? 13 費xb7 loses for Black) 13 &xb5+ 40c6 (very bad is 13 ... c6 14 Ad3 De5 15 \$xf5 0-0 16 @e4!) 14 @xe4 fc 15 de2 全b6 16 全e3 0-0-0 17 全xc6 bc 18 Ehd1 Ed6 19 c4! 4xe3 20 ★xe3 Ⅱhd8 21 Ⅱxd6 Ⅱxd6 22 Exb2 25 He7 White has a won endgame.



B35121 7 賞e2 B35122 7 Def3

B35121

7 We2

This leads to complicated play which has been little analysed. Black should reply

♠b4!? 8 Wb5+

Also possible is 8 c3 0-0 and now:

- a) Dangerous is 9 cb 1e8 10 4c4 40c6 11 40f3 (or 11 dc? ₩h4+) 11 ... Exb4 with a very strong attack (Panov and Estrin).
- b) 9 2xe4 He8 10 cb Hxe4 11 Ac3 曾e7 12 由f2 むd7 13 曾d2 (inferior is 13 Wh5 g6 14 Wg5 Exe3 15

₩xe7 Exe7 16 Øf3 Øf6 with the better endgame) 13 ... Be8 14 2d4 40f6 15 40f3. In Keres' opinion, is is difficult for Black to demonstrate that his attack compensates for the sacrificed material.

De6 9 c3 a6 Suggested by Estrin. 10 Wd3

White has several alternatives: a) Kaila-Ridala, Finland 1955, ended in catastrophe for White after 10 We2 2d4 11 cd? (this loses, whilst 11 #d3! would have set Black difficult problems) 11 ... 0-0 12 a3 &a5 13 b4 &b6 14 @xe4 Ee8 15 ee3 Exe4 16 0-0-0 世e7 etc.

- b) 10 #c4! leads to complicated play which requires practical testing. 10 ... b5 11 @xc6+ 2d7 12 #xa8 #xa8 13 cb 2f6 14 2e2; or 13 ... 對xd5 14 ②xe4 對xe4 15 ②e2 #xb4+ 16 \$\pm\delta f2 0-0 17 a3 with the better chances for White.
- c) A position similar to that in b) arises, but with an important extra tempo for Black in exchange for the insignificant b-pawn, after 10 響xb7 包d6 11 響xc6+ 全d7 12 *xa8 *xa8 13 cb 0-0, when White has a difficult position.

10 Dxc3 . . . ₩e7+ 11 響xf5

12 Re2 Dxe2

13 Dxe2 Wxe2+ 14 dxe2 Od4+ 15 由d3 包xf5 16 Bel 由d7 Black has a slight advantage in the endgame (Keres).

B35122

7 Dgf3 a) Estrin's and Panov's suggestion 7 ... \precedent et e ??! is dubious because of 8 2d4! (but not the line recommended by Keres: 8 &c4 c6 9 @xe4 &xe4 10 d6 because of the zwischenzug 10 ... &xf3!. If Black were to take the d-pawn there would follow 11 4x(7+!). Now 8 ... 4h4+ can be met by 9 g3 @xg3 10 hg (10 &b5+? loses to 10 ... c6 11 hg axg3+ 12 \$\forall \mathbb{\psi} xd5) 10 ... \&\text{xg3+} 11 \&\text{de2} **≜g4+ 12 ②df3 0-0 13 ₩d3** and Black does not have sufficient compensation for the piece.

Ac5

b) Also in White's favour is 7 ... **4b4?** 8 c3 ₩e7 9 De5.

€)xd2 8 &d3 Bad is 8 ... 2f2 9 #e2+ #e7 10 對xe7+ 全xe7 11 全xf5 包xh1 12 ₽b3.

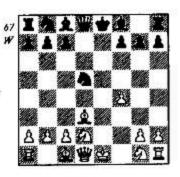
9 4xf5 Dxf3+ 10 Wxf3 0-0 He8+ 11 ₽d2 12 2d1

White's extra pawn and the two bishops should bring him victory (Keres).

B3513

ed! ı xd3 Dxd5 (67) Also playable is 6 ... \wxd5 7 Dgf3 2g4 8 2e2+ 2e7 9 De4

Dc6 10 Dxf6+ gf 11 2e4 #e6 12 h3 &xf3 13 &xf3 @d4 14 #xe6 @xf3+ 15 \$62 fg 16 \$xf3 with equal chances, Efremov-Abramson, USSR corres 1960.



7 #e2+

Inferior is 7 De4 Db4, e.g. 8 **鱼b5+c69 豐xd8+ 壹xd8 and now:** a) 10 4a4 2f5 11 2g5 2xc2 12 13 Axc2 4xc2+ 14 dd 1 2 xal 15 2xh8 2a6 16 **ad2 ad8** 17 **ac1 ab4** 18 **a**xb4 Oxb4 19 Df3 de7 20 Hel+ df6 21 He4 c5 22 Dg5 Hxh8 23 g4 Ad3+ and Black wins. Durao-Robatsch, Malaga 1964. Minić suggests 18 &c3 as a possible improvement for White, but Black can also play better with 11 ... 208 12 #d1 f6 13 @gf3 @ba6 with more comfortable development for Black.

b) 10 ad3 2xd3+ 11 cd 2a6 12 Df3 f6 13 h3 de7 14 dd2 Db4 15 4xb4 4xb4 16 462 He8 17a3 468 18 The1 2c6 19 2d4 2d5 with a big advantage to Black, Damjanović-Pachman, Sarajevo 1966.

> 7 ... We7!

Euwe's recommendation. Also possible is 7 ... Le7 8 De4 Dc6 with an equal game.

> 8 De4 4)b4

9 Ab5+

It is doubtful whether 9 de3 €xd3+ 10 cd £f5 is any stonger for White.

(A)bch 10 c3 ₫f5! Black's position is better.

B352

We2

Contemporary theory regards this move with distrust. With accurate play Black has several ways of obtaining at least an equal game.

B3521 5 ... Ac5 B3522 5 ... #xd5 B3523 5 ... 2f5 B3524 5 ... 2g4

B3521

#c5 This is undoubtedly the weakest of Black's alternatives.

> 6 de 0-0 7 Dc3 He8

If 7 ... 4 xe4 8 4 xe4 1 c8 9 4 c4 @xg1 10 Exg1 &f5 11 &d3 &xe4 12 4 xe4 b5 (12 ... f5? 13 d6+) 13 ₩d3 f5 14 de3 Exe4 15 0-0-0 and White retains the pawn with a good position.

> 8 Ad2 Exe4

Or 8 ... exg1? 9 Exgl eg4 10 **當c4** ②xe4 11 ②xe4 f5 12 d6+ 查f8 13 dc Wh4+ 14 g3 Wxh2 15 c8W and White wins.

> 9 @xe4 f5 10 0-0-0 Exe4 11 曾d3 Ed4 12 響b3

₩xe7 Exe7 16 Øf3 Øf6 with the better endgame) 13 ... Be8 14 2d4 40f6 15 40f3. In Keres' opinion, is is difficult for Black to demonstrate that his attack compensates for the sacrificed material.

De6 9 c3 a6 Suggested by Estrin. 10 Wd3

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10 Dxc3 . . . ₩e7+ 11 響xf5

12 Re2 Dxe2

13 Dxe2 Wxe2+ 14 dxe2 Od4+ 15 由d3 包xf5 16 Bel 由d7 Black has a slight advantage in the endgame (Keres).

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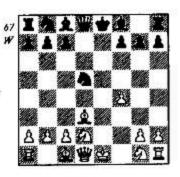
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B3513

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> 7 ... We7!

Euwe's recommendation. Also possible is 7 ... Le7 8 De4 Dc6 with an equal game.

> 8 De4 4)b4

9 Ab5+

It is doubtful whether 9 de3 €xd3+ 10 cd £f5 is any stonger for White.

(A)bch 10 c3 ₫f5! Black's position is better.

B352

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B3521

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> 6 de 0-0 7 Dc3 He8

If 7 ... 4 xe4 8 4 xe4 1 c8 9 4 c4 @xg1 10 Exg1 &f5 11 &d3 &xe4 12 4 xe4 b5 (12 ... f5? 13 d6+) 13 ₩d3 f5 14 de3 Exe4 15 0-0-0 and White retains the pawn with a good position.

> 8 Ad2 Exe4

Or 8 ... exg1? 9 Exgl eg4 10 **當c4** ②xe4 11 ②xe4 f5 12 d6+ 查f8 13 dc Wh4+ 14 g3 Wxh2 15 c8W and White wins.

> 9 @xe4 f5 10 0-0-0 Exe4 11 曾d3 Ed4 12 響b3

White is a pawn up with a good position (Nenarokov).

B3522

₩xd5

This move is unjustly condemned by many manuals.

> 6 Dc3 **≜b4** 7 Ad2 ♠xc3 ♠xc3 224

Perhaps stronger are:

a) 8 ... 0-0 9 axf6 ed 10 me5 mc6! 11 de7 (if 11 axd3, 11 ... 2d7) 11 ... #xc2 12 263 2c6 and Black wins.

wins. White should play 11 #g5 with a slight advantage after 11 ... #xf6 12 #xf6 gf 13 dd3.

b) 8 ... 2bd7 9 de! (9 0-0-0? would be met by 9 ... \ xa2 10 de \ a1+ 11 &d2 #a4 with advantage to Black) 9 ... 2xe4 10 2xg7 1g8 11 且d1 we6 12 全d4 b6 13 wc4 we7 with unclear play.

9 de @xe2

White obtained the advantage in Reti-Tarrasch, Göteborg 1920, after 9 ... #xe4 10 #xe4+ @xe4 11 ♠xg7 Hg8 12 ♠e5 ♠c6 13 ♠d3 Oxe5 14 @xc4 Oc4 15 @xb7 Ib8 16 全c6+ 全d7 17 全xd7+ 含xd7 18 0-0-0+.

> 10 ed ±xf1 Ġxfl 2xd5 11 Hg8 12 @xg7

13 星e1+ 含d7 14 星d1 含c6 15 臭d4 2xf4 16 2xf3 2xf7. So far we have been following two well-known games: Reti-Spielmann, Stockholm 1919, and Bronstein-Szabo. Moscow

1949. In the first White got an advantage with 17 2e3 @e6 (not 17 ... 2xg2 because of 18 43d4+ 266 19 2f2 etc.) 18 26f2, in the second by 17 g3 De6 18 2e3.

B3523

A15

de

Weak is 6 20c3 2b4 7 2d2 0-0! (Levenfish).

4) xe4

After 6 ... 2xe4 7 Dc3 We7 8 Dxe4 Dxe4 9 DB Dd7 10 1e3 0-0-0 11 0-0-0 Odf6 12 23 Oxd5 13 £h3+ 2b8 14 £d4! White's position is preferable. Fatal for White would be the plausible 14 Hhel? because of 14 ... adc3 and Black wins.

7 De3 当e? 8 40b5

This is stronger than the continuation of Bhend-Unzicker, Zürich 1959: 8 Ad2 Dxc3 9 #xe7+ exe7 10 exc3 exc2 with a level game.

8 ... **省7?!**

White threatened 9 42d4, to which Black now has the strong retort 9 ... &c5!. However, Black can do better with 8 ... g6 9 de3 **≜g7** 10 **≜d4** 0-0 11 0-0-0 **€**a6 12 g4 &d7 13 &xg7 &xg7 14 d6 cd 15 2xd6 2ac5 when chances must be considered equal.

94?!

Keres considers that White can hope for an advantage after 9 D13!?

Ac5 . . . 10 0-0 gf

11 de3 Ee8 12 0-0-0 Of2 with complicated play, Nei-Kondratiev, Tallinn 1948.

B3524

5 £g4

This is considered the strongest move, although, as has been seen, Black has other equally viable alternatives.

6 213

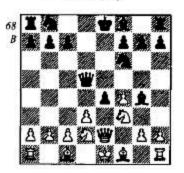
The old move, 6 #e3, is refuted by Pachman's 6 ... 2xd5 7 better) 8 ... 40f6 9 #xb7 40bd7 and the lead in development more than compensates for the sacrificed material.

6 ... Wxd5

Weaker are:

- a) 6 ... 2b4+ 7 c3 0-0 8 de and now:
- a1) 8 ... He8 9 e5 4a5 10 4a3 €xd5 11 Ad2 and although Black has won back one of the sacrificed pawns, White, retaining the extra central pawn, has the better position, Filtser-Shishov, Moscow 1958.
- a2) 8 ... &c5. Kuindzhi's recommendation, hardly changes the assessment of the variation after 9 විbd2 විxd5 10 විb3 එb6 11 එd2. b) 6 ... 2xf3 7 gf e3 8 4xe3 2xd5 9 单d4+ 单e7 10 且gl! 4xf4 11 體e4 De6 12 Axg7 Hg8 13 Ad4 Hxg1 14 Axgl is also in White's favour (Kuindzhi).

7 Dbd2 (68)



7 ... Øc6! An improvement, Alternatives

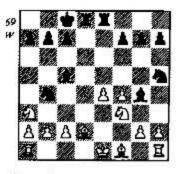
- a) 7 ... Axf3 (until 7 ... Dc6! the move almost exclusively played) 8 gf e3 9 De4 and now either 9 ... de7 (Nenarokov) or 9 ... 4h5 (Panov and Estrin) are good enough to equalise, e.g. 9 ... de7 10 Axe3 0-0 11 Hg1 4h5 12 4c3 Ah4+ 13 4d2 4d8 14 f5 1e8 15 Eg4 406 16 4h3 4c5 17 Ed4 #f6 18 2d5 #d6 19 2xc7 #xc7 20 Exh4 Ead8 21 Ee4 266 22 Igl @xf3+ 23 #xf3 @xe4+ with chances for both sides, Pachman-Pithart, Prague 1962.
- b) 7 ... e3?! led to interesting complications in Knežević-Sokolov, Yugoslavia 1957: 8 #xe3+ &e7 9 d4 (more reliable is 9 De4! which has been tried in similar positions) 9 ... \(\) 2xd5 12 ggl ah4+ 13 ddl 0-0! 14 c4 and now instead of 14 ... ②xf4 15 響e3 全xh1 16 響xf4 全f6 as was played, Black could have obtained an advantage by 14 ...

业xh1! 15 豐xh1 和e3+ 16 由e2 &c2 17 및b1 (17 曾xb7 &c6!) 17 ... 12xd4+.

c) Bad is 7 ... £f5? which has been wrongly recommended by several theoretical manuals: after 8 de axe4 9 ag5 ab4 10 c3 Black loses a piece (Cheremisin).

8	de	省h5
9	省b5	0-0-0
10	世xh5	2xh5
11	DC4	@b4!

After 11 ... 1xf3? 12 gf 2d4 13 Ad3 4xf3+ 14 def2 Black wins back the pawn but gets into the worse position.



Black has more than enough compensation for the pawn. The game Gebauer-Serra, Varna Ol 1962, continued 14 De5 916 15 Ad3 @xe4 (Or 15 ... Exd3 16 cd @xd3+) 16 @xe4 f6 17 h3 fc 18 hg of 19 0-0-0 Exe4 with a won game.

B353

One of the most fashionable

lines at the moment.

5 ... Dxc4 B3531 6 #e2 B3532 6 de3 B3533 6 413!

B3531

6 We2

This move of Charousek's was popular in olden days, but its reputation was dealt a crushing blow in the consultation game Bardeleben-Pillsbury, Berlin 1902. which continued

6 ... 費xd5

The attempt to improve Black's play even further by 6 ... 2b4+?! is ill-conceived:

- a) 7 @d2? 0-0 8 @xb4 He8 9 dd1 2g4! 10 2f3 4c6! 11 del @xd5+ 12 中cl 里ad8 13 @bd2 @xd2 14 響xd2 ⊈xf3 15 gf 費xf3 16 €g2 #h50-1, Tringov-Filchev, Bulgaria 1962.
- b) But Black should get no advantage after 7 c3 0-0 8 cb Ec8 9 \$e3 Df6! 10 Dc3 Dg4 11 0-0-0 Dxe3 12 Hel Da6! with roughly equal chances.

7 40d2 f5 8 24 De6 c3

Premature is 9 gf 2xf5 10 2g2 曾xe4 13 @xe4 @xc2+ 14 설립 @xa1 15 \d2 0-0-0.

> ♠e7 . . . 10 202 当17

11 4)xe4 fe 12 4xe4 4h4+ 13 4fl 0-0 14 dg2 &e6 with a huge lead in development for Black.

B3532

6 de3

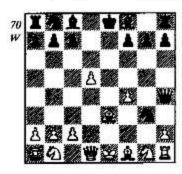
This move causes Black fewer problems than 6 413!.

6 ... ₩b4+

The most logical reply. a) Black fails to equalise with 6 ... \$c5?. After 7 \$xc5 \$xc5 8 ₩e2+ 曹e7 9 名c3 鱼g4 10 曹xe7+ 如xe7 11 h3 4f5 12 0-0-0 h5 13 42f3 White has a won position, Spassky-Limbos, Varna 1962.

- b) Possible, however, is 6 ... 2d6 7 ②f3 0-0 and now:
- b1) 8 Ac4 2d7 9 0-0 Ee8 10 Ee1 Def6 11 2h1 Dg4 12 2g1 Db6 13 \$b3 \$xf4 with a roughly equal game, Bronstein-Unzicker, Moscow 1956.
- b2) 8 4d3 He8 9 0-0 2f6 10 2e5 Dbd7 11 Dc4 Df8
- b21) 12 @xd6 Exe3! 13 @xc8 Exc8 14 c4 c6.
- b22) 12 @c3 &b4 13 &d4 @xd5 14 41xd5 #xd5, the position is equal, Muchnik-Golubev, Moscow 1957.

7 23 @xg3 (70)



8 413!

This leads to a microscopic advantage for White in the endgame.

Incorrect is the exchange sacrifice 8 hg? #xh1 9 #e2 and now:

- a) 9 ... \$b4+! 10 c3 \$d6 11 \$22 #h6 12 &d4+ (12 f5? is met by 12 ... \(\Delta xg3+ 13 \(\Delta f1 \) \(\Delta a6! \) or 13 \$f2+ \$\d8 14 \$\text{\$\text{\$\text{\$\text{\$\geq}\$}}\$} \$\text{\$\text{\$\geq}\$}\$ \$\text{\$\text{\$\geq}\$}\$ \$\text{\$\geq}\$ \$\geq\$ \$\ #d8, and Black himself threatens unpleasant things along the open central file, Tal-Trifunović, Havana 1963.
- b) 9 ... 曾xd5 10 包c3 曾d8! also led to an advantage for Black in Keres-Pruun, corres 1941 (after 10 ... "e6? 11 f5 "e5 12 0-0-0 White would have a strong attack) II \$22 \$e7 12 €d5 (otherwise it is not clear how White will castle) 12 ... c6 13 2xe7 \ xe7 14 0-0-0 \ 24. stopping short any initiative for White.

8 ... We7!

Here the attempt to win the exchange has catastrophic consequences for Black: 8 ... Th5? 9 hg wxh1 10 we2 ag4 11 abd2 ②d7 12 单d4+ 由d8 13 0-0-0 費h5 14 gg2 gb4 15 Qc4 Ie8 16 Wf2 He4 17 De3 (or 17 De5) and White has a won position, Sochagin-Altshur, Leningrad 1971.

9 hg Wxe3+ 10 We2 省xe2+

11 Axe2 224

12 Dc3 Ab4 13 Dg5 Axe2 14 ±xe2 ±xc3 15 bc h6 16 ±d3. Now, Spassky-Matanović, Belgrade

1964, continued 16 ... If8? and White obtained a slight advantage by 17 263 2a6 18 Hael+. After 16 ... 0-0 17 De4 Id8 18 c4 c6 19 In 5 20 a6 20 d6 b6 21 Idl White also had a slight advantage, Listengarten-Kosikov, USSR 1973.

Editor's note: After 18 Hael+, Spassky-Matanović continued: 18 ... \$d7 19 c4 f6 20 \$d4 b6 21 f5 Oc5 22 Oh4 Hfe8 23 He6 g5 24 2g6 2xe6 25 fe+ Exe6 26 de+ \$\preceq\$xe6 27 \ \mathbb{I}\xh6 \ \precept{for} f7 28 \ \Precept{Oe5+ fe+} 29 虫xe5 c5 30 虫f5 虫e7 31 虫xg5 里f8 32 里h2 全d6 33 g4 里g8+ 34 **全**f4 里f8+ 35 全g3 全e5 36 里e2+ \$\d4 37 g5 \$\dag{xc4 38 }\dag{4} \$\dag{c3 39 g6} c4 40 由g5 b5 41 g7 ½-½.

B3533

6 4Df3! Ac5

The most logical reply. Black takes control of an important diagonal, thus hampering the harmonious development of the white pieces.

Considerably weaker is 6 ... 2f5 7 &e3! and it is difficult for Black to find satisfactory counterplay to compensate for the missing pawn. Alekhine-Tarrash, St. Petersburg 1914, went on 7 ... c6 8 4c4 b5 9 **≜**b3 c5 10 d6! with a won position for White.

7 We2 **415**

Other replies are unfavourable for Black, e.g.:

a) 7 ... \$12+ 8 ddl #xd5+ 9 @fd2! (A very strong move. White concentrates all his forces on e4)

- 9 ... f5 10 @c3 @d4 11 @cxe4 fe 12 c3 #e3:
- ai) 13 @xe4 @xe2+ 14 @xe2 @b6 15 2g5 with advantage to White, Maroczy-Burn, Ostende 1906.
- a2) 13 9h5+ 9f8 14 2c4 9xf4 15 #d5, with a won position for White in Reti-Breyer, Pressburg 1920.
- b) 7 ... f5 and now:
- b1) Bad is 8 2c3? 0-0 9 2xe4 fe 10 ₩xe4 £f5 with a strong attack for Black (Keres).
- b2) 8 de3 wxd5 9 dxc5 wxc5 10 €c3 with advantage to White, Spielmann-Wolf, Düsseldorf 1908. c) 7 ... We7 8 &c3 @a6 9 &xc5 Daxe5 10 Dbd2 0-0 11 0-0-0 &f5 12 2d4 \$6 13 2xf5 \$xf5 14 2xe4 2xe4 15 #13 2d6 16 4d3 #d7 was Zuckerman-Reshevsky, Netanya 1971, and now 17 g4! would have given White a sizeable advantage.

8 Qc3

Spielmann-Tarrasch, Mährisch Ostrau 1923, took Bilguer's recommendation, 8 g4? and White lost quickly: 8 ... 0-0! 9 gf He8 10 Ag2 (if 10 \mathbb{g}2, very strong is 10 ... #xd5 11 de2 &c6 12 &c3 #xf5 with numerous threats - Spielmann) 10 ... 262 11 De5 Exh1 12 Axh1 ad7 13 ac3 f6 Black has a won position.

- 費e7
- **≜e3**

After 9 dd2 (or 9 Dxe4 Axe4 10 c4 c6!) 9 ... \$f2+ 10 \$d1 \$b6 11 ②xe4 \$xe4 12 c4 c6 Black

stands better (Tartakower).

Now Black has:

В35331 9 ... Фхс3?

B35332 9 ... 4xe3

B35331

Dxc3?

This leads to a bad position for Black.

> 10 Axc5 Exe2 **≜xe7** €xf4 11

12 2a3!

This move, recommended by Tartakower long ago, is even stronger than the modern treatment 12 2g5 4xd5 13 0-0-0, which also gives Black a lot of bother.

> 4147 12 ...

Black ought to reconcile himself to the inferior endgame after 12 ... 2xd5 13 0-0-0 c6 14 47g5 47d7 15 Ac4 Ac6 16 Ehel as happened in V. Kuznetsov-Pozharsky, USSR 1963.

13 0-0-0 £e4 13 ... 0-0-0 fails to 14 Id4! 42g6 15 g4.

> ₫xd5 14 Dg5

15 g3

Very pretty. Less strong is 15 Id4 f6! and Black saves himself, but 15 Hel+ or 15 Ab5 were also strong (Keres).

15 **⊈xh1** ... 16 gf c5

There is no other defence

against 17 Hcl+.

17 Ac4 Ac6

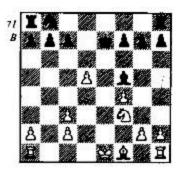
18 D17

White has a won position, Bronstein-Tal, USSR Team Ch, Riga 1968.

Editor's note: The game concluded 18 ... b5 19 和d6+ 由e7 20 和xb5 Ehf8 21 20d4 2g2 22 De6 Ef5 23 Igl &e4 24 Dc7 (the simple 24 Hel would have won immediately - Bronstein) 24 ... Id8 25 Exe7+ \$6 26 Bf7+ \$g6 27 Be7 \$16 28 De6 Ec8 29 b3 Eh5 30 Dg5 2d5 31 2d3+ 4h6 32 2b2 c4 33 &f5 c3 34 &xc8 cb+ 35 &xb2 里xh2 36 里xa7 里f2 37 里a4 世g6 38 Ed4 h5 39 a4 h4 40 a5 2g2 41 a6 Oh5 42 Ob7 Oxf4 43 Exf4 1-0.

B35332

9		₽xe3
10	₩xe3	€xc3
11	₩xe7+	d xe7
12	be (71)	



In spite of the apparent simplicity of this position, it is not easy for Black to achieve equality, e.g.:

a) 12 ... 4xc2 13 4d2

al) 13 ... 206 14 Hel+ 208 15 and White stands better,

114 The Falkbeer Counter Gamble

Wheatcroft-Keres, Margate 1939. a2) 13 ... 全 44 14 Ee1+ 全 d8 (14 ... 全 d6 15 包 g5 全 d5 16 Ee4! wins for White, Bronstein-Vaisman, Sandomierz 1976) 15 Ee4 全 8 16 全 c4 b5 17 全 b3 包 a6 18 Ehel with advantage to White in Heuer-Kondratiev, Tallinn 1946.

b) 12 ... 2e4 and now:

b1) 13 c4? ≜xf3 14 gf €d7 leaves Black a pawn down, but the position is equal.

b2) 13 42g5! 2xd5 140-0-0. In this position Black has a difficult

15 The King's Gambit Declined

A

1 e4 e5 2 f4

The King's Gambit Accepted is characterised by numerous forced variations where the slightest slip by either side can have fatal consequences.

In the King's Gambit Declined play proceeds, in the majority of cases, more quietly: there are considerably fewer sharp lines involving sacrifices requiring deep and accurate calculation.

Nevertheless, declining the gambit cannot be justified. White retains the initiative for a long time whilst also having material equality. There are four ways of declining the gambit, of which the first will be dealt with very briefly:

A 2 ... d6

B 2 ... 4016

C 2 ... Ac5

D 2 ... Wh4+

2 ... d6 3 \$\frac{1}{3} \frac{1}{9}\frac{1}{6}

It was not too late to transpose into the Fischer defence with 3 ... cfl.

4 203 206

5 <u>\$b5</u>! <u>\$d7</u> 6 d3

Also not bad is 6 d4!?.

6 ... ef

After 6 ... 2e77 2xc6 2xc68 fe Black has no compensation for the pawn.

7 4xf4

White has the freer game (A. Rabinovich).

B

... D16

A relatively rarely met line which gives Black no hope at all of obtaining active counterplay.

The continuation 4 ... d5 5 d3 \$2c5, which can be reached by force by another order of moves (3 Df3 d5 4 fe Dxe4 5 d3 etc.) leads to a difficult game for Black after 6 d4 De4 7 &d3 &e7 80-00-09 c4 £e6 (better is 9 ... c6) 10 ₩c2 c6 11 Dc3 Dxc3 12 2xh7+ 3h8 13 bc, Bronstein-Kostro, Tiflis 1970. On 6 ... De6 White again got the better game in Bronstein-Kholmov, USSR 1975, after 7 c4 c6 8 42c3 \$e7 9 \$e3 0-0 10 #d2 b6 11 \$d3 @a6 12 cd cd 13 IId1 f5 14 ef IIxf6 15 0-0 Dac7 16 De5.

The attempt to avoid this variation by 4 ... de? (after 3 2f3 d5 4 fe) is quite unsatisfactory for Black, as Cheremisin-Ravinsky, Moscow 1959, showed: 5 cf cf 6 響xf3 42c6 7 全b5! 響xf6 8 響xf6 gf and now, instead of 9 0-0? as played, 9 d4 would have ensured White a big advantage.

5 d4!

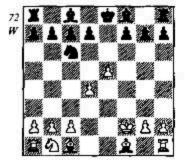
It is precisely this move, and not 5 c3? with the aim of avoiding the exchange of queens, which causes Black the greatest problems.

After 5 c3? Black has:

- a) 5 ... 40xf3+76 #xf3 #g57 \(\text{\text{g}}e2 and now:
- al) 7 ... wxe5 8 0-0 with a very strong attack, Chigorin-Bernstein, Kiev 1903.
- a2) Wade's recommendation 7 ... 406 8 0-0 40xe5 9 #e4 #e7 10 d4 Dg6 11 ₩f3 hardly changes the assessment of the position.
- b) 5 ... d6! 6 d4 40xf3+ 7 #xf3

₩h4+8g3 ₩g49 ₩xg4 &xg4 10 ±g2 c6 and Black equalises (Ravinsky).

5		2x13+
6	₩xf3	省 h4+
7	₩f2	₩xf2-
8	⇔xf2	De6 (72)



All this had been well known since Bronstein-Bernstein, Paris 1954, where after 9 2e3 d6 10 ed Axd6 11 40c3 Af5 12 Mcl a6 13 \$e2 0-0 14 a3 Hac8 Black equalised without difficulty.

White's following move, however, demonstrates that even in this relatively simple position it is not easy for Black to achieve equality. Therefore, instead of Black's 8th move, better perhaps is 8 ... d6!? with the possible continuation 9 \$f4 €c6 10 \$b5 \$d7.

9	c3!	d6
10	de	≜xd6
11	€0 d2	⊉e6
12	De4	⊈e7
13	4)g5	4xg5
14	Axg5	

White's position is (slightly ed.) better, Fischer-Wade, Vinkovci 1968. Editor's note: Fischer won the ending after 14 ... h6 15 \$h4 g5 16 2g3 0-0-0 17 2b5 f5 18 Axc6 be 19 Ac5 Hhg8 20 h4 g4 21 h5 g3+ 22 axg3 Hg4 23 Hh4 Idg8 24 Ixg4 Ixg4 25 Iel 由d7 26 He5 f4 27 &h2 Hh4 28 Ag1 dd5 29 g3 Eg4 30 @h2 f3 31 b3 a6 32 c4 fixd4 33 cd fid2+ 34 daxf3 豆xh2 35 dc+ 含xc6 36 星e6+ 含d7 37 Exh6 Exa2 38 Eg6 1-0.

C

2 ...

Without a doubt a more logical continuation than 2 ... Of6. Black tries to exploit the weakening of the white king's position and to prevent White's king-side castling.

> 3 4113 d6

Alternatives:

- a) 3 ... De6?! leads to unclear complications after:
- a1) 4 fe d6! (bad is 4 ... 2xe5 5 ②xe5 曾h4+ 6 g3 曾xe4+ 7 曾e2 wxh1 8 如g6+) 5 ed wxd6 and Black has strong pressure for the pawn (Schlechter). However, such a move order cannot be highly recommended since White has a stronger reply in:
- a2) 4 @c3! forcing the reply 4 ... d6 5 424 Ag4, when White, in Muchnik-Volovich, Moscow 1957, could have obtained an advantage by 6 @xc5 dc 7 &b5!.
- b) 3 ... d5? met a beautiful refutation in Zelevinsky-Ravinsky, Moscow 1962: 4 4 xe5 de 5 Wh5! 世e7 6 全c4 g6 7 世e2 2h6 8 包c3

2d7 9 2d5 ¥d6 10 ¥xc4 0-0 11 b4! c6 12 bc @xc5 13 @xf7 @xf7 (White wins after 13 ... 4) xe4 14 2xd6 2xd6 15 2c7+) 14 2c7+ \$g7 15 \$b2+ \$h6 16 \$e3 €a4 17 f5+ g5 18 Wh3 mate.

C1 4 b4

C2 4 4c4

C3 4 c3

C4 4 40c3

4 d4 ed 5 ad3 has never brought White any success.

CI

4 b4

The same holds true for this move as for 4 d4.

> 4 ... ₫.b6!

After 4 ... 2xb4 5 c3 2a5 6 2c4 White has an active position for the pawn.

5 2b2

In Khokhlovkin-Ladyzhensky, USSR 1959, 5 d4?! ed 6 Ad3 was tried here, which gives White more chances of obtaining an attack than the immediate 4 d4.

5		₽ f6
6	fe	40xe4
7	d4	de
8	₽.d3	@d6!

Suggested by Levenfish.

The magazine Shakhmaty in 1930 missed this possibility in its analysis and assessed the final position after 8 ... f5 9 0-0 40c6 10 c4 Axd4+ 11 2xd4 ed 12 b5 De5 13 4xe4 fc 14 4xd4 as favourable to White.

The strong 8 ... 2d6! completely

alters the assessment of the variation: e.g. 9 de 265 or 9 2xeS ₩h4+ 10 g3 ₩h3 when White's position is rather forlorn.

C2

10f6 ₾c4

Or 4 ... Dc6 when after 5 d3 \$e6! is good for Black, as in the main variation. 5 ... 2g4 is foiled by 6 c3! but not 6 h3? 2xf3 7 #xf3 2d4 8 #g3 2xc2+ 9 dd1 2xa1 10 曾xg7 曾f6 11 全xf7+ ee7 and Black wins.

5 d3

White does best to transpose to C4 by 5 Dc3 (the more accurate move order being 4 De3 Dif6 5 \$c4).

5 d3 allows Black to seize the initiative.

> Ac6! 5 fe ₽xe6 7 fe

7 Ac3 0-0 8 Da4 4b6 9 Axb6 ab 10 fe de 11 @xe5 @xe4! favours Black, Chigorin-Wolf, Ostend 1905.

> 7 ... de 8 2c3

Dangerous is 8 Exe5 #d4 9 ②g4 ②xg4 10 響xg4 響f2+ 11 當d1 0-0 12 wxe6+ wh8 with a very strong attack for Black (Levenfish).

40c6 225 h6 10 点h4 曾d6 11 曾d2 0-0-0 12 0-0-0 g5 with the better position for Black in Spielmann-Nimzovich. match 1907.

C3

c3

Aggressive, but not sufficiently reliable. White strives to seize the centre, but because of his backwardness in development the plan is not very effective. The White pawns often come under prolonged pressure from the black pieces and because of this, they restrict the activity of their own forces.

C31 4 ... 216

C32 4 ... Rg4

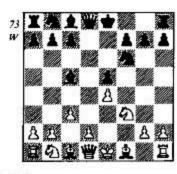
C33 4 ... f5

C31

@f6 fe

The immediate 5 d4 leads to a position in which White's pawn centre constantly needs defending. Characteristic in this respect was the game Filtser-Ravinsky, Moscow 1959: 5 ... ed 6 cd &b4+ (stronger than 6 ... 2b6 7 2c3 0-0 8 e5 de 9 fe 2d5 10 4g5 f6 11 4c4! c6 12 ef ef 13 4h6 Ec8 14 if2 with advantage to White, Suttles-Addison, US Ch 1965-6) 7 单d2 单xd2+ 8 包bxd2 曾e7 9 dd3 0-0 (also good is the immediate 9 ... 20d5) 10 0-0 (here 10 **2**e2 is stronger) 10 ... €d5!. when Black has a considerable advantage.

5 ... de (73) C311 6 d4 C312 6 40xe5!



C311

d4

This move, recommended by various manuals, is dubious.

> 6 ... ed cd

After 7 e5 2d5 8 cd 4b5+ 9 ±d2 ⊈xd2+ 10 ₩xd2 ±g4 Black has a good position.

\$ b4+ 7 ... a) 7 ... 4b6 is also playable. b) The attempt to seize the initiative by 7 ... Exe4?! is inadequate, not because of:

b1) 8 dc #xd1+ 9 2xd1 2f2+ 10 del Oxhl with the better chances for Black, but because of: b2) 8 #e2! \$b4+ 9 \$d2 0-0 10

#xe4! and Black does not have sufficient compensation for the sacrificed piece.

8 Ad2 ₩e7! Suggested by Euwe.

g e5 40d5 with the unpleasant threat of 10 ... De3.

C312

Dxe5!

d4 **⊉d6** 4)c4

Black also obtains a satisfactory game after 8 263 2xe4 9 2e20-0 10 0-0 c5 11 @bd2 @xd2 12 @xd2. Charousek-Janowski, Berlin 1897.

4 xe4

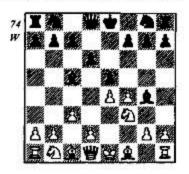
Dxd6+ cd

After 9 ... cd the position is equal. Black can also play 9 ... 2xd6+ 10 ₩e2 Qe6 11 Qf4 Qc6 12 40d2 0-0-0 13 0-0-0 Hhe8 14 b3 g5 15 &xd6 @xd6 16 @f2 &g4 (Prandstetter-Augustin, Czechoslovak Ch 1974) when Black's position was at the very least equal.

C32

£24 (74)

An obvious-looking move, but not good enough to achieve equality for Black. Practice has shown that White gets the somewhat better position with ease.



5 fe

Other moves that have been played are:

a) 5 Ac4 Of6 and now:

al) 6 fe de 7 exf7+ \$f8 8 ab3 4)xe49 @e2 416 10 @xe5 with the better game for White, Mikenas-Villard, Pärnu 1950.

a2) Also possible is the quieter 6 6 d3 20c6 7 b4 2b6 8 a4 a6 9 h3 鱼xf3 10 響xf3 響e7 11 f5, when White's position is better, Morphy-Bird, off-hand game, London 1858.

b) 5 h3 axf3 6 mxf3 af67 fe de 8 \$c4 €c6 9 d3 h6 10 €d2 a6 11 ₫b3 ₩d7 12 ᡚf1 0-0-0 13 单c2 and after 14 2e3 White has the advantage.

c) 5 d4? @xf3 6 gf Wh4+ 7 &c2 \$66 8 €a3 f5 9 €ac4 fe 10 fe de 11 @xe5 @c6 12 @xc6 bc 13 Ag2 #h5 with advantage to Black, Lasker-Janowski, match 1910.

> 5 ... ₫d7 6 #a4+!

a) Bad is 6 ... 曾d7? 7 負b5 c6 8 Dxc5! (Marshall).

b) On 6 ... 40c6 an error would be: bl) 7 4b5? #f6! 8 d4 4xf3 9 0-0 ed with advantage to Black, Spielmann-Wolf, Karlsbad 1923. b2) White should play 7 2xe5 曾h4+ 8 g3 ≜f2+ 9 含xf2 曾f6+ 10 歯g1 響xe5 11 全g2 with advantage (Levenfish).

> 7 Wc2 De6

Or 7 ... #e7 8 d4 ed 9 cd 4b4+ 10 40c3 4 c6 11 4d3 4xc3+ 12 bc exc4 13 exe4 f5 14 0-0 when White is better, Euwe-Maroczy, match 1921.

> **⊉d6** 8 €)f6 9 Ac4

10 d3 #e7 11 0-0 0-0-0 12 a4 White stands better, Bronstein-Panov, Moscow Ch 1947. Editor's note: 12 Bronstein's 'heedless white pawns' secured victory: 12 ... a5 13 b5 2068 14 20bd2 2g4 15 2b3 b6 16 2e3 4bd7 17 Hael 2e6 18 2xe6 實xe6 19 含h1 實e7 20 ②bd2 ②g4 21 Ag1 h5 22 Oc4 g5 23 Oxd6+cd 24 Dd2 f6 25 Dc4 Bb7 26 Axb6 ②xb6 27 ②xa5+ 含c7 28 ②c6 費e8 29 a5 2d7 30 b6+ 2b7 31 a6+ \$xb6 32 \ \textb51+ 1-0.

A more restrained system of play has been used in recent years, using ideas from both this variation and C4. Here are two examples: a) 4 Qc4 Df6 5 d3 Dc6 6 c3 Ag4 7 b4 全b6 8 h3 全xf3 9 管xf3 0-0 10 a4 a6 11 f5 皇a7 12 里a2 由h8 13 g4 **全68 14 g5 全8 15 h4 f6 16 響h5 g6** 17 曹xh7+! 由xh7 18 h5 由g7 19 hg Eh8 20 Exh8 exh8 21 Eh2+ 1-0, Varetić-Savatević, Yugoslavia 1957. b) 4 \$c4 \$c6 5 c3 \$166 fe de 7 d3 0-0 8 曾c2 a5 9 a4 ge6 10 axe6 fe 11 de3 me7 12 dxc5 mxc5 13 201 Aug Hade 14 20g5 Edes 15 20c4 White has the advantage, Ciocaltea-Radulescu, Bucharest 1964.

C33

A sharp move leading to an extremely murky position.

5 fe

Other replies are inferior:

- a) 5 Ac4 fe 6 Dxe5 and now:
- al) Accepting the sacrifice can have disastrous results: 6 ... de?

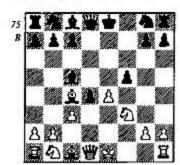
7 智h5+ 含d7 8 智f5+ 含c6 9 管xe4+ db6 10 b4 de7 11 d3 c6 12 對xe5 c5 13 bc &xc5 14 @a3 #d6 15 Bb1+ \$c6 16 \$€8+ \$d7 17 豐e4+ 含c7 18 豐xb7+ and wins, Levitsky-Salwe, Vilna 1912.

a2) 6 ... @h4+! 7 g3 @h3 8 d4 ed 9 2xd3 2g4 with advantage to Black.

b) 5 d4 ed 6 &c4 (Black answers 6 cd with 6 ... fe) 6 ... fe 7 2g5 de 8 2xe4 dc 9 ₩h5+ \$18 10 ₩xc5 #e7 with the better position for Black (Keres).

> 200 d4 ed 7 &c4! (75)

This move, which gives rise to great complications, was recommended by Reti. We have some interesting variations now.



C331 7 ... De6 C332 7 ... fe

C333 7 ... 2016

C331

Dc6 ... £ b6 b4 **₩b3** Dh6

Black must defend against the dangerous check on his f7. After 9 ... 266? 10 65 2a5 11 4f7+ White wins.

10 Ag5

Recommended by Keres.

Réti's analysis is wrong here: 10 0-0 fe 11 @xd4 (11 &g5 is better) 11 ... 4xd4 12 4f7+ 4f8? 13 cd this position favourable for White. However, after the very strong reply 12 ... &e7! (Baskov) roles are reversed because of 13 全g5+ 查f8 14 cd 2xd4+ 15 @h1 @xg5 and Black wins.

> 10 ... **₩**d6 11 4bd2

White stands better, e.g. 11 ... dc 12 響xc3 单d4 13 @xd4 響xd4 14 響xd4 むxd4 15 0-0-0 むげ 16 Axf7+ (also good is 16 Ac3) 16 ... \$xf7 17 Dc4 and despite queens having been exchanged. White has a dangerous attack.

C332

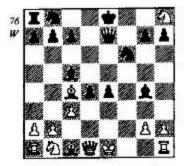
fe 8 De5

Also possible is 8 @g5 when

- a) 8 ... Of6 transposes back to the main variation, since 9 42xe4? does not work because of 9 ... **省**e7!.
- b) 8 ... e3?! looks suspect because of 9 全f7+! (but not 9 包f7? 響h4+ 10 g3 ge4 11 If1 2f6 12 2xh8 ©c6 with a winning attack - Keres) 9 ... \$10 \$xg8 \$xg5 11 0-0+ \$f5

12 cd! (a mistake would be the obvious 12 \(\textit{\pm}e6\)? because of 12 ... e2!). White has a won position.

8 ... 2/16 9 2/17 We7 10 2/18 2/19 (76)



In Stoltz-Spielmann, match game, Switzerland 1932, 10 ... d3 was played. The game continued 11 全g5 全f2+ 12 中xf2 曾c5+ 13 全e3 曾xc4 14 h3 全e6 15 ①d2 曾d5 16 g4 ②c6 17 c4 曾d7 18 g5 全g4 19 曾f1 全e2 20 曾g2 with a won position for White.

10 ... 鱼g4 is not much stronger. White plays 11 曾b3 和bd7 12 智xb7 單b8 13 曾c6 d3 14 b4! 鱼b6 15 鱼g5 智e5 16 和f7 with a big advantage.

C333

7 ... Qf6

A practically unjustifiable move. White obtains a solid opening advantage without being subject to the slightest danger.

8 e5 ②e4 9 cd ♣b4+ Black has even fewer prospects after 9 ... \$6? 10 Dc3 Dc6 11 \$e3 Da5 12 \$d3 and now:

a) Black does not have even practical chances after 12...0-013 2xe4 fe 14 2xe4 2c4 15 2xh7+ 2h8 16 2g5 \$\displays do 17 2b11.

b) 12 ... axc3 13 bc 0-0 and now, as Keres has pointed out, White in Reti-Hromadka, Bad Pistyan 1922, could have put his opponent in a very difficult position with 14 c4!.

10 Ad2!

White achieves nothing after 10 会c2 c6 11 曾b3 曾c7 12 包c3 皇xc3 13 bc b5 14 皇d3 皇c6 15 曾c2 智f7 16 皇xc4 fc 17 包g5 曾g6, Stoltz-Flohr, match 1931.

10 ... 20xd2

11 Dbxd2

In Keres' opinion it is difficult for Black to obtain sufficient counterplay in view of White's better development and his mobile centre. For example: 11 ... \$\int 0.07 12\$\$ \$\mathbb{e}\$ both \$\mathbb{e}\$ \$\mathbb{e}\$ c7 13 0-0-0 \$\mathbb{e}\$ b6 14 a3 \$\mathbb{e}\$ xd2+ 15 \$\mathbb{E}\$ xd2 c6 16 d5!.

C4

4 40c3

The most accurate order of moves (see C2).

4 ... 266 5 2c4 5c6

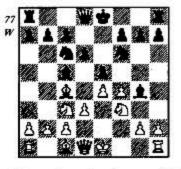
It should be noted that this is also the most accurate move order for Black: by playing his king's knight out before his queen's knight he avoids the unpleasant pinning of his queen's knight.

Instead of 5 ... 42c6, less

attractive is 5... 2e66 2xe6 fe 7 fe de 8 2xe5 2d4 9 2d3 and now:
a) The attempt to avoid the exchange of queens by 9... 2b6, as was played in Melikhov-Sarkisyan, USSR corres 1955-6, can hardly be recommended. After 10 2e2 2c6 11 b3 White stands better.

b) 9 ... ①xe4 10 ②xe4 wxe4+ 11 we2 wxe2+ 12 wxe2 with the slightly better endgame for White (Keres).

6 d3 \$g4 (77)



The most active but probably not the best. Other possibilities deserving attention are:

a) 6 ... 如 25 7 f5 h6! 8 曾e2 c6 9 全c3 单xc3 10 曾xe3 曾b6 with an equal game.

b) 6 ... Dg4 7 Dg5! h6 8 f5 with the better position for White.

c) 6 ... a6 (liquidating the threat of 7 @a4):

c1) White achieves nothing after 7 fe de 8 单g5 響d6 (8 ... h6 9 单xf6 警xf6 10 至d5 響d6 11 響d2 单e6 12 里f1 0-0-0, Honfi-Smejkal, Stip 1978, was also equal) 9 单xf6 響xf6

10 €d5 **#d**6 Spielmann-Yates, Moscow 1925.

c2) 7f5 h6! 8 費e2 全d79 全e3 公d4 10 \$xd4 ed 11 €d1 0-0 12 0-0 d5 with an excellent game for Black, Tolush-Furman, Leningrad 1946. d) 6 ... 2e6 7 2b5 (this pin is good despite the fact that it loses a tempo, whilst 7 axe6 fe 8 fe de gives Black excellent counterchances) 7 ... a6 (strangely enough Black has no other more useful move. On 7 ... 0-0? unpleasant is 8 f5 \$d7 9 \$g5 e.g. 9 ... 2d4 10 £xd7! ₩xd7 11 £xf6 gf 12 €)xd4 Axd4 13 2d5 and the superiority of White's position in not open to doubt) 8 2xc6+ bc 9 fc dc 10 #e2 White's position is preferable, in Spielmann-Tartakower, Vienna 1914.

Now White has a choice between: C41 7 h3 C42 7 ⊘a4

C41

7 h3 4xf3 8 4xf3 42d4

Against Svenonius' recommendation, 8 ... ef, best is:

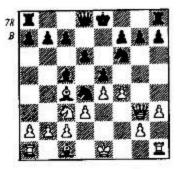
a) Rubinstein's suggestion 9 \$\delta 55!
0-0 10 \$\delta xc6\$ bc 11 \$\delta xf4\$ with an equal game.

Inferior are:

- b) 9 管xf4 De5 10 至f1 0-0 11 单b3 Dh5 12 管g5 管xg5 13 单xg5 Dg3 White loses the exchange.
- c) 9 Axf4 2d4 and now:
- cl) 10 mg3? Oh5 11 mg4 Oxf4.
- c2) 10 Wd1 c6 11 Wd2 Mieses-

Spielmann, Baden-Baden 1925. In this position, as Alekhine pointed out, Black would have got a strong attack with the pawn sacrifice 11 ... d5! 12 ed 0-0.

9 Wg3 (78)



9 ... 0-0

Other possibilities for Black are:

- a) 9 ... ②xc2+? 10 含d1 ④xal 11 Txg7 when Black has:
- a1) 11 ... \$18 12 fe de 13 \$25 \$e7 14 \$2f1 \$\times\$h5 15 \$\times\$x67+ \$\display\$16 \$\mathre{\text{w}}\$xe5 with advantage to White.
- a2) 11 ... 全d7 12 fe de 13 里fl and White has a very strong attack, Chigorin-Pillsbury, Hastings 1895. b) 9 ... 曾e7 10 fe de 11 全d1 c6 12 a4 里g8 13 里fl h6 14 公e2 0-0-0 15 公xd4 全xd4 16 c3 全b6 17 a5 全c7 18 全e3 全b8 19 全c2 White has the advantage, Rubinstein-Hromadka, Mährisch Ostrau 1923.
- c) 9 ... ef 10 響xg7 單f8 11 全d1 (if 11 鱼xf4, Black wins by 11 ... 包h5) 11 ... 響e7 12 單f1 單g8 13 響h6 單xg2 14 鱼xf4 with advantage to White.
 - 10 fe de

11 全g5 增d6?

Dangerous is 11 ... ①xc2- 12 由d1 ①xa1 13 ②d5 鱼e7 14 ②xe7+ 實xe7 15 單f1 由h8 16 實h4 etc.

12 0-0-0

12 IfI does not alter matters.

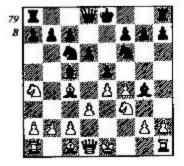
12 ... 42b5

13 Wh4 Of4

14 Axf4 ef 15 Ad5 De6. The position is equal.

C42

7 (Da4 (79)



A good move which gives White chances of obtaining an advantage. Black has four possible replies:

C421 7 ... \$b6

C422 7 ... 20d7

C423 7 ... 4xf3

C424 7 ... 20d4

C421

7 ... ab6 8 axb6 ab 9 c3 d5

10 ed 40xd5 11 h3 and White has a small advantage in Spielmann-Przepiorka, Nürnberg 1906. C422

7 ... Ød7
8 Øxe5 de
9 0-0 ef
10 £xf4 Øce5
11 Øxe5 £xd1

Stronger is 11 ... ②xe5 12 <u>A</u>xf7+ <u>C</u>18 13 <u>A</u>xe5 <u>A</u>xd1 with unclear play.

14 &xc7

White has the advantage, as in Spielmann-Maroczy, Vienna 1907. C423

Theoretical manuals had a negative attitude towards this move as result of the game Spielmann - Leonhardt, Munich 1906, which continued 9 ... b5 10 Exc5 be 11 fe de 12 ef #xf6 with advantage to Black. The continuation cited in the column calls this pessimistic judgement into question.

It still remains true, however, that the unquestionably stronger line is 9 曾g3! 如xc2+ 10 也dl 如xa111 曹xg7 里f8 12 如xc5 dc 13 fe 如xe4 14 里f1 曾e7 15 单h60-0-0 16 曾g4+ (Keres), or 14 ... 曾d7 15 单xf7+ (Levenfish) with a won position for White.

9 ... b5

10 Axf7+!

This unexpected sacrifice seems to rehabilitate 9 #d1.

10 ... ★xf7

11	Dxc5	dc
12	fe	2d7
13	c3	4)e6
14	0-0+	

Since the bishop sacrifice everything has so far been forced. Now Black has a choice of two retreats for his king:

- a) 14... \$\delta g8 15 d4! (the obvious 15 \$\delta 53? is refuted by the strong reply 15... c4!) 15... cd 16 cd h6 17 \$\delta 5 \delta 63\$ White has adequate compensation for the sacrificed piece.
- b) 14 ... \$\phie8 15 d4 cd 16 cd (Balashov-Matanović, Skopje 1970) 16 ... \$\Phi\xed{xc5}!\$ 17 de \$\psi\xd1 18 \text{ Exd1}\$ \$\phie7\$ and Black should hold the ending.

C424

7 ... 4\(\dd{4}\)
8 4\(\lambda\)xc5 dc
9 c3!

Inferior is 9 fe and not now:

a) 9 ... \(\Delta xe4 ? \) 10 0-0 with advantage to White, Perlis-Wolf, Vienna 1904, but:

b) 9 ... 公d?! 10 全f4 誊e7 11 0-0 0-0 and Black's position is preferable (Keres).

9 ... @xf3+ 10 gf &h5 11 We2

Defending against the threat of 11 ... ©xe4. 10 ... ©xe4 would have lost to 11 0-0 (Keres).

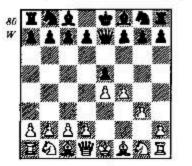
After 11 We2 White's position was preferable in Spielmann-Bogatirchuk, Moscow 1925.

D

2

The Keene Variation. The move is mentioned in Bilguer's Handbuch, but little attention was devoted to the idea until Ray Keene's improvement on Black's third move led to interest and experimentation by a small group of English players.

曾e7! (80)



Much stronger than 3 ... #f6?. White can now choose from:

D1 4 fe

D2 4 Dc3

D3 4 d3

D4 4 We2!?

Experience with this line has been limited and yet it is not yet clear which move is best.

DI

d6! fe ed

Or:

a) 5 40c3 de 6 d3 c6 7 @f3 40f6 8 h3 (8 kg5) 8 ... 2c69 Dgc2 Dbd7 10 Ac3, Lundvall-Harding, Wijk aan Zee 1972, and now 10 ... #b4!

with ... \$c5 to follow.

b) 5 213 1g4 (5 ... 2c6 is also possible, but not 5 ... de? 6 b3 -Keene) 6 h3 2h5 has yet to be tested.

> 世xe4+ 5 . . . 晋e2 ₩xe2+ @xe2 **≜xd6** 222 Dc6!

The text is stronger than 8 ... c6?! Sherman-Harding, London 1972.

After 8 ... 4c6!, Robertson O'Connell, London 1972, continued 9 2xc6+?! (if 9 c3 Black is certainly no worse, and the plan based on ... h5 comes into consideration - Keene) 9 ... bc 10 b3 De7 11 Ab2 f6 (thinking in terms of ... \$17 and ... h5-4) 12 c4 c5 13 Dbc3 Ab7 14 If1 Dg6 15 Db5 De5! with advantage to Black.

D2

Dc3

4 ... ef?? may also be good, e.g. 5 d4 fg 6 &f4! (6 &f3? d5! 7 e5 c6 8 hg &g4 Hahne-Harding, Hastings 1972, is good for Black) 6 ... 40f6 7 e5 d6 when the consequences of 8 #e2!? must be investigated.

> 5 Ø13 ₽g4 h3 ♠xf3 ₩xf3 Df6

Now 8 Ac4 or 8 d3 would be better than 8 fe? de 9 \(\Delta c4 \Q \c6 10 \) ... b5! is better for Black - Keene)

13 &xd4! with equality, Milner-Barry-Keene, London 1969.

D3

d3 d5! 4 ... d6 5 dg2 Dc6 6 De2 dg4 with equality.

5 ed ef+ 6 書e2 fg and if 7 hg then 7 ... 2g4 is slightly setter for Black - Harding.

D4

A suggestion of Basman, Minić says the position after 4 ... d6 5 263 2c6 6 4g2 2f6 7d3 4g48c3 is unclear.

As one might expect, the introduction of this new line has favoured the innovator (+4=1-1)for Black), but no doubt improvements will be found for White.

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The King's Cambit is one of the oldest openings and leads to a sharp struggle from the first moves. Bobby Fischer tried to refute it in the early 1960s and yet a few years later he was playing it himself. David Bronstein and Boris Spassky are other great players who have been attracted by the opening's complexities.

This provides a complete system for the enterprising tournament player. The material has been updated to include master praxis of the last decade and is essential for all players who defend 1 e4 with 1...e5.

Grandmaster Viktor Korchnoi, twice challenger for the World Championship, is probably the most combative and uncompromising player ever. Vladimir Zak was trainer of both Spassky and Korchnoi and is regarded as an authority on the King's Gambit.

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